Visualisierung – SS14

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Theme

Tuning and Testing Scrolling Interfaces that Automatically Zoom

Topology-Aware Navigation in Large Networks

Overview:

- describes our attempts to better understand human perceptual foundations of systems that automatically change zoom-level with scroll speed.
- three suggestions for theoretically-based automatic zooming:
 - → normal scrollbar
 - → Traditional rate-based scrolling
 - → SDAZ system

Speed dependent automatic zooming (SDAZ)

→ is a promising refinement to scrolling in which documents are automatically zoomed-out as the scroll rate increases.

"the faster you scroll, the 'higher' you fly"

→ SDAZ based on a strong theory that yields optimal animations in pan/zoom space.

Human processing of visual flow

- Visual signals are summated over a period of approximately 120-125ms in daylight.
- Visual blurring of moving objects is less than 120ms.
- Smooth-pursuit eyetracking of objects up to angular velocities of approximately 100° per second.

CALIBRATING THE BEHAVIOUR OF AUTOMATIC ZOOMING

- → manipulation of the scroll-thumb
- → mapping is from position to position
- → the scroll position changes

SDAZ systems used a linear speed-scale relationship

$$speed = |Y_{ip} - Y_{cp}|$$

 $scale = k \times (speed - threshold)$

- "Yip and Ycp" represent the mouse-down and current y-coordinate of the mouse.
- *k* is a constant governing the rate of zooming
- *threshold* is a constant governing the minimum scroll-speed prior to zooming.

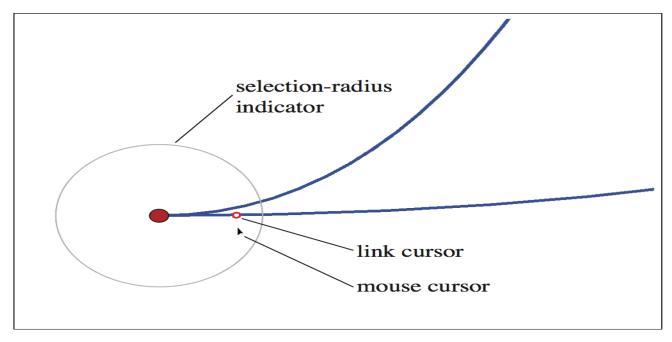
"Link Sliding"

- → Provides guided panning when continously dragging along a visible link
- → allows users to slide along a link to its destination
- → Link Sliding makes it easy to navigate along a given path.

Problem:

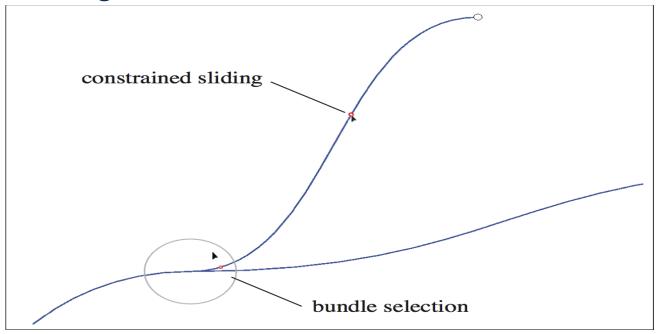
 it does not help in the decision process that leads to the selection of one path among many potential candidates.

"Link Sliding"



To activate Link Sliding, the user simply presses and holds the mouse button on the start node.

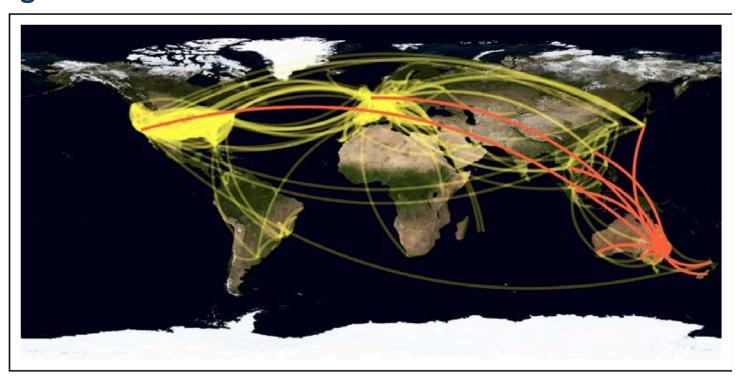
"Link Sliding"



To activate Link Sliding, the user simply presses and holds the mouse button on the start node.

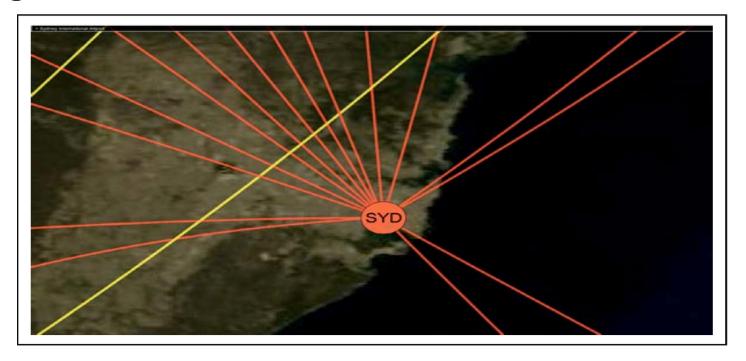
- "Bring & Go"
 - brings adjecent nodes nearby when pointing to a node
 - → brings all possible destinations within the users view, and automatically transports the user to the selected point.
 - makes it very easy to reach the corresponding node with a simple selection of that node.

Bring & Go



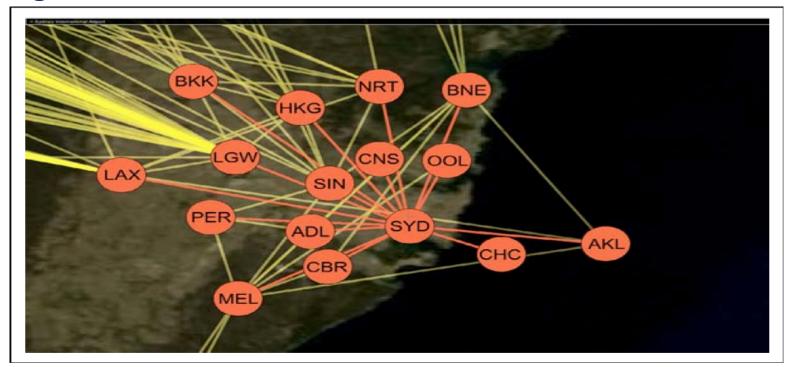
Highlighting all flights to/from Sydney

Bring & Go



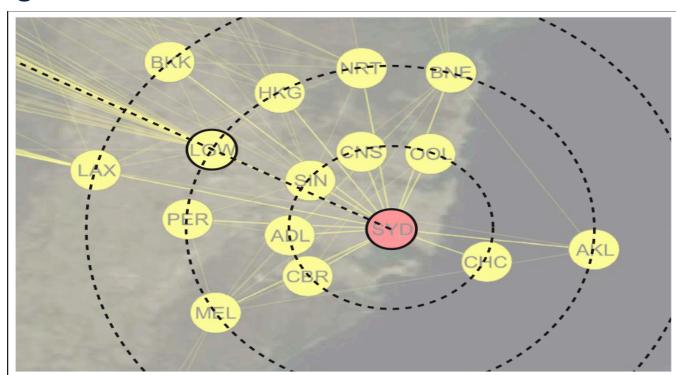
Close up on Sydney with highlighting

Bring & Go



Initiated on Sydney

"Bring & Go"



References:

Topology-Aware Navigation in Large Networks. "Tomer
Moscovich, Fanny Chevalier, Nathalie Henry, Emmanuel Pietriga,
Jean-Daniel Fekete "

2. Tuning and Testing Scrolling Interfaces that Automatically Zoom. "Andy Cockburn, Joshua Savage, Andrew Wallace"

Thank you for your attention