



# SOCIAL NETWORK VISUALIZATION

0747301

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# The Selected Papers

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## **1. Vizster: Visualizing Online Social Networks**

Jeffrey Heer and Danah Boyd, InfoVis 2005

## **2. Visualizing Social Networks**

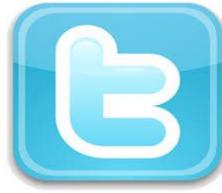
Linton C. Freeman

University of California, Irvine

# Social Network ???



.com



.com

and etc...

- A social network is a connection among the people
- The number of online social networking services is increasingly growing.

# VIZSTER???

The screenshot displays the Vizster website interface. On the left, a social network graph is centered on a user named Jeff, who is highlighted with a red border. Numerous other users are connected to Jeff, with some names like Amanda, Scott, and Jimmy highlighted in yellow. The graph shows a dense web of connections. On the right, a user profile for Jeff is displayed, including fields for User ID, Friends, Age, Gender, Status, Location, Hometown, Occupation, Interests, Music, Books, TV Shows, Movies, Member Since, Last Login, and Last Updated. A search bar is visible at the bottom of the page.

**vizster**

File Tools ColorMaps

**Jeff**

**User ID** 186297

**Friends**  42

**Age**  ??

**Gender**  Male

**Status**  Single

**Location**  Berkeley, CA

**Hometown**  stockton, ca

**Occupation** lifelong student

**Interests** guitar, music, scuba, aikido, hiking, camping, tequila, beer, sleeping, human-computer interaction, computer-computer interaction, human-human interaction

**Music** pixies, the clash, tribe, prefuse 73, pavement, radiohead, david grisman, operation ivy, fugazi, zeppelin, aphex twin, the sound of birds in the morning, ...

**Books** the great divorce, heart of darkness, diamond age, godel escher bach, assorted poetry

**TV Shows** curb your enthusiasm, simpsons, futurama, flying circus, history channel

**Movies** la confidential, apocalypse now, being john malkovich, mulholland drive, happy gilmore, pulp fiction, pi, matrix

**Member Since**  ??

**Last Login**  ??

**Last Updated**  2003-10-21

search >>

# VIZSTER???

- Is a Tool to build a visualization for the users of social network services facilitating discovery of their online community.
- Visualizes social networks with *node-links*.
- The nodes represent members of system
- The links represent friendship between the nodes.

# VIZSTER???

- Provides a visual environment for analyzing of social networks
- Is able to make interactive highlighting to explore friendship relations
- has following techniques:
  - ▣ Interactive search
  - ▣ X-ray Mode
  - ▣ Panning
  - ▣ Zooming
  - ▣ Etc...

# Force-directed algorithm and layout technique

- Is an algorithm for calculation layouts drawing simple undirected graphs
- Is used in *Vizster*.

# The Interactive Visualization in Vizster

- **Basic Interaction**
- **Exploration: Connectivity Highlighting**
- **Exploration: Linkage Views**
- **Navigation**
- **Search**
- **Attribute Visualization using “X-Ray” mode**

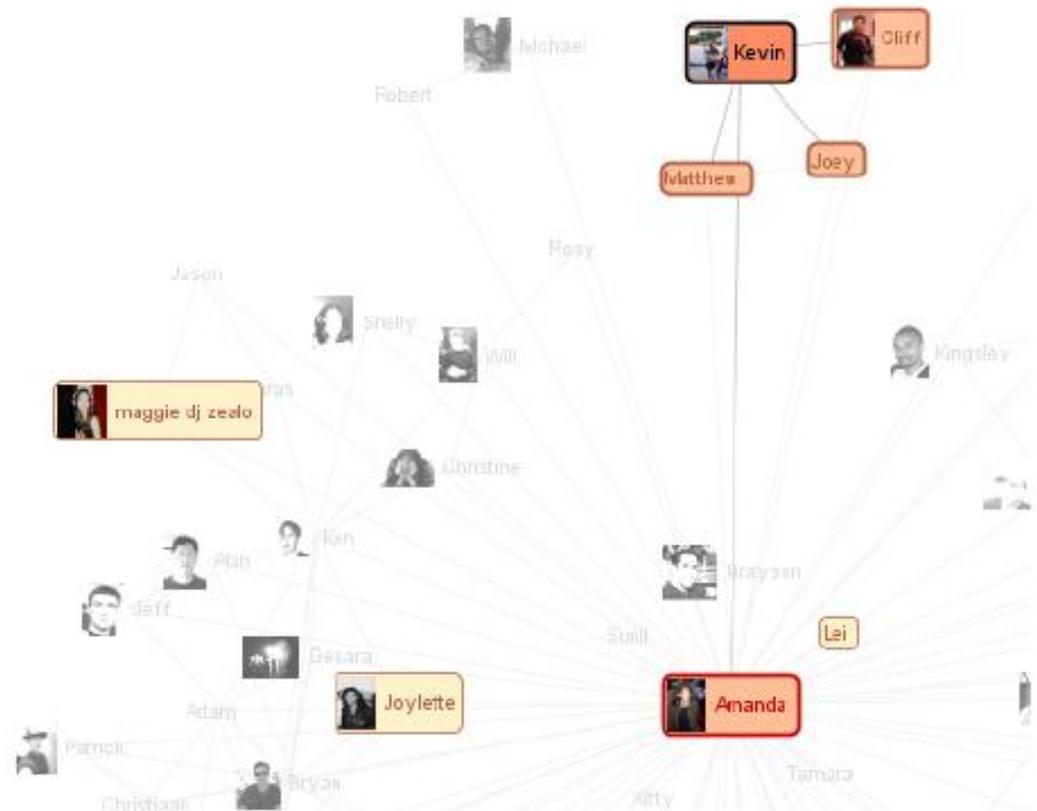
# Basic Interaction

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- With simple mouse clicks.
- Click of a node to appear the corresponding profile

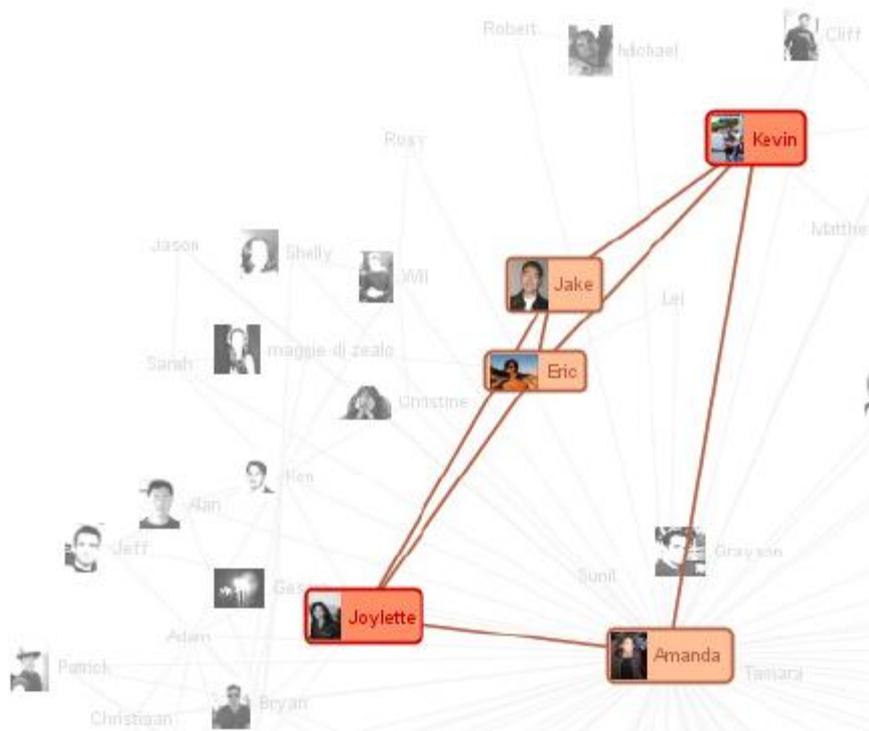
# Exploration: Connectivity Highlighting

- With a mouseclick highlighting the corresponding person, his friends, etc...

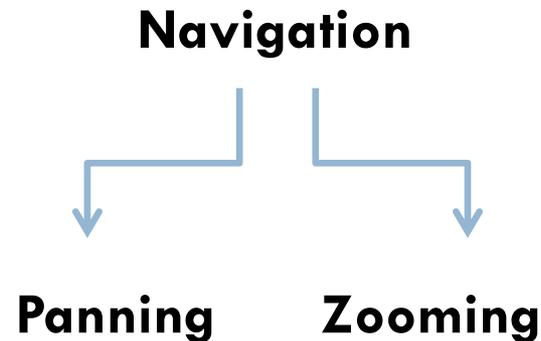


# Exploration: Linkage-Views

- Click a node to select any user
- Then tap the spacebar for visualizing all connections between this node and mouse target



# Navigation



Panning is a GUI function and provides moving the cutting part of a graphic

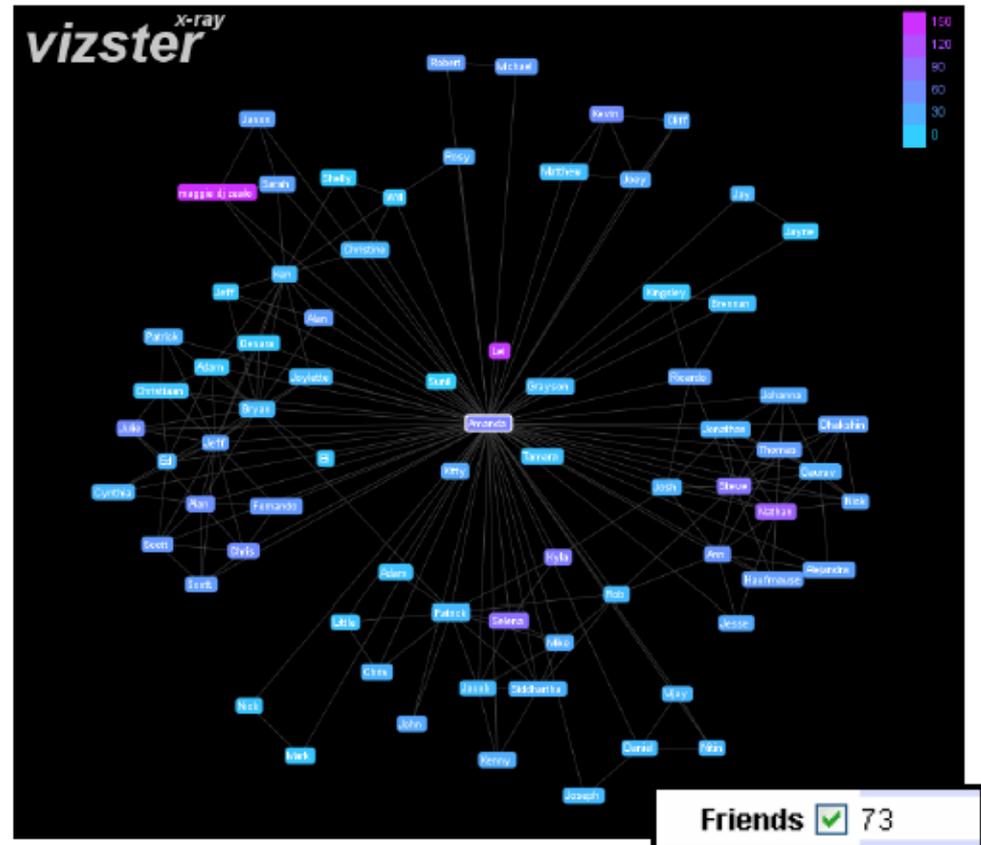
Panning is performed with left mouse button.

Zooming provides to zoom the graphic.



# X-Ray Mode : Attribute Visualization

- *Vizster* allows the users to visualize attributes by using X-Ray Mode, such as gender number of friends, age, etc...



# Implementation Details

- Vizster was written in Java using the prefuse Toolkit
- Some extensions were written for database connectivity
- For keyword search Lucene search engine (<http://lucene.apache.org>) was written.
- Network and profile data for visualization were stored in MySQL.
- Source codes for prefuse are in <http://prefuse.sourceforge.net>.

# Video Time!!!

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- <http://www.youtube.com/watch?v=UxsACr2d-iA>

# 2.Paper: Visualizing Social Networks

- The visual images are important for progress in social networks and play key role
- There are two different forms to construct images :
  - ▣ Points and lines
  - ▣ Matrices

# Points and lines, Matrices

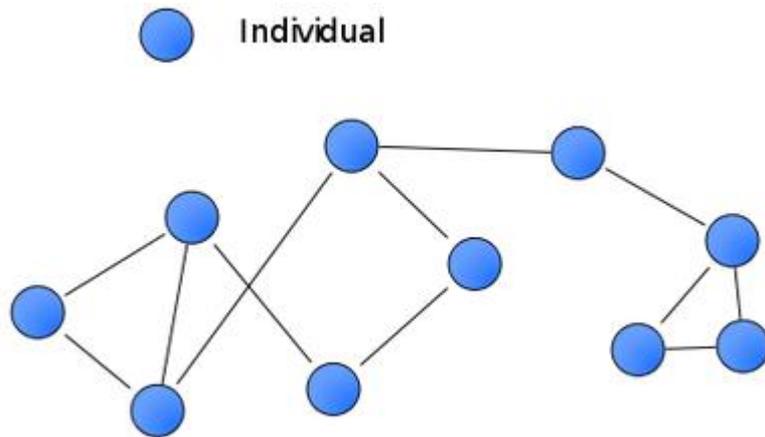
- Points represent social actors
- Lines represent the connections among the actors
- Matrices display the rows and columns and these represent social actors and numbers in the cell
- These cells display social connections

# Jacob Levy Moreno

- Jacob Levy Moreno was a psychiatrist and psychosociologist and the founder of Psychodrama
- He was recognized as a social scientist.
- Developer of Sociogramms



# Sociogramm



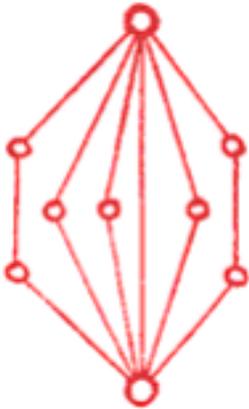
- In short, sociogramm is a graphic representation of social links

# History of Visualization Images

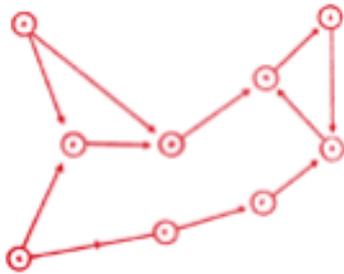
- 1930... graphic images were produced by hand
- 1950... investigators began to turn to use of standard computational procedures for producing images
- 1970... investigator began to produce computer drawn images.
- 1980... presence of PC's encouraged the investigators to develop images that could be display on monitors and in colors.
- 1990... presence of Web Browsers provide of new possibilities for graphic display.

# Hand Drawn Images in Social Network Analysis

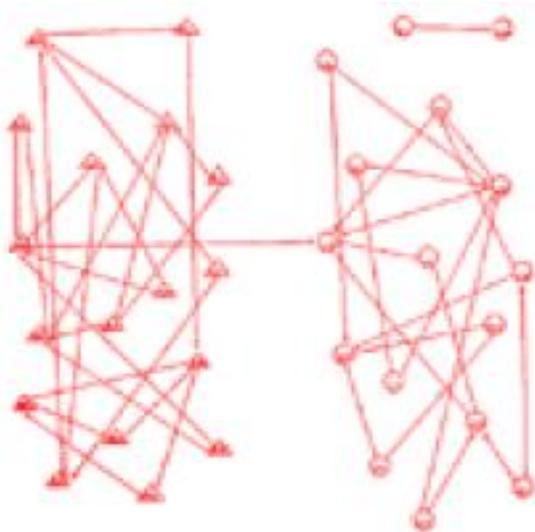
- Network images have been used to represent *social groups* and *social positions*.



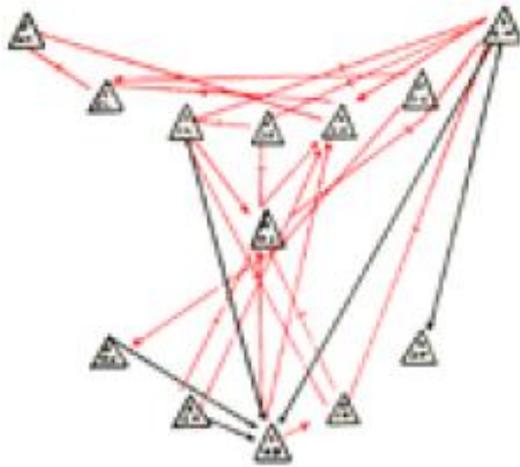
- Graph consists of set of points along with a set of lines connecting pairs of points
- Is drawn by Jacob L. Moreno
- His goal is to reveal structural information about social linkage patterns
- Is an undirected graph



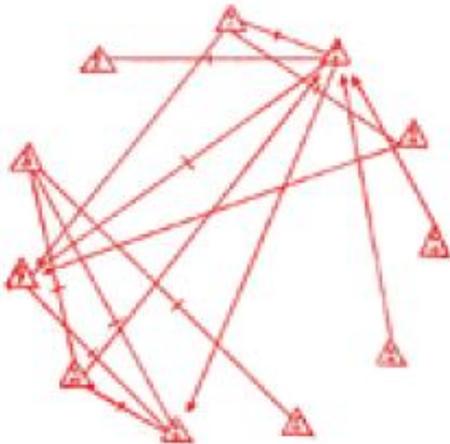
- Is a directed graph
- Directed relation linking two actors



- The different shapes and placement of points show the segregation for choosing by gender.
- Boys are shown as triangles and girls

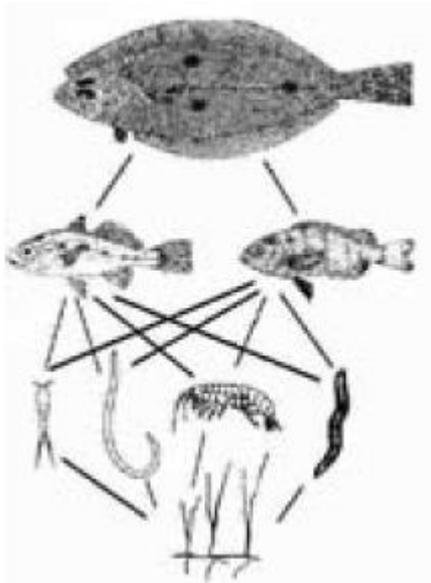


- This graph shows positive and negative choices in thirteen members of a football team
- The red lines depict positive choices.
- The black lines depict negative choices

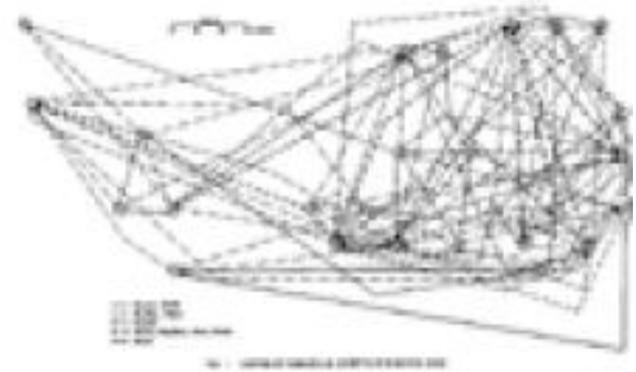


# Moreno's Followers and their ideas

- Other investigators follow Moreno's idea



who eats whom graph



Visiting patterns among households

Figure 1. Russian trade routes in the 12th - 15th centuries



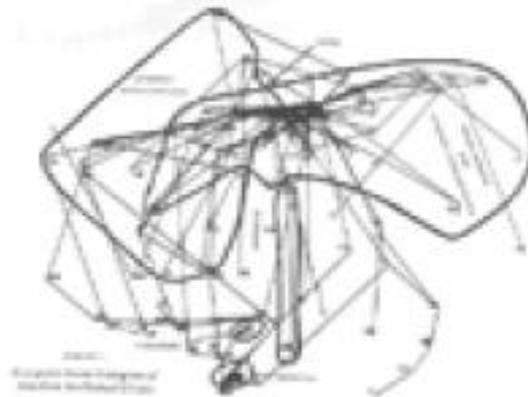
## A Map of Russian River Trade Routes

# Computer Generated Point and Line Images

## □ SOCK

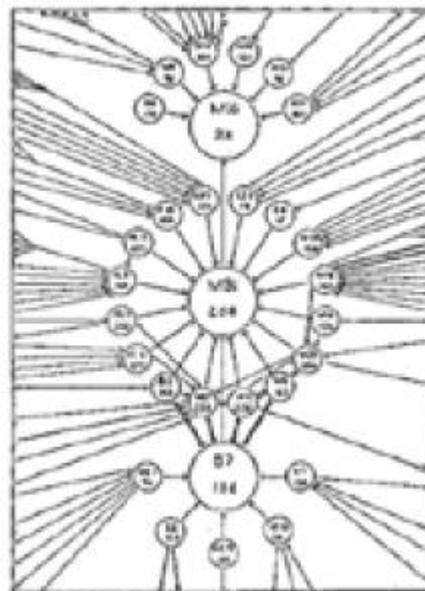
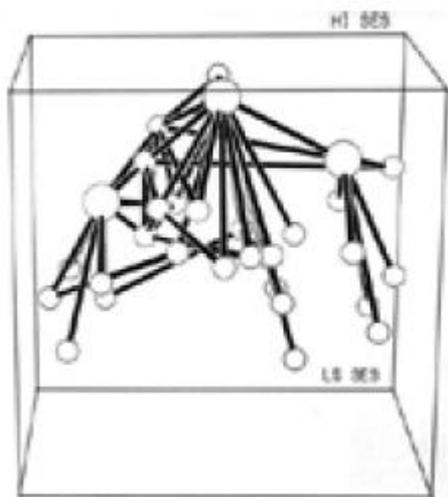
- was developed by Alba, Gutmann and Kadushin
- Is a software for drawing line and point graphics automatically

Example: Image of Contacts among Intellectual Elits



# ORTEP

- was designed to produce images of molecules and to the production of network images.

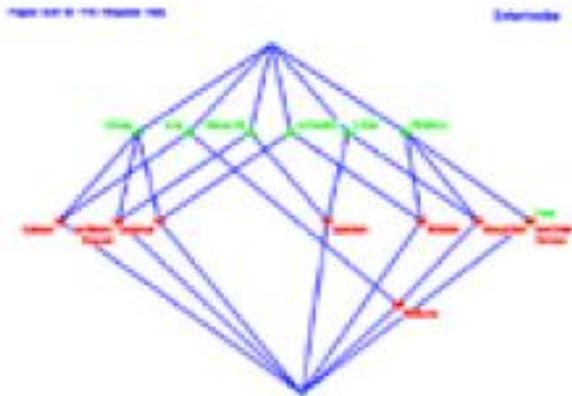


ORTEP Rendition of data  
for the right graph

# Screen Oriented Point and Line Images

## □ GLAD

- is designed to organize network data into Galois lattice
- Galois lattice displays an order structure



is a Galois lattice arrangement of graph  
on right

Corporation/Director Choices  
For Seven Corporations  
and Ten Directors

	Conner, J.F.	Hughes, A.	Williams, J.L.	Rapp, F.B.	Levine, R.	Larson, T.H.	Mariner, C.C.	Collins, R.H.	Williams, A.L.	Wetmore, M.B.
1. Gen. Motors	1	1								
2. Ford Motor										
3. Ford Motor										
4. Gen. Motors										
5. Ford Motor										
6. Ford Motor										
7. Gen. Motors										

Figure 17. Links between Corporations and Corporate Directors.

## **Moviemol:**

- uses animation to display dynamic process.
- Programm Environment: Under Dos, not on Windows
- is designed for chemistry.
- Therefore it is difficult to use for social network analysis

## **Krackplot:**

- Program Environment: in DOS on a PC.
- produces screen images
- Various algorithms were included to locate points
- Various devices for moving and editing points and changing their shaes and colors.

## **Pajek**

- has several algorithms to locate and move points and change labels, shapes and colors in either 2D or 3D.

## **NetVis**

- is a general graph drawing program
- runs only on a Silicon Graphics workstation.
- can locate points in 2D.
- Users can modify locations is able to vary in their sizes, shapes and colors.

## **Multinet**

- can locate the points using correspondance analysis
- produces 2D or 3D images
- Permits users to rotate the images and to color points.

# Social Network Images in Web Browser

- Spring Embedder
  - ▣ Developed by Michael Chan, University of Illinois
  - ▣ To analysis and display of social network

# Fragen ???

