Visual Encoding Principles

Bernhard Fröhler

Schedule

- Last two weeks:
  - Data(set) Types and Semantics
- Today: Visual Encoding Principles
  - Marks and channels
  - Channel effectiveness
  - Channel characteristics
- Follow-up:
  - Task Abstraction

Week	Date	Tuesday	Friday
1	Mar 01/04	Introduction (TM) pdf [Munzner Ch. 1] Rosling at TED 2006; Krulwich at RadioLab	D3 Tutorial (BJ) zip browser
2	Mar 08/11	Design Principles (LK) pdf [Tufte, The Visual Display of Quantitative Information, (local link)]	Rector's Day
3	Mar 15/18	Data Types, Semantics (BF) pdf Task Typology	Tableau Tutorial (BJ)
	Mar 20	Due: A1 (23:55)	
4	Mar 22/25	Visual Encoding Principles (BF) pdf [Munzner Ch. 5+10] Learning perceptual kernels for vis design Livingstone: What Art can tell us about the brain (Vis 2008 keynote): Distinguishability tests	D3 Tutorial (BJ)
5	Mar 29/Apr 01	Tasks (FW) pdf [Munzner Ch. 2+3] Task Typology	Arrange Tables + Spatial Data (SR) pdf [Munzner Ch. 7+8]
	Apr 03	Due: A2 (23:55)	
6	Apr 05/08	Arrange Tables + Spatial Data (SR) pdf [Munzner Ch. 7+8]	Q&A and D3 Tutorial (BJ)
7	Apr 12/15	Easter	Easter
8	Apr 19/22	Easter Monday	Easter
9	Apr 26/29	Facet into Multiple Views (AC) pdf [Munzner Ch. 12] Improvise	VIS in Digital Humanities I (FW)
	May 01	Due: A3 (23:55)	
10	May 03/06	Arrange Networks/Trees (CK) pdf [Munzner Ch. 9+10]	VIS in Digital Humanities II (FW)
11	May 10/13	Arrange Networks / Trees (CK) pdf [Munzner Ch. 9+10] Example: GraphDiaries by Bach et al.	No Lecture
	May 15	Due: A4 (23:55)	
12	May 17/20	Reduce Items & Attributes (BF) pdf [Munzner Ch. 13] DimStiller	No Lecture
13	May 24/27	Manipulate View, Embed: Focus+Context (BF) pdf [Munzner Ch. 11+14]	Assumption Day
14	May 31 / Jun 03	Design Studies (FW) pdf [Munzner Ch. 4] (MizBee) An example of a design study	No Lecture
15	Jun 07/10	No Lecture	No Lecture
16	Jun 14/17	TextVis (TM) pdf	Corpus Christi
	Jun 19	Due: A5 (23:55)	
17	Jun 21/24	Visual Data Science / Explainability Ethics / Evaluation (TM) pdf [Overview paper]	No Lecture
18	Jun 28/Jul 01	Final	No Lecture

Tableau

- For experimenting along
  - Installed Tableau Desktop on your computer
    http://www.tableau.com/academic/students
  - Or Tableau Public open
    https://public.tableau.com
  - You have downloaded the full dataset on „world happiness”
    http://vda.univie.ac.at/Teaching/Vis/21w/data/20w_data_happiness_development.csv

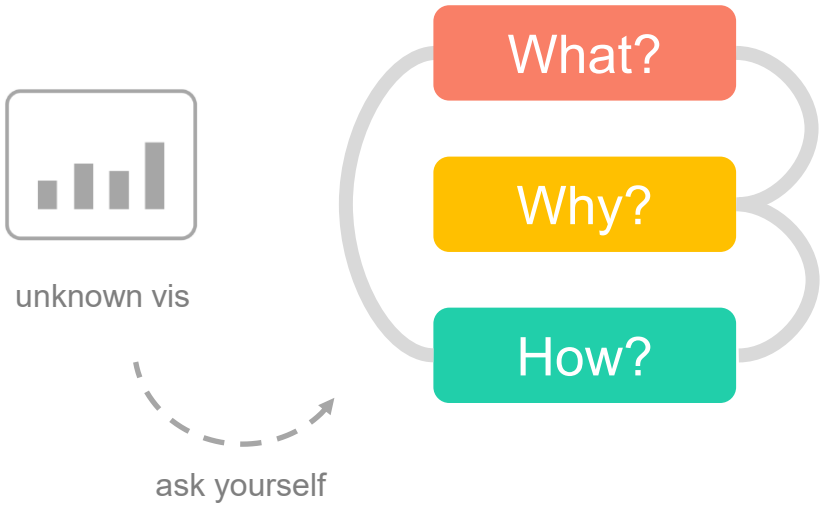
- Learning Resource:
  - Sahann and Kralj, Tableau Tutorial
    https://github.com/christoph/VIS_Tableau_Tutorial

Readings

- Munzner, “Visualization Analysis and Design”:
  - Chapter 5 (Marks and Channels)
  - Chapter 10 (Map Color and Other Channels)
- Ware, “Information Visualization – Perception for Design”:
  - Chapter 4 (Color)
  - Chapter 5 (Visual Salience and Finding Information)
- Ward, Grinstein and Keim, “Interactive Data Visualization”:
  - Chapter 3 (Human Perception and Information Processing)
  - Chapter 4 (Visualization Foundations)
- Mackinlay, “Automating the design of graphical presentations of relational information”, ACM ToG, 5(2), 110-141, 1986, doi: 10.1145/22949.22950

Three-part analysis framework

to analyze any existing visualization



What data is shown?

Why is the task being performed?

How is the visualization constructed?

Munzner, Visualization Analysis and Design, 2014, p. 17 ff.

Three-part analysis framework
to analyze any existing visualization

What?

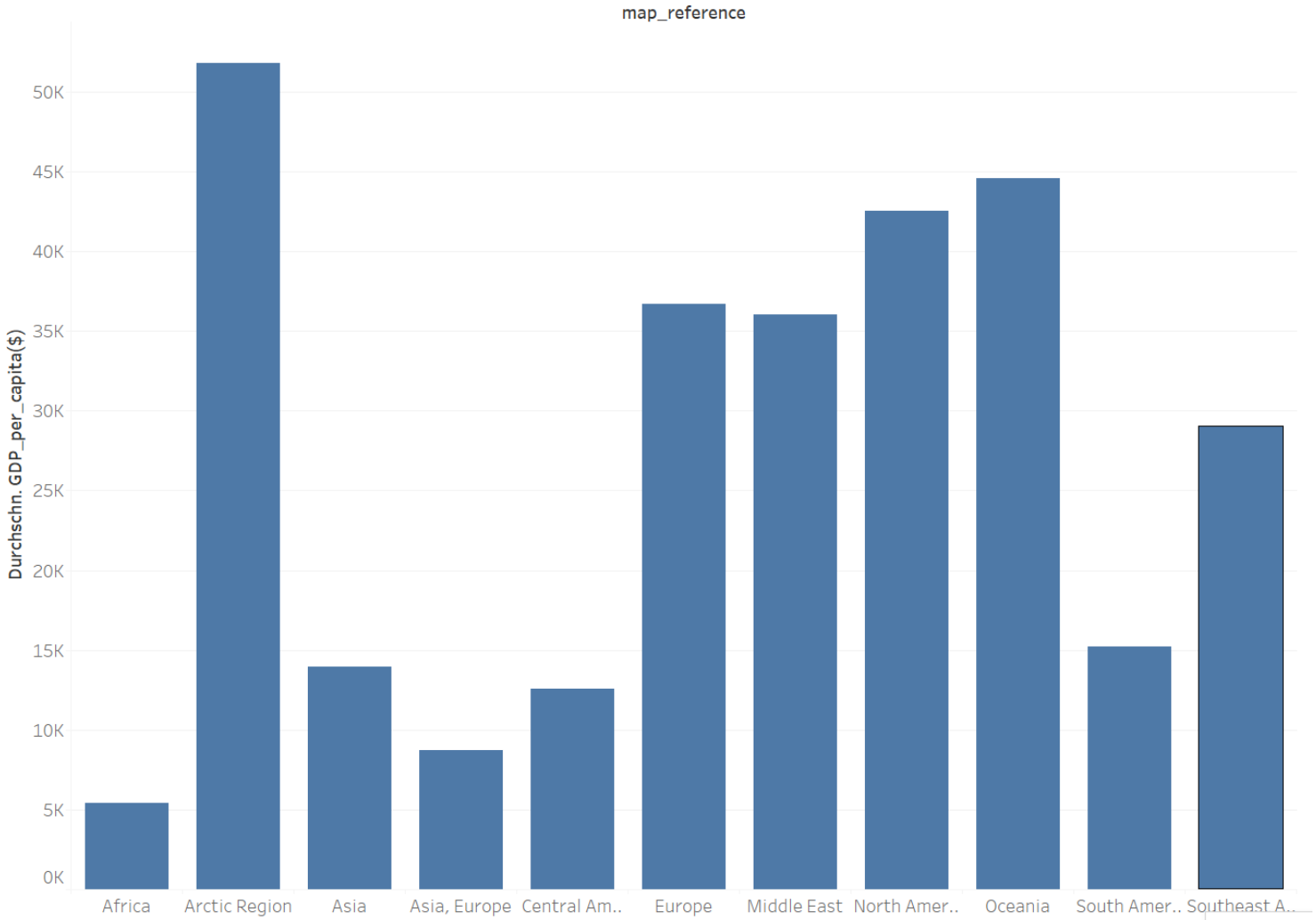
Why?

How?

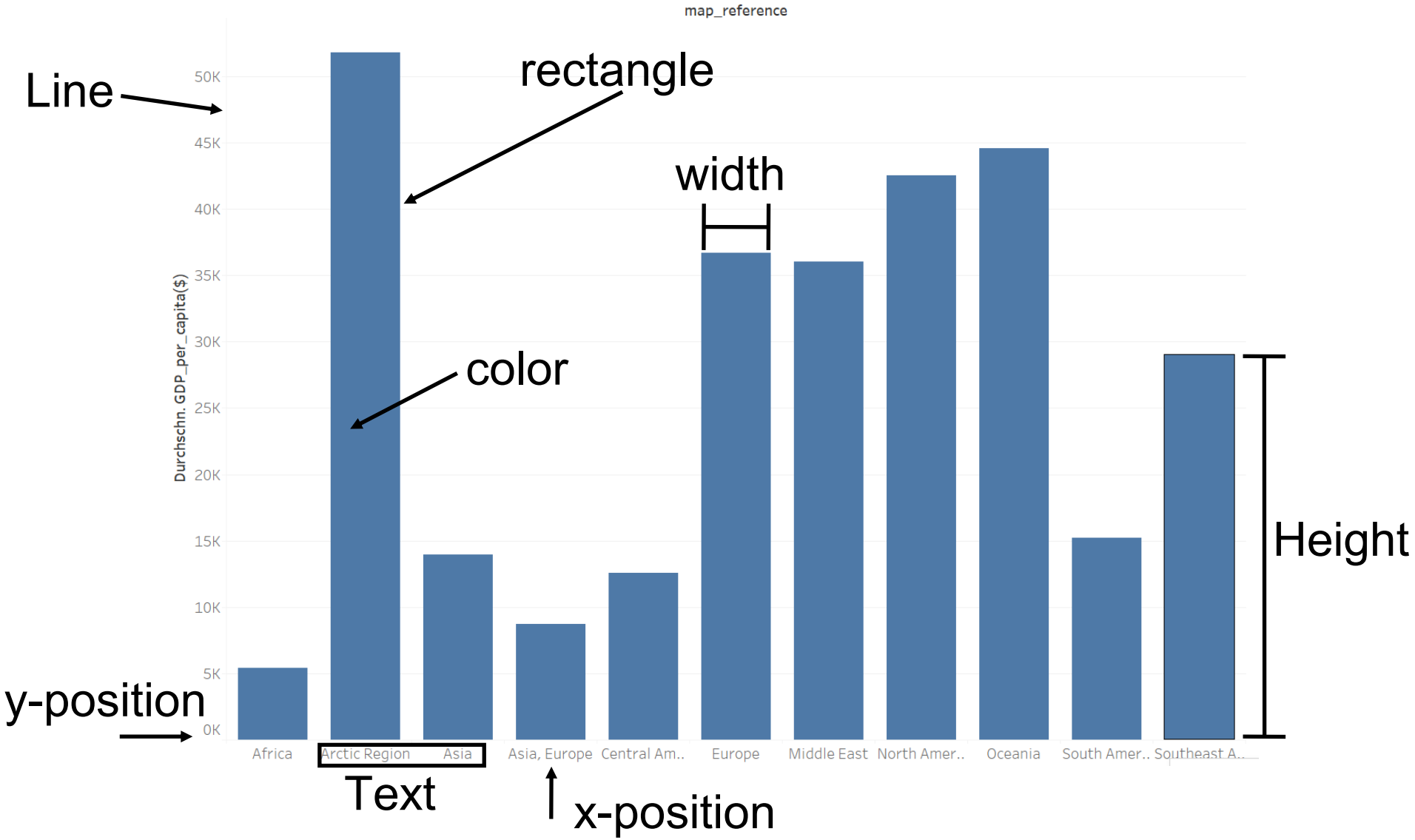
- What? – Data Abstraction
- Why? – Task Abstraction
- How? – Visual Encoding
  - Marks and channels
    Examples, Channel types, Mark types, Expressiveness + Effectiveness
  - Channel effectiveness
    Accuracy, Discriminability, Separability, Popout
  - Channel characteristics
    Spatial position, Relative vs. absolute, Color (Color theory basics, Perception issues & deficiencies, Categorical, Ordinal)

Marks and channels

Parts of a visualization



Parts of a visualization



Visual language is a sign system

- Image perceived as a set of signs
- Sender encodes information in signs
- Receiver decodes information from signs

- Jacques Bertin
  - French cartographer [1918-2010]
  - Semiology of Graphics [1967]
  - Theoretical principles for visual encodings

Bertin, Semiology of Graphics, 1983

According to Bertin ...

Marks

Points Lines Areas

Channels

Position

Size

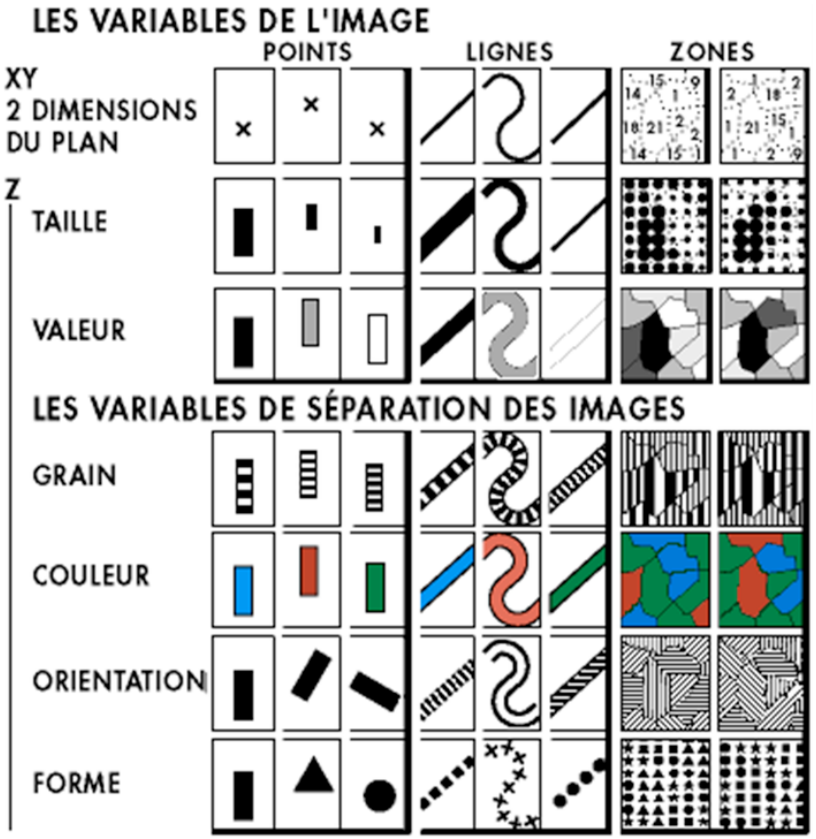
(Grey)Value

Texture

Color

Orientation

Shape

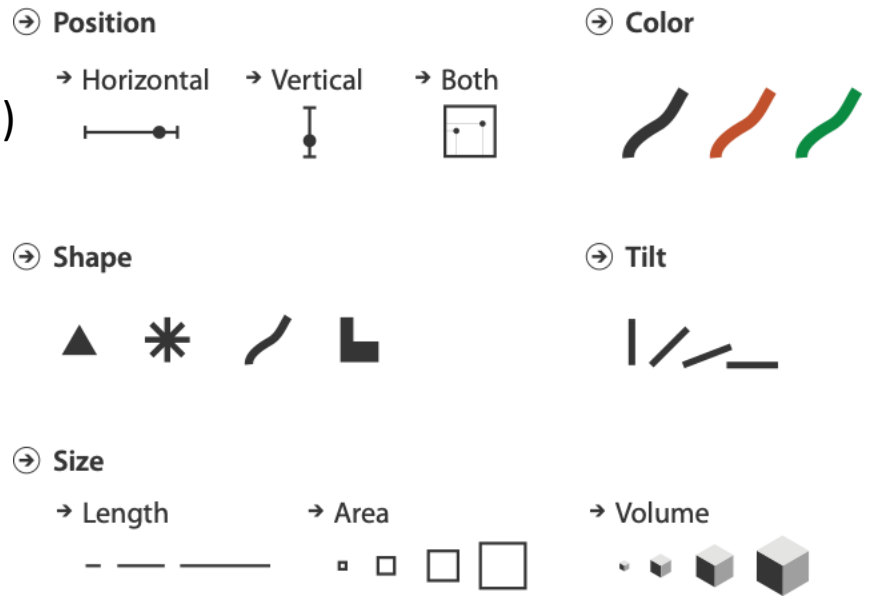


Bertin, Semiology of Graphics, 1983

Marks and Channels (Munzner)

- Mark: basic graphical element / geometric primitive:
  - point (0D)
  - line (1D)
  - area (2D)
  - volume (3D)

- Channel: control appearance (of a mark)
  - position
  - color (hue, saturation, luminance)
  - shape
  - tilt / angle
  - size (length, area, volume)
  - curvature
  - motion
  - etc.



Munzner, Visualization Analysis and Design, 2014, p. 96

Marks and Channels in Polaris

(predecessor to Tableau)

property	marks	ordinal/nominal mapping	quantitative mapping
shape	glyph	○ □ + △ S U	
size	rectangle, circle, glyph, text		
orientation	rectangle, line, text		
color	rectangle, circle, line, glyph, y-bar, x-bar, text, gantt bar		min max

Stolte and Hanrahan, Polaris: A System for Query, Analysis and Visualization of Multi-dimensional Relational Databases, 2000

Marks and Channels:

Tableau example

- Let us now use different visual encodings
- Dataset:
  - World Happiness dataset (description)
    composed from multiple sources:
    - The World Happiness Report: scores based on answers to a life evaluation question, where respondents rate the quality of their current lives on a scale from 0 to 10.
    - The CIA Factbook contains almanac style information about the countries of the world, such as population, GDP family income, internet access, cell phone subscriptions, etc.
    - The Human Development Index
    - The Inequality-adjusted Human Development Index
- Create new chart(s) using the following fields: Country, GDP per capita, Internet Access, Happiness Score, Generosity

Marks and Channels:

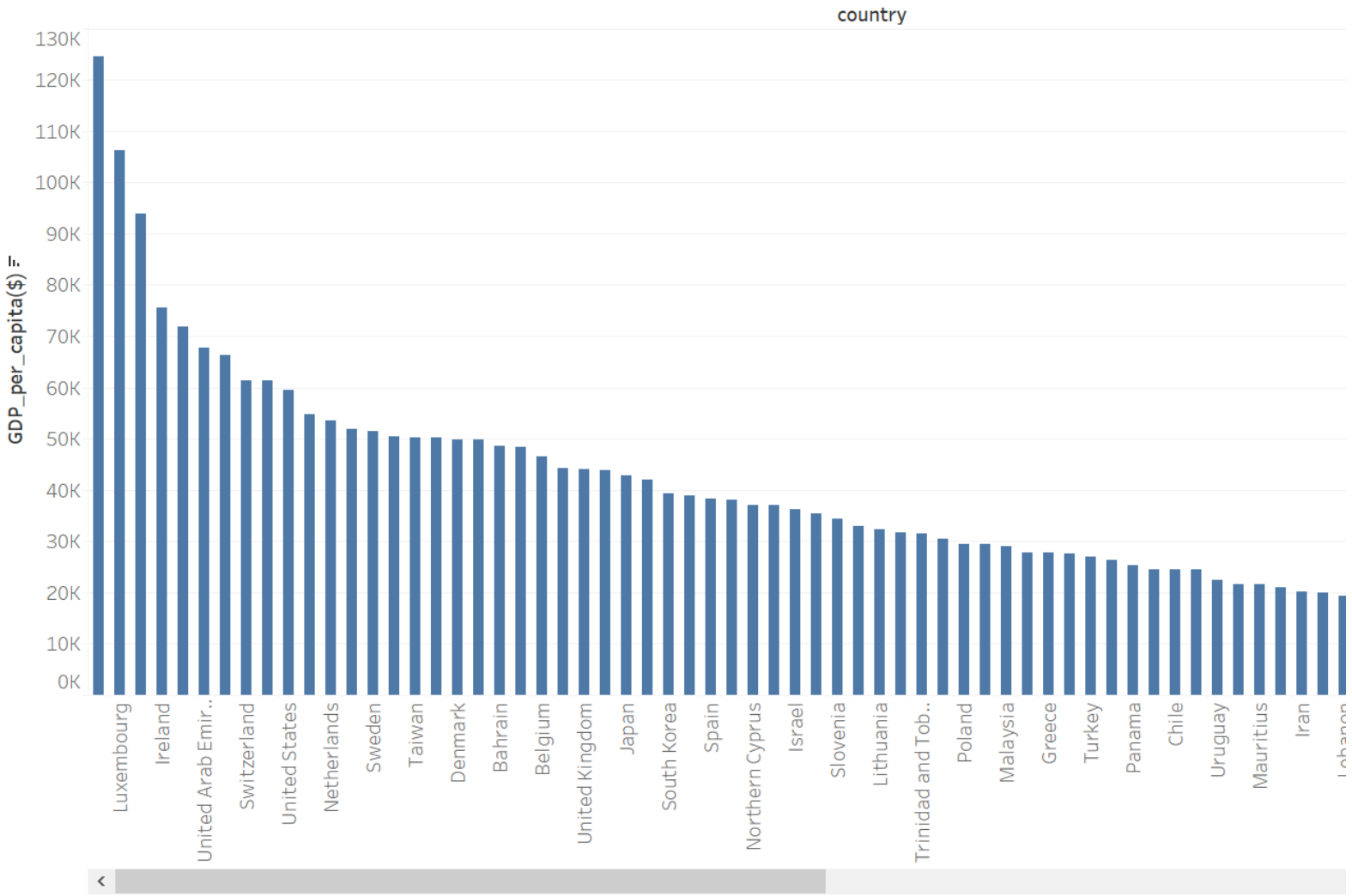
Tableau example

- Use a rectangle mark, length channel for GDP of each country
- Use point marks and position channels for **GDP** and **Internet Access.** Is there a correlation (visually) between the two?
- Which countries have low **Happiness** but a high **GDP**?
- Which countries have low **GDP**, but still high **Generosity**?

Marks and Channels:

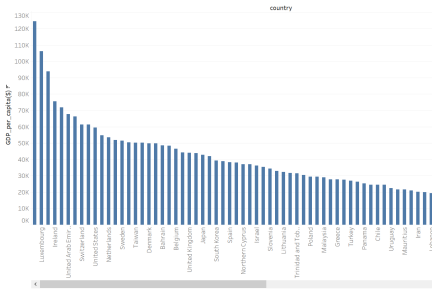
Tableau example

GDP per capita for all countries?

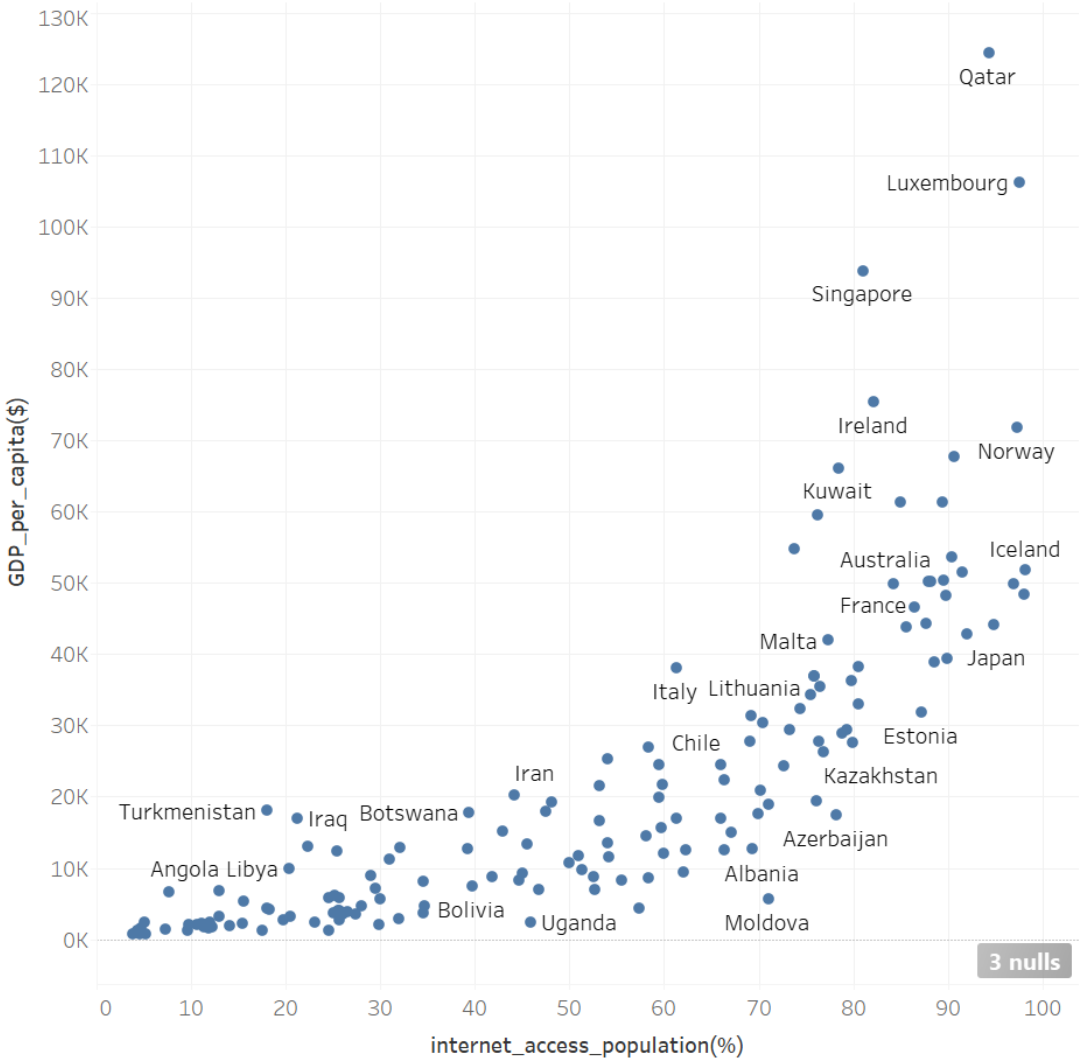


Marks and Channels:

Tableau example

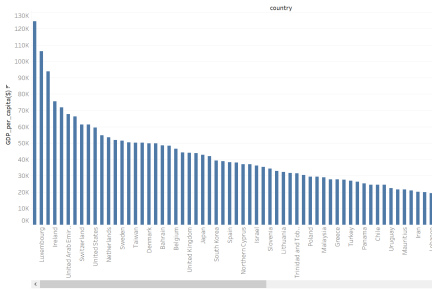


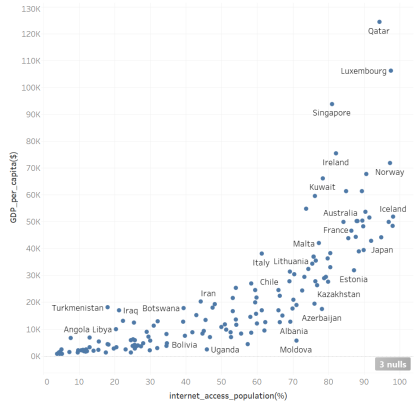
Internet access vs. GDP?



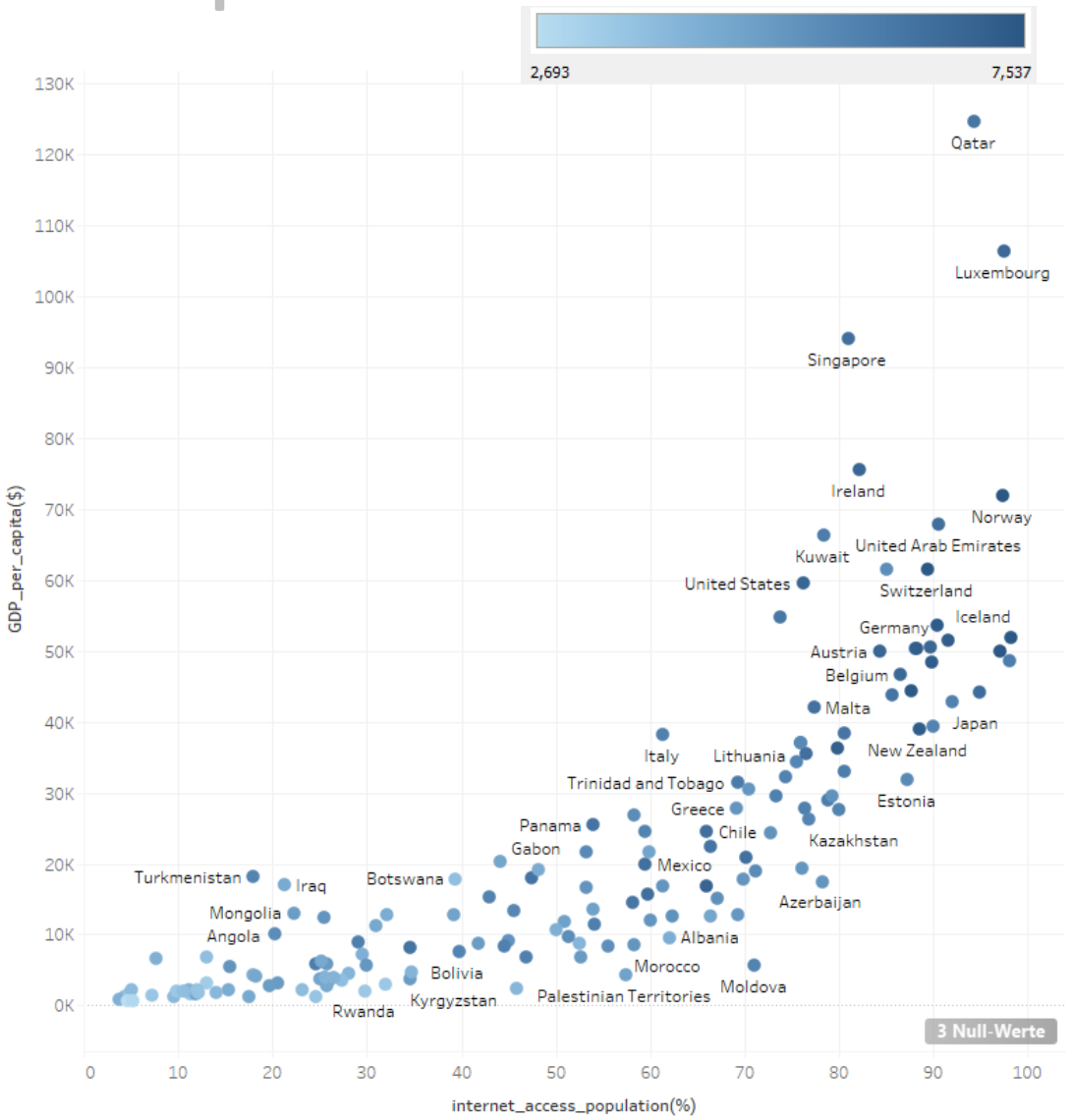
Marks and Channels:

Tableau example





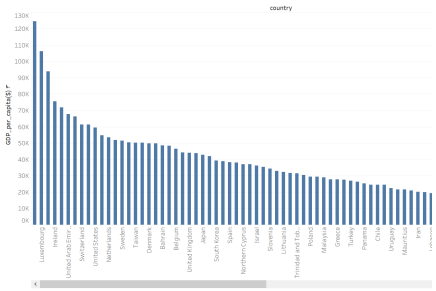
Low Happiness Score, high GDP?

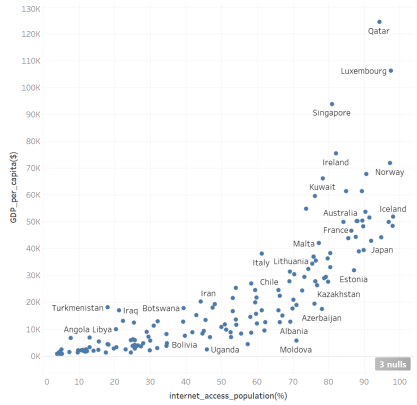


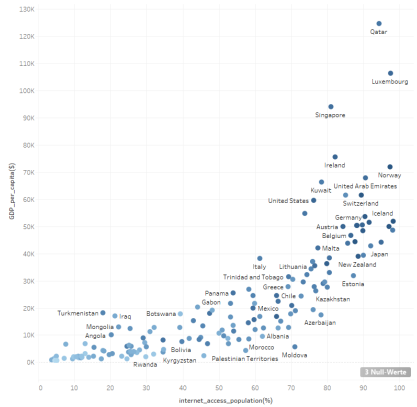
Marks and Channels:

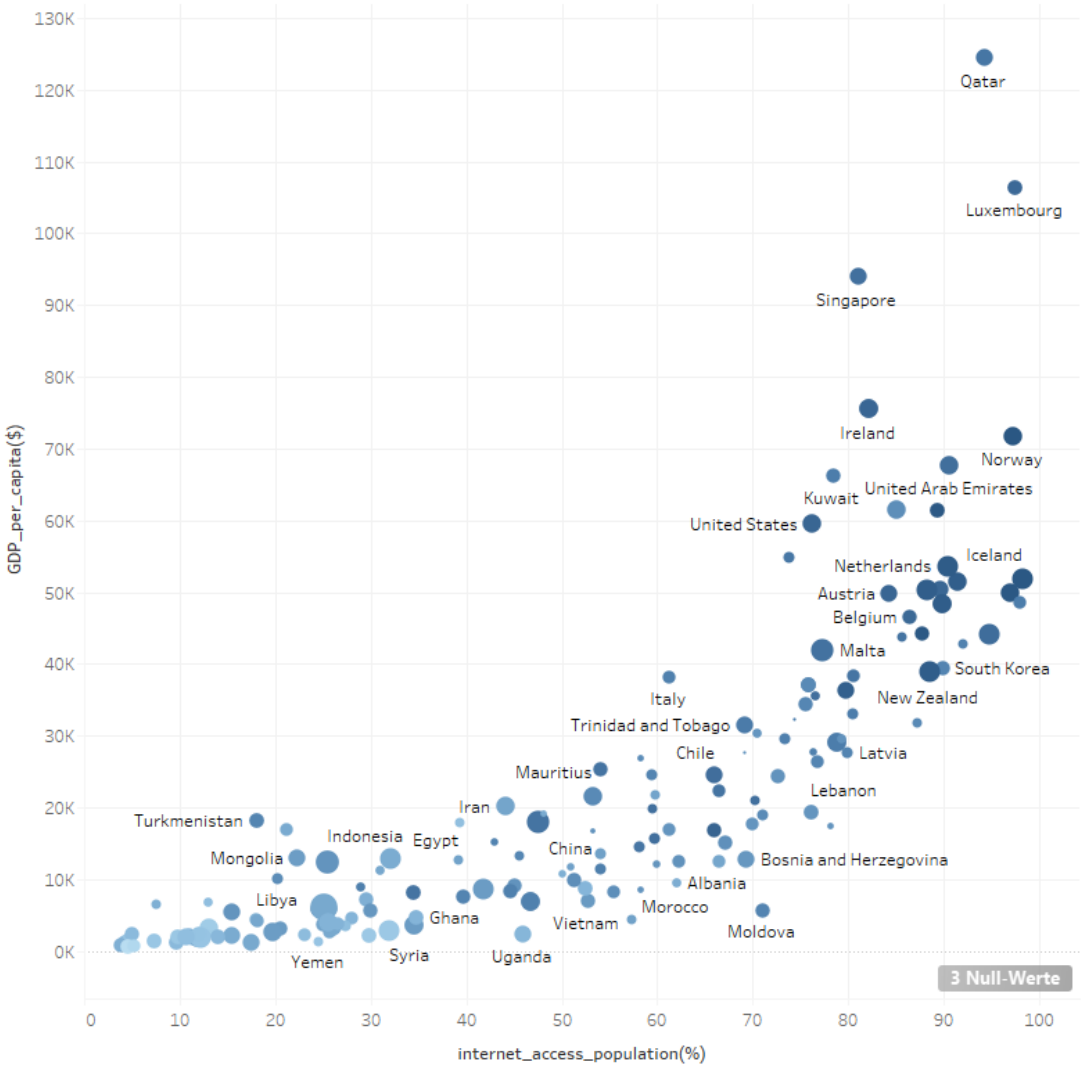
Tableau example

Low GDP, high Generosity?









Marks and Channels:

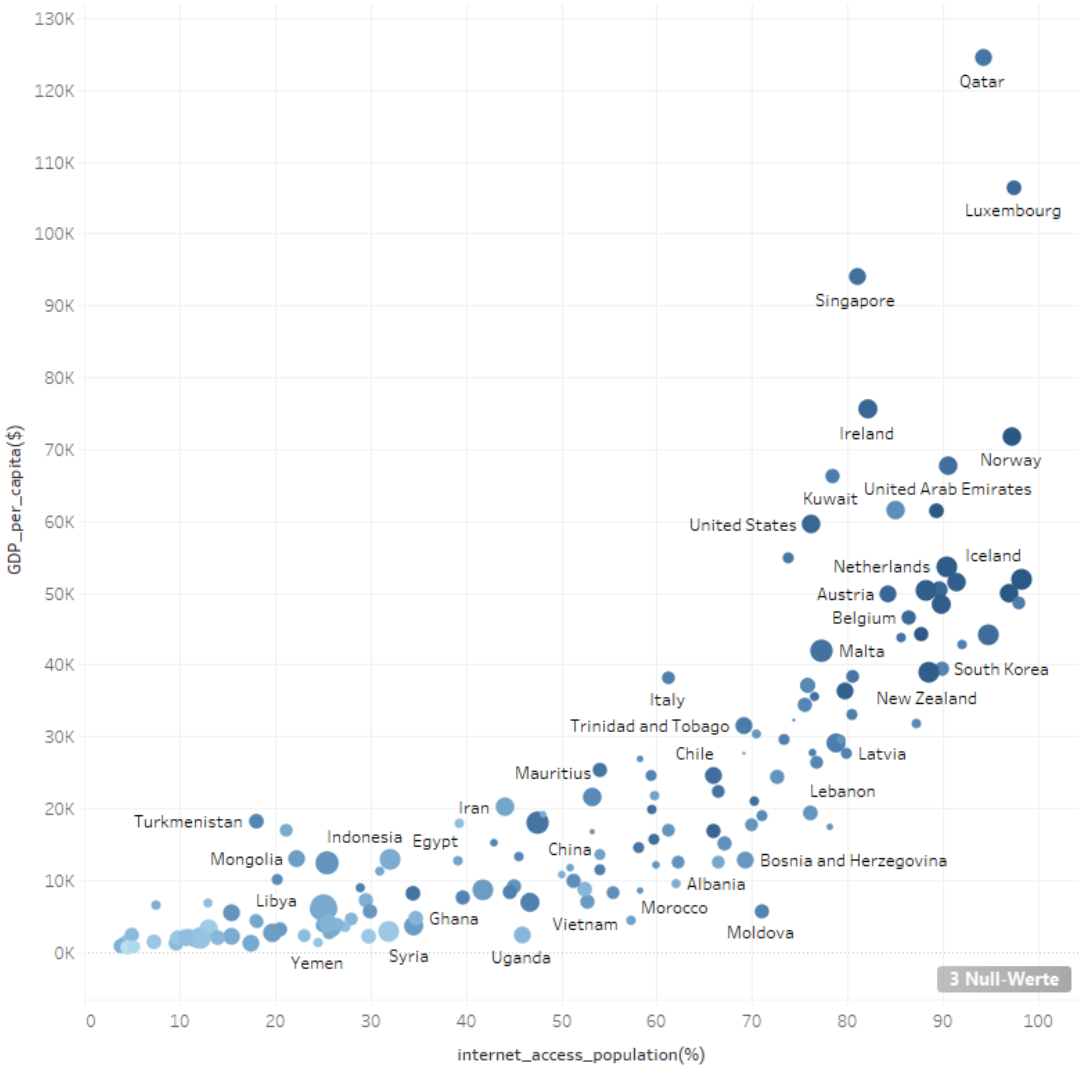
Tableau example

Marks:

- Circles - Countries

Channels:

- Rows (position along y axis): GDP per Capita ($)
- Columns (position along x axis): Internet access %
- Color (saturation/ luminance): Happiness score
- Size: Generosity

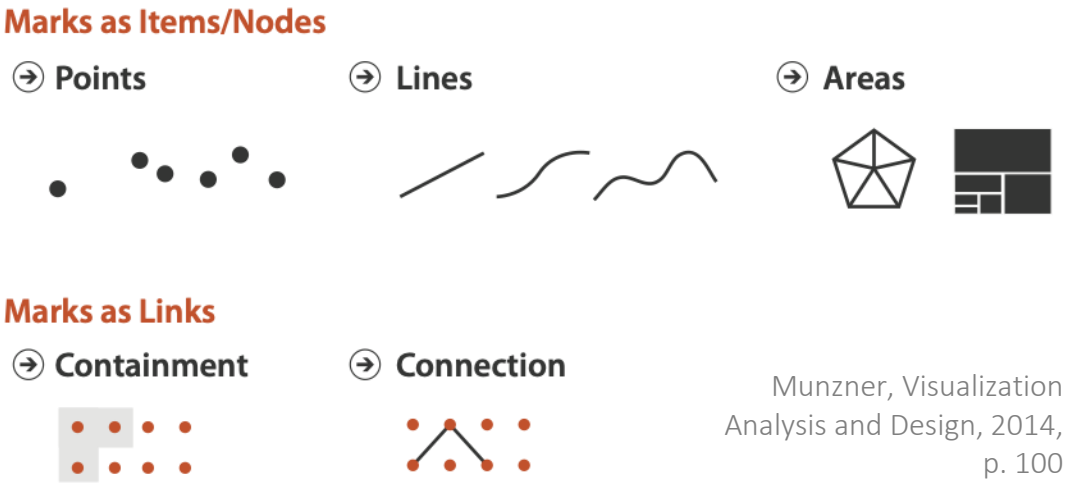


Channel types

- *What*: **categorical**
  - shape
  - spatial region
  - color (hue)
- *How Much*: **ordered** (ordinal, quantitative)
  - length (1D)
  - area (2D)
  - volume (3D)
  - tilt
  - position
  - color (lightness)

Mark types

- Tables: item = point
- Network: node+link
- Link types:
  - **Connection**: relationship between two nodes
  - **Containment**: hierarchy

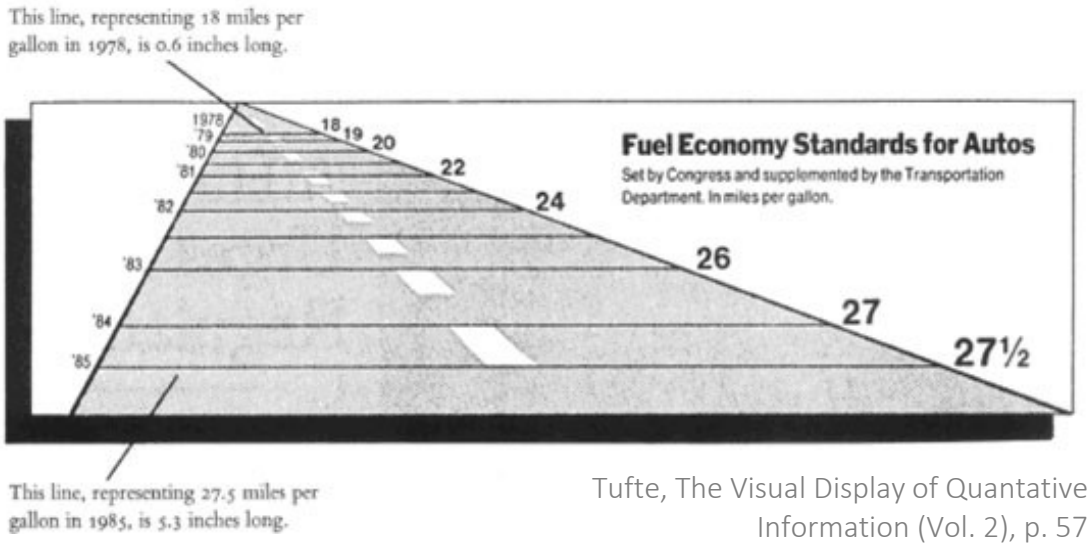


Munzner, Visualization Analysis and Design, 2014, p. 100

Expressiveness + Effectiveness

Expressiveness principle:

- Visual encoding should express **all of, and only**, the information in the dataset attributes
- Lie factor

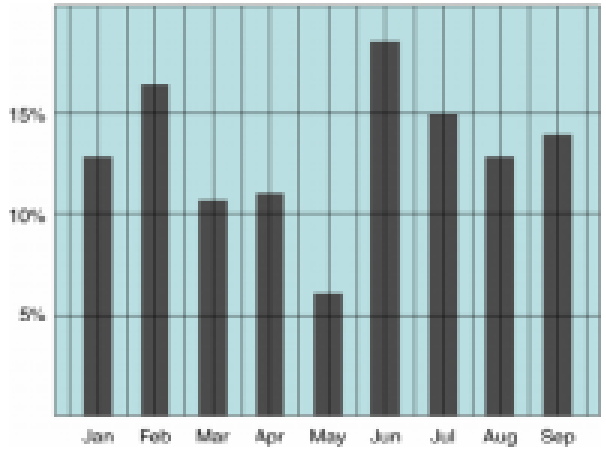


Tufte, The Visual Display of Quantative Information (Vol. 2), p. 57

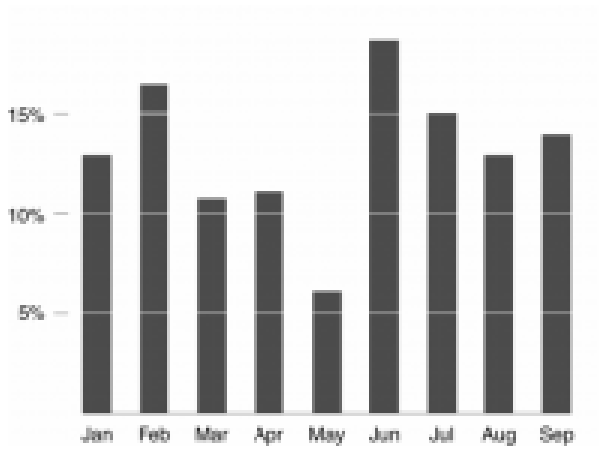
Expressiveness + Effectiveness

Effectiveness principle:

- Importance of the attribute should match the salience of the channel
- Data-ink ratio



Low Data/Ink



High Data/Ink

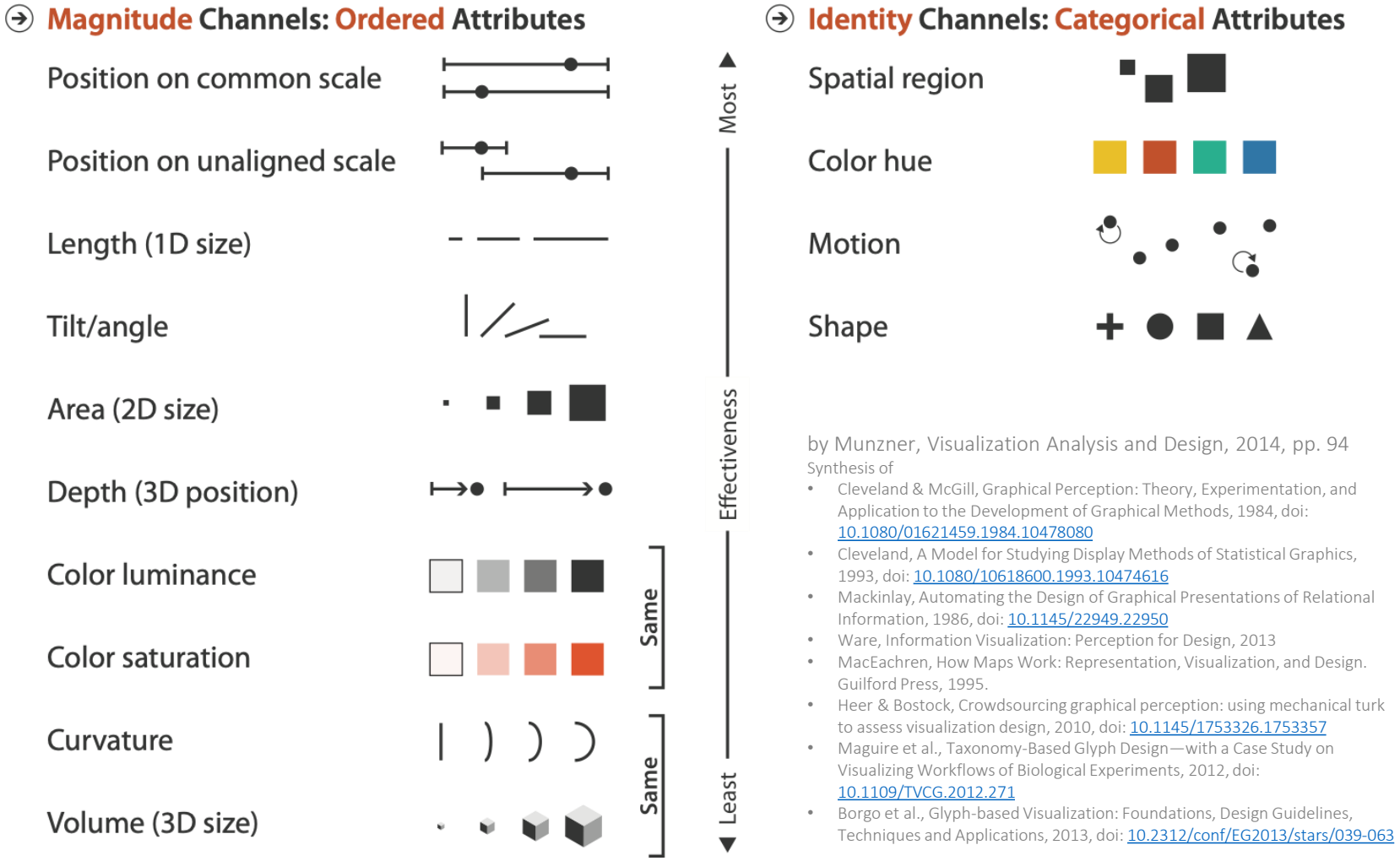
Channel effectiveness

Which channel is most accurate?*

- Color
- Shape
- Curvature
- Area
- Motion
- Length
- Angle
- Position
- Depth
- Volume

* for the task of comparing two values

Effectiveness ranking



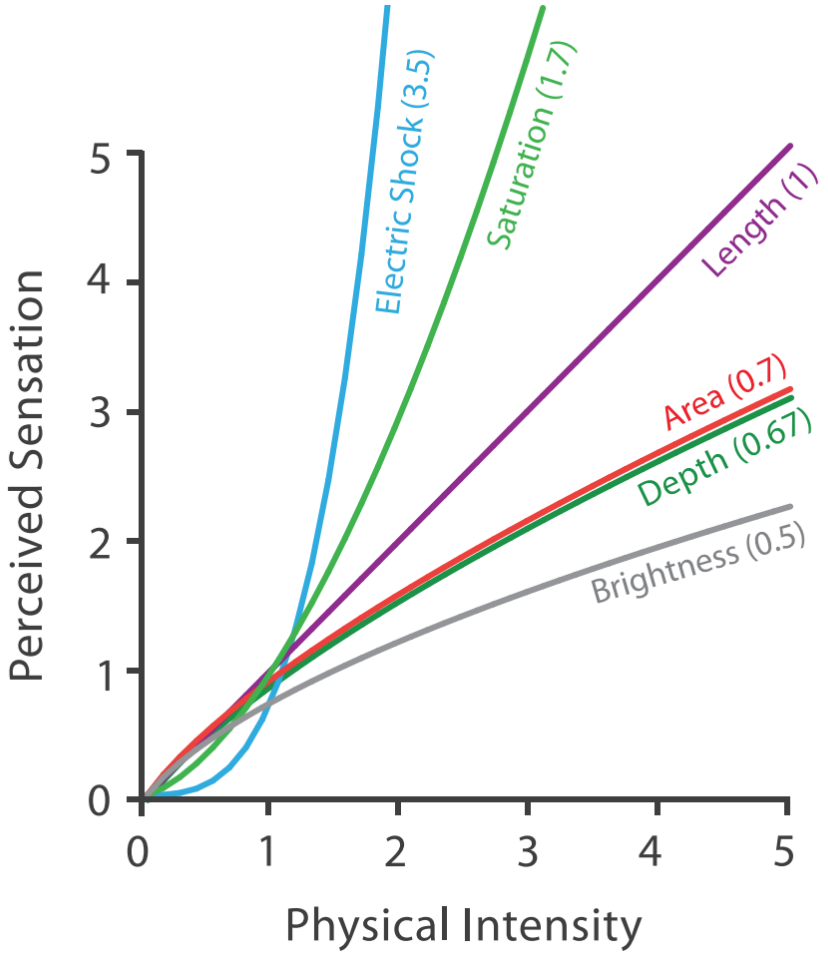
by Munzner, Visualization Analysis and Design, 2014, pp. 94

Synthesis of

- Cleveland & McGill, Graphical Perception: Theory, Experimentation, and Application to the Development of Graphical Methods, 1984, doi: 10.1080/01621459.1984.10478080
- Cleveland, A Model for Studying Display Methods of Statistical Graphics, 1993, doi: 10.1080/10618600.1993.10474616
- Mackinlay, Automating the Design of Graphical Presentations of Relational Information, 1986, doi: 10.1145/22949.22950
- Ware, Information Visualization: Perception for Design, 2013
- MacEachren, How Maps Work: Representation, Visualization, and Design. Guilford Press, 1995.
- Heer & Bostock, Crowdsourcing graphical perception: using mechanical turk to assess visualization design, 2010, doi: 10.1145/1753326.1753357
- Maguire et al., Taxonomy-Based Glyph Design—with a Case Study on Visualizing Workflows of Biological Experiments, 2012, doi: 10.1109/TVCG.2012.271
- Borgo et al., Glyph-based Visualization: Foundations, Design Guidelines, Techniques and Applications, 2013, doi: 10.2312/conf/EG2013/stars/039-063

Effectiveness: Accuracy

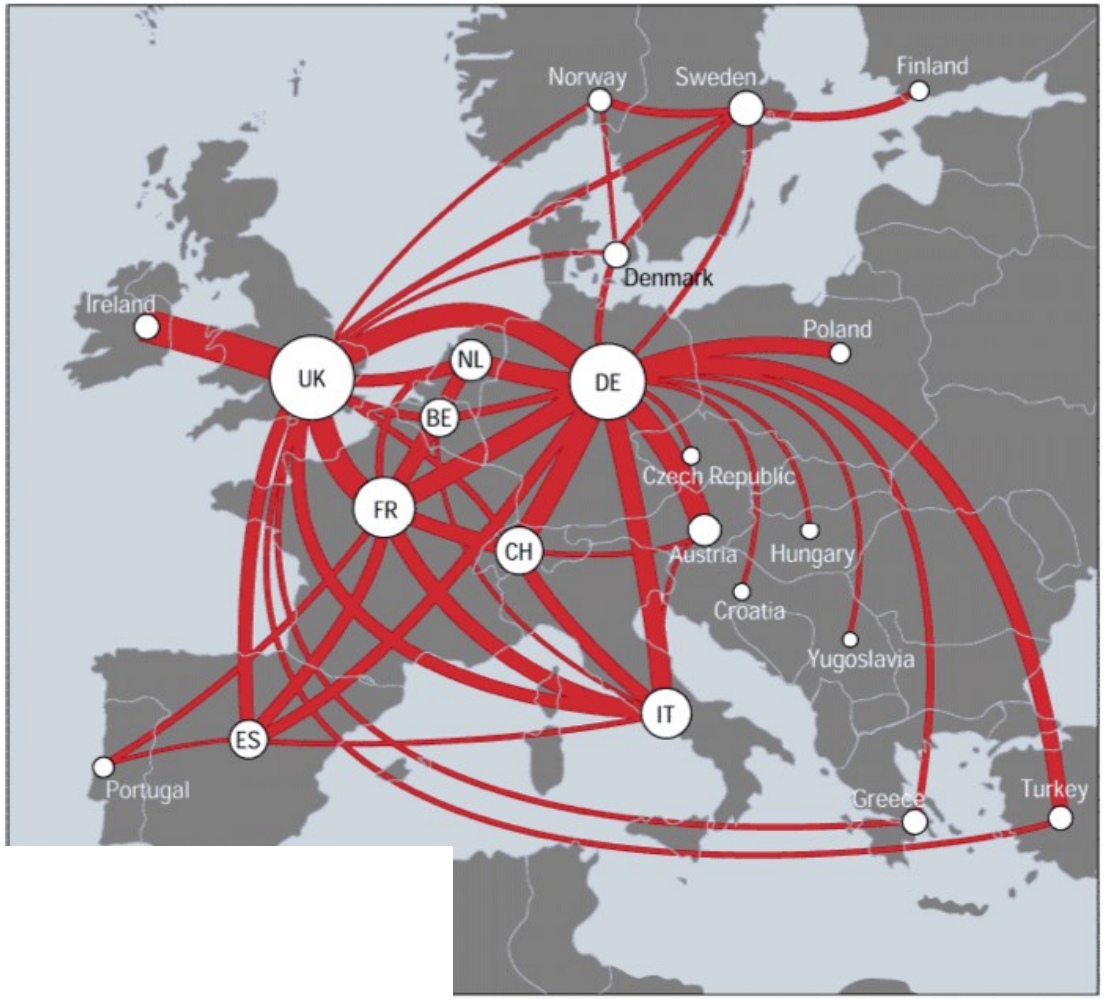
- perceptual judgement vs. stimulus
- Weber's law: $S = I^n$



Data: Stevens, Psychophysics: introduction to its perceptual, neural, and social prospects, 1975
Figure: Munzner, Visualization Analysis and Design, 2014, p. 104 ff.

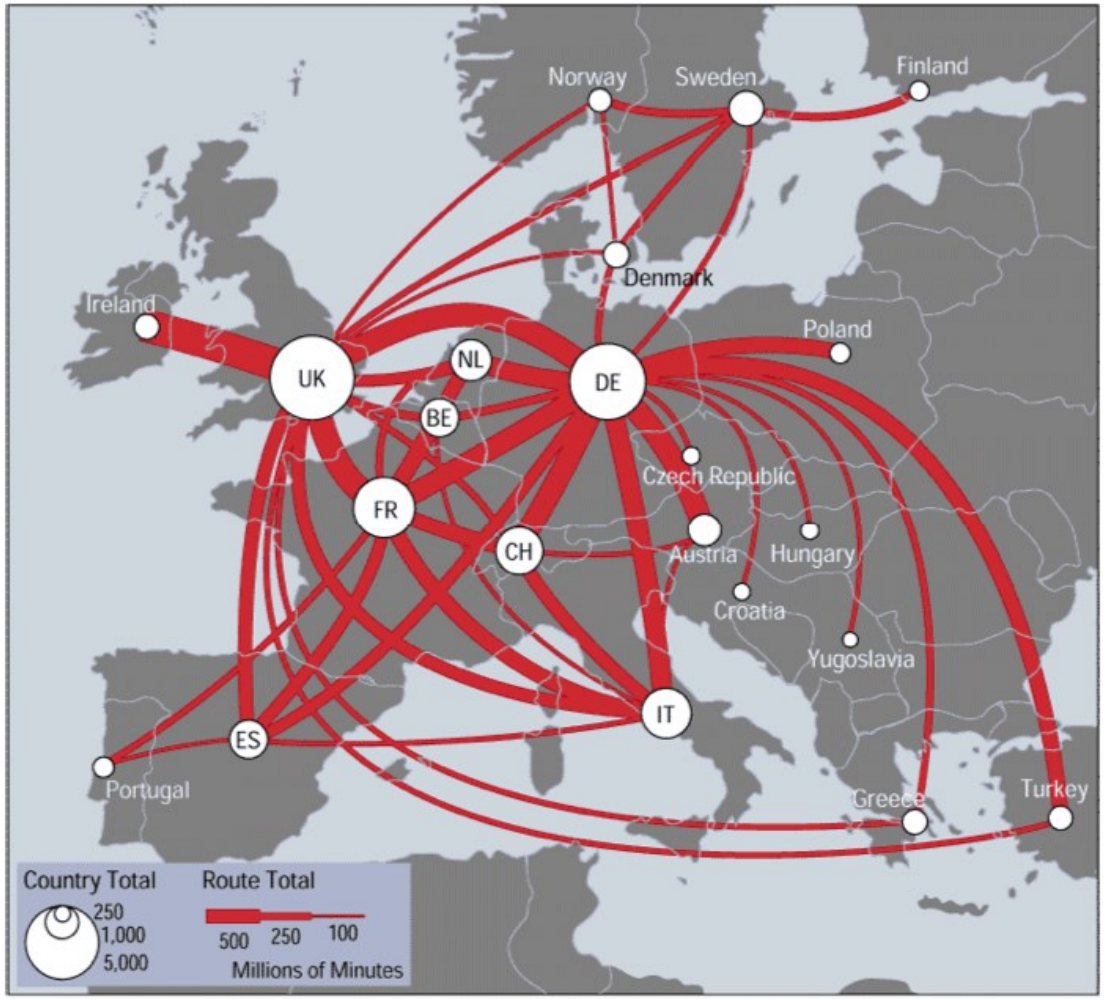
Effectiveness: Discriminability

- How many colors can I tell apart?
- How many levels of grey etc.
- Example: line width



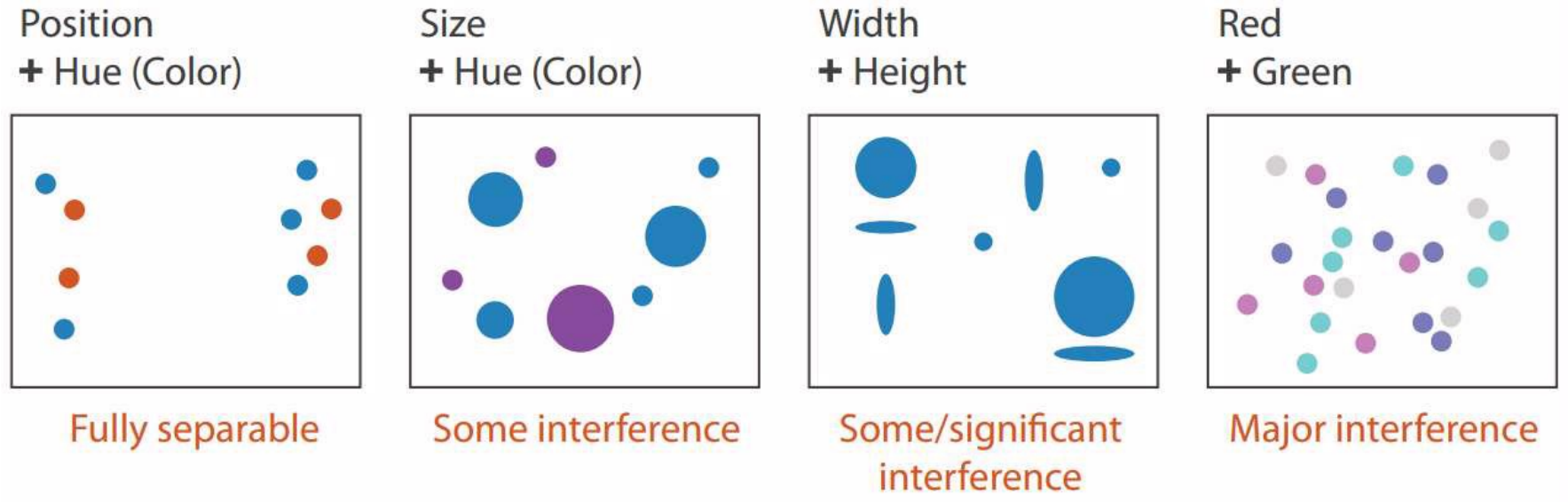
Effectiveness: Discriminability

- How many colors can I tell apart?
- How many levels of grey etc.
- Example: line width



Effectiveness: Separability

- Separable vs. integral channels

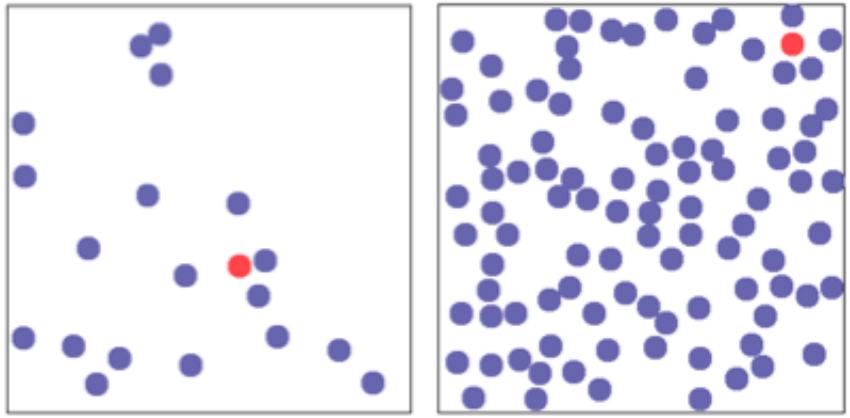


Effectiveness: Popout

Preattentive processing

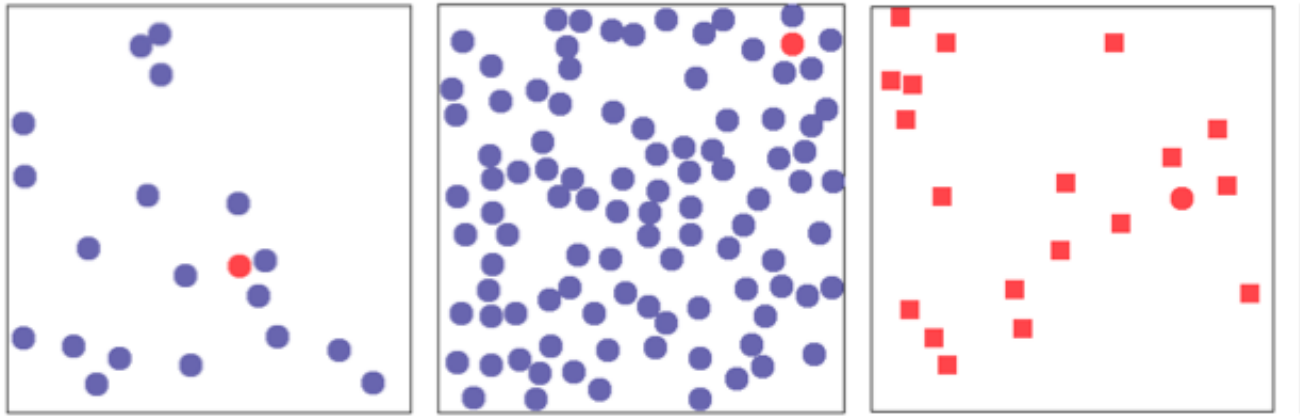
Effectiveness: Popout

Preattentive processing



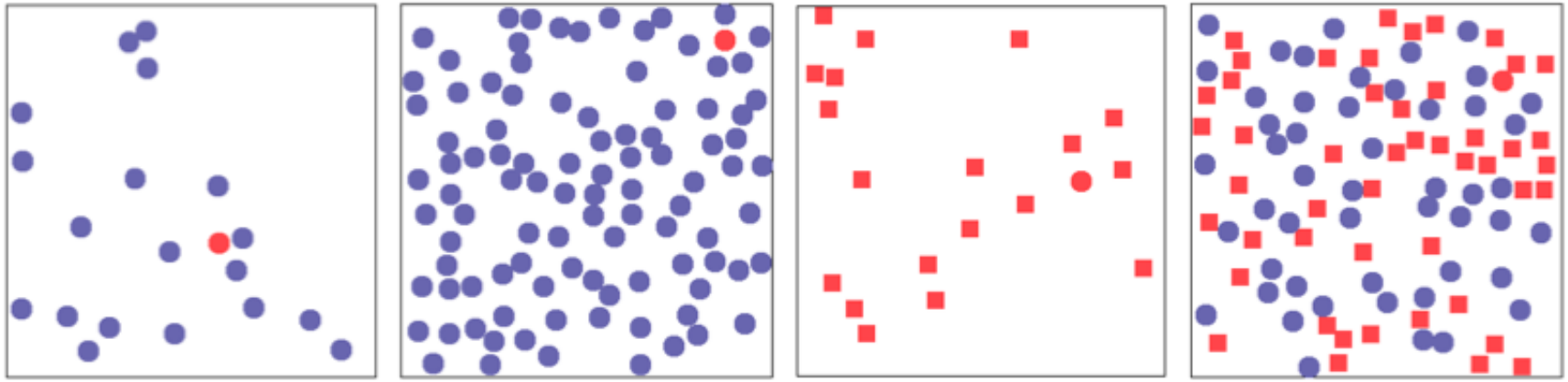
Effectiveness: Popout

Preattentive processing



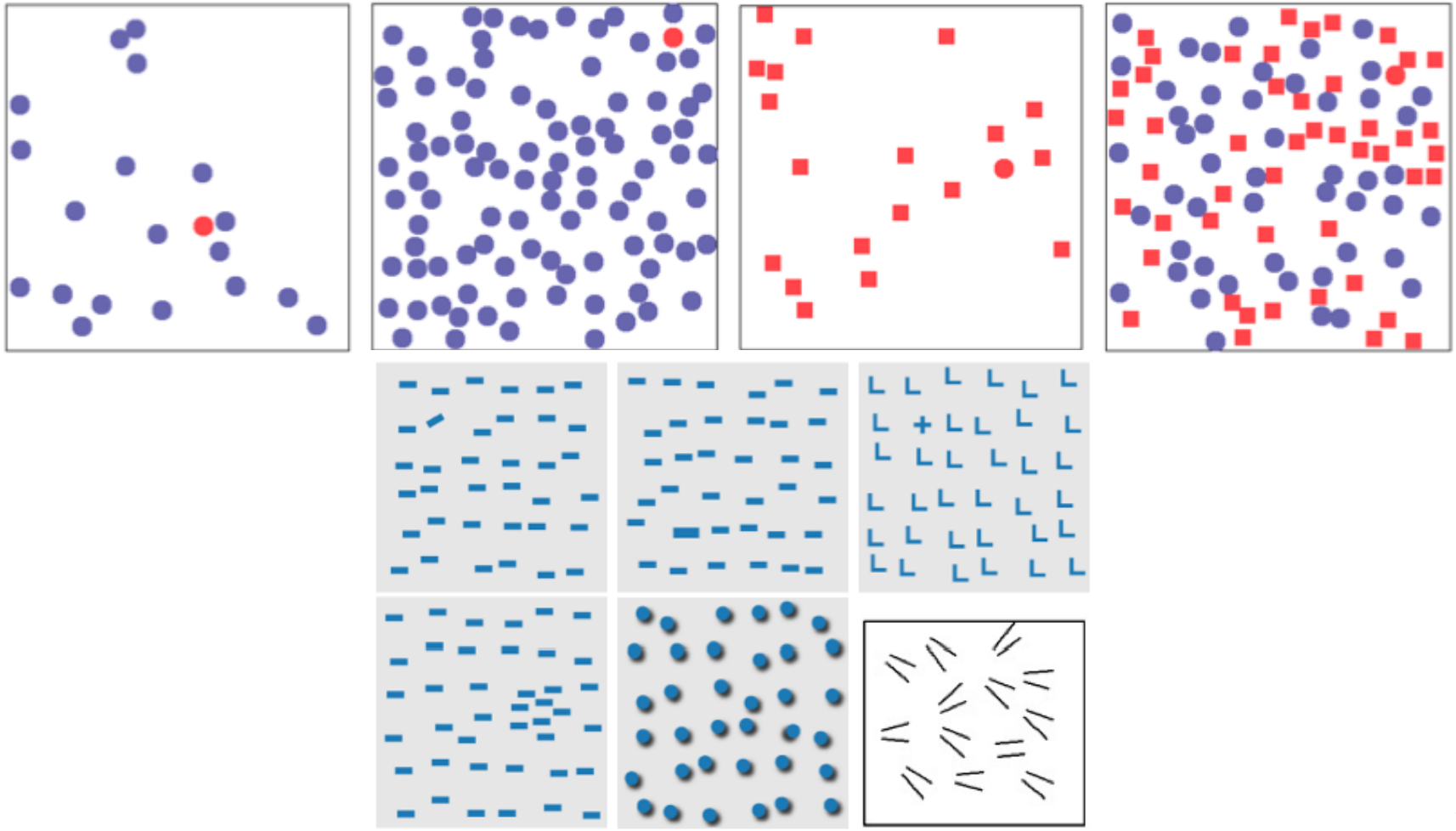
Effectiveness: Popout

Preattentive processing



Effectiveness: Popout

Preattentive processing

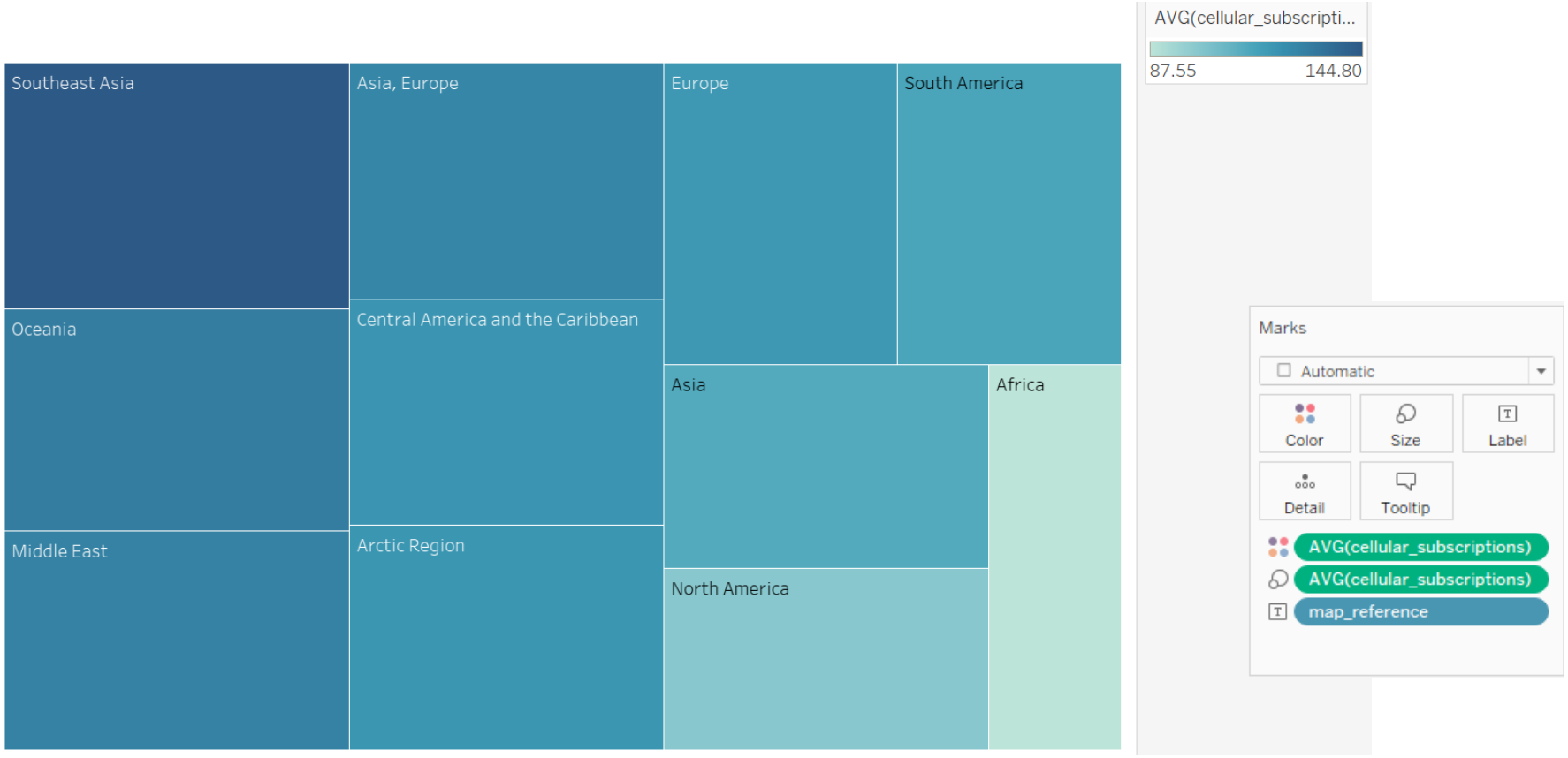


Effectiveness:

Tableau example

- Let us test such difference by comparing area and length as channels for a quantitative value
- Let's look at the **Cellular Subscriptions** per continent (**Map Reference**)
- We will use a Heat Map as area encoding and a bar chart as length encoding
- Which one is easier to read?

Effectiveness:
Tableau example



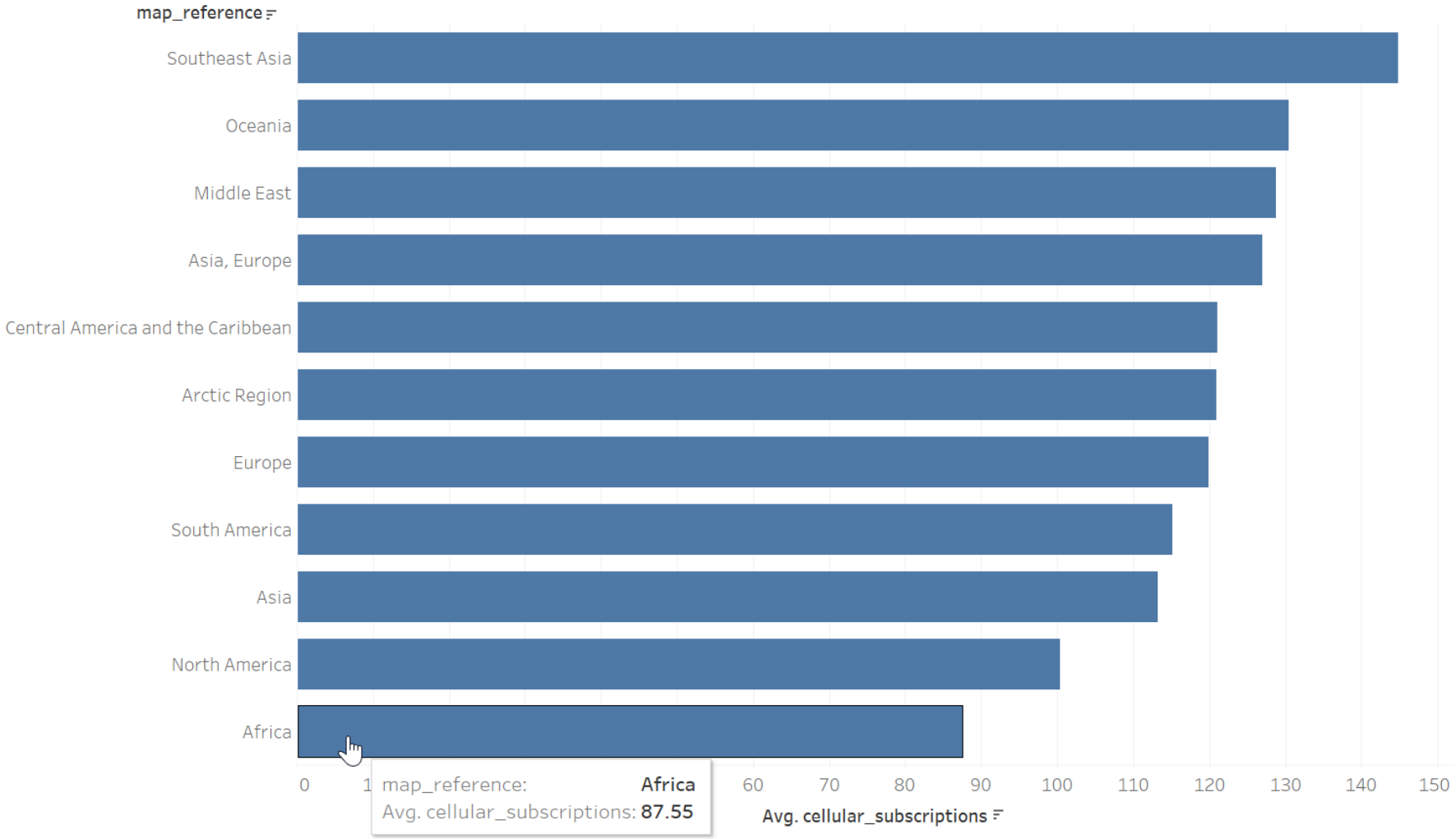
Effectiveness:

Tableau example

- On the right side is a **Show Me** button, there you can easily change the encoding

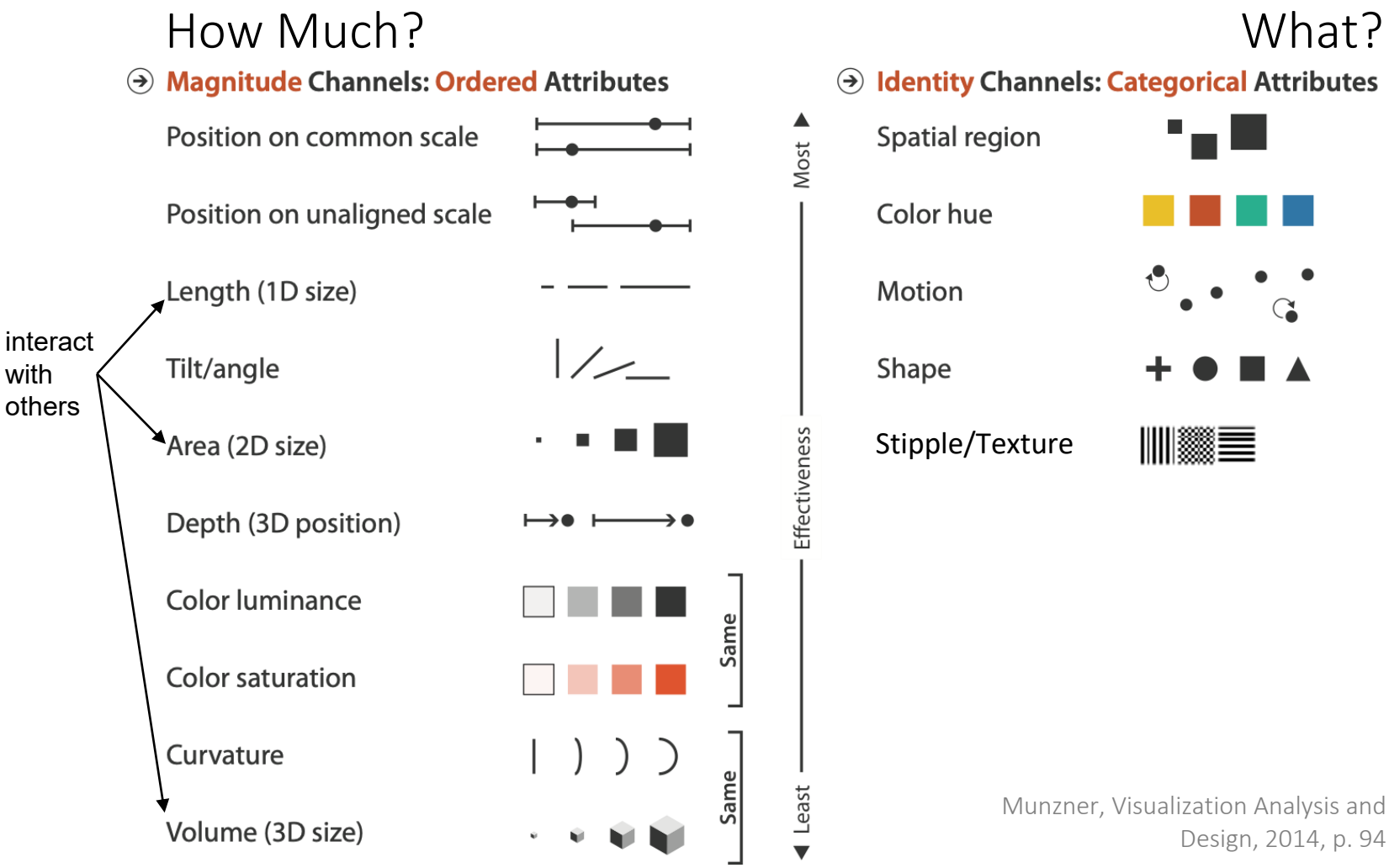
Effectiveness:

Tableau example



Channel characteristics

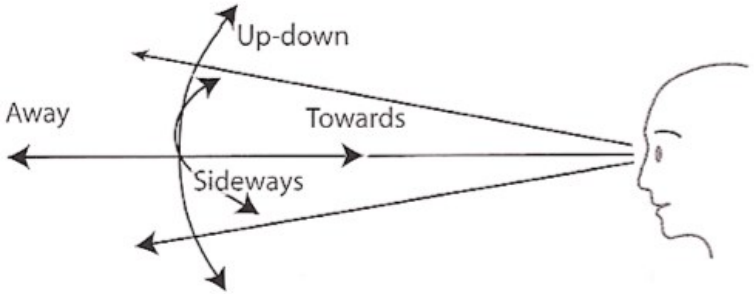
Available Channels

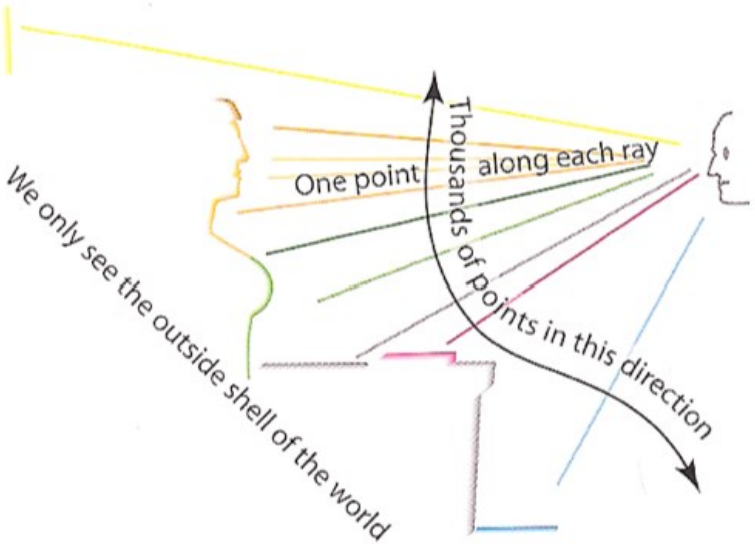


Munzner, Visualization Analysis and Design, 2014, p. 94

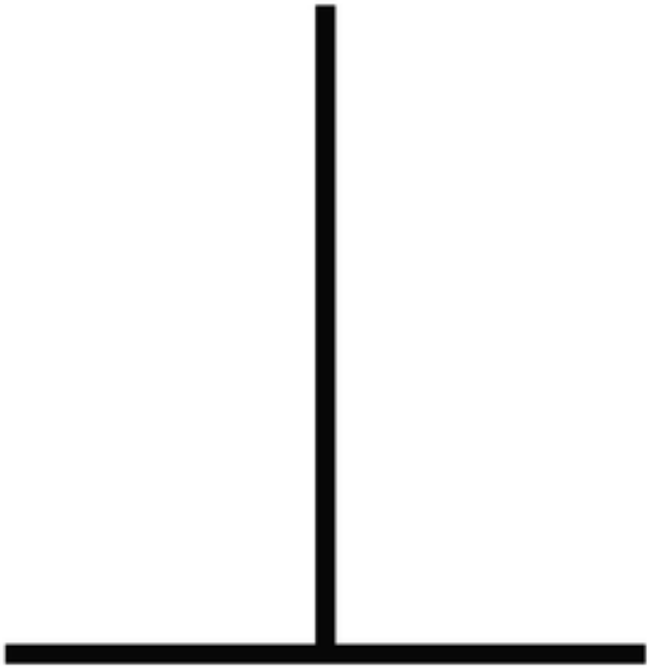
Spatial position

- Most effective for all data types
- But: only in left/right and up/down direction
- We only see in „2.05D“



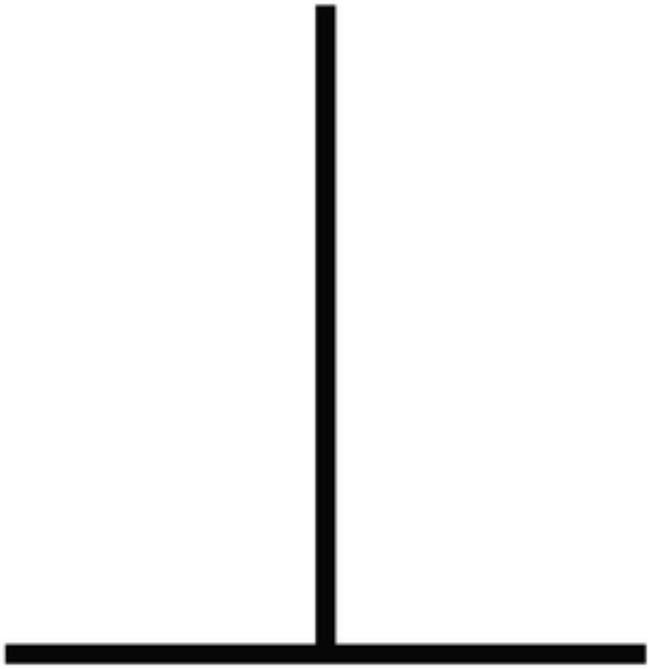


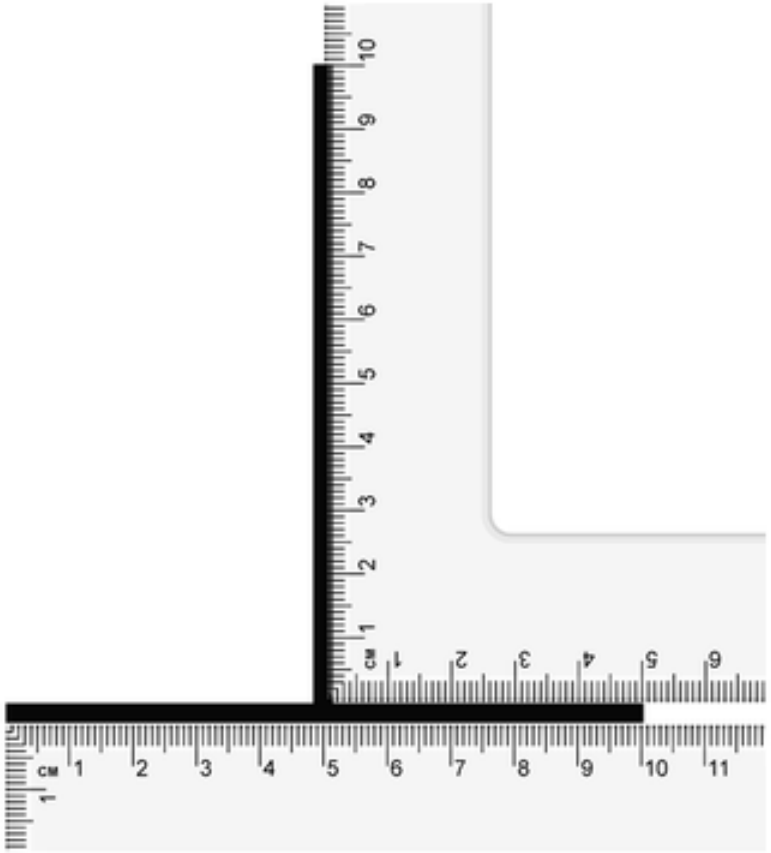
Which bar is longer?



- Horizontal
- Vertical
- Both have the same length

Vertical-horizontal illusion





https://en.wikipedia.org/wiki/Vertical–horizontal_illusion

Relative vs. absolute judgement

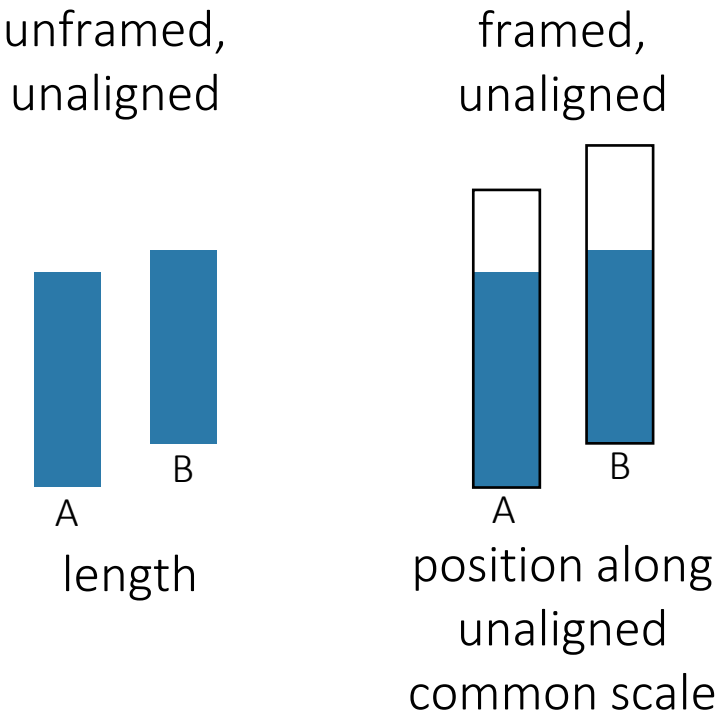
- Weber's law says that everything is relative, i.e. the "intensity" depends on the background signal

unframed,
unaligned

length

Relative vs. absolute judgement

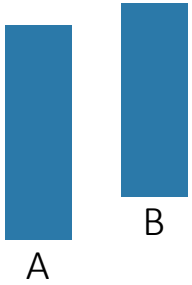
- Weber's law says that everything is relative, i.e. the "intensity" depends on the background signal



Relative vs. absolute judgement

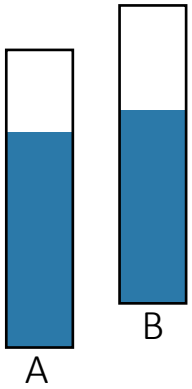
- Weber's law says that everything is relative, i.e. the "intensity" depends on the background signal

unframed, unaligned



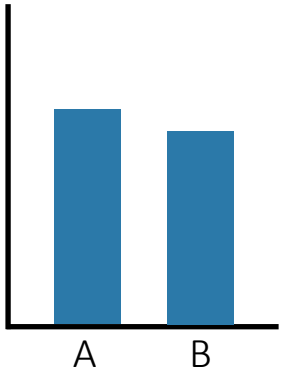
length

framed, unaligned



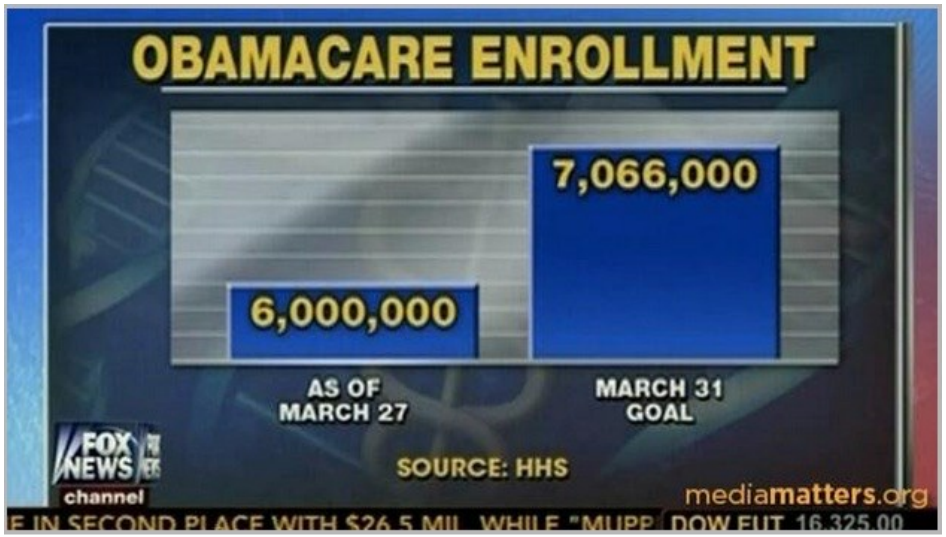
position along unaligned common scale

unframed, aligned

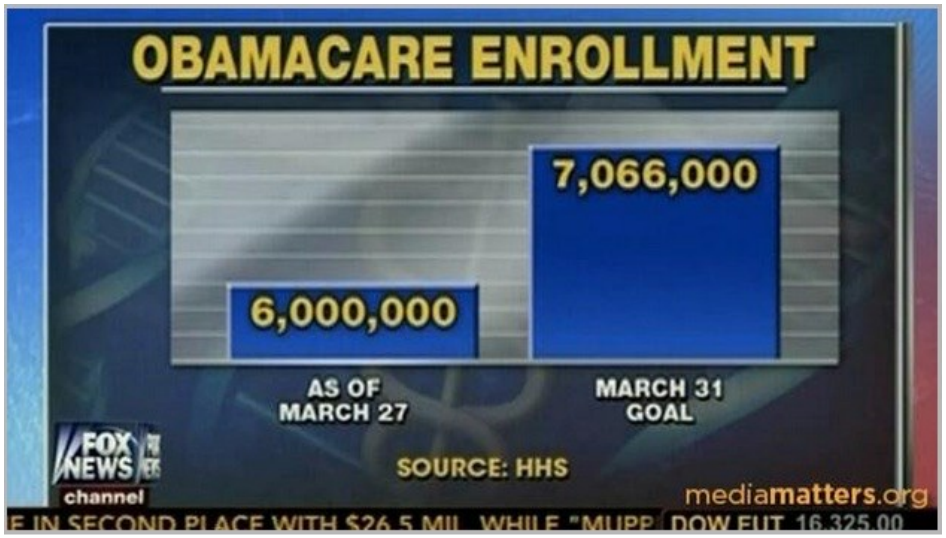


position along aligned scale

Relative vs. absolute judgement



Relative vs. absolute judgement

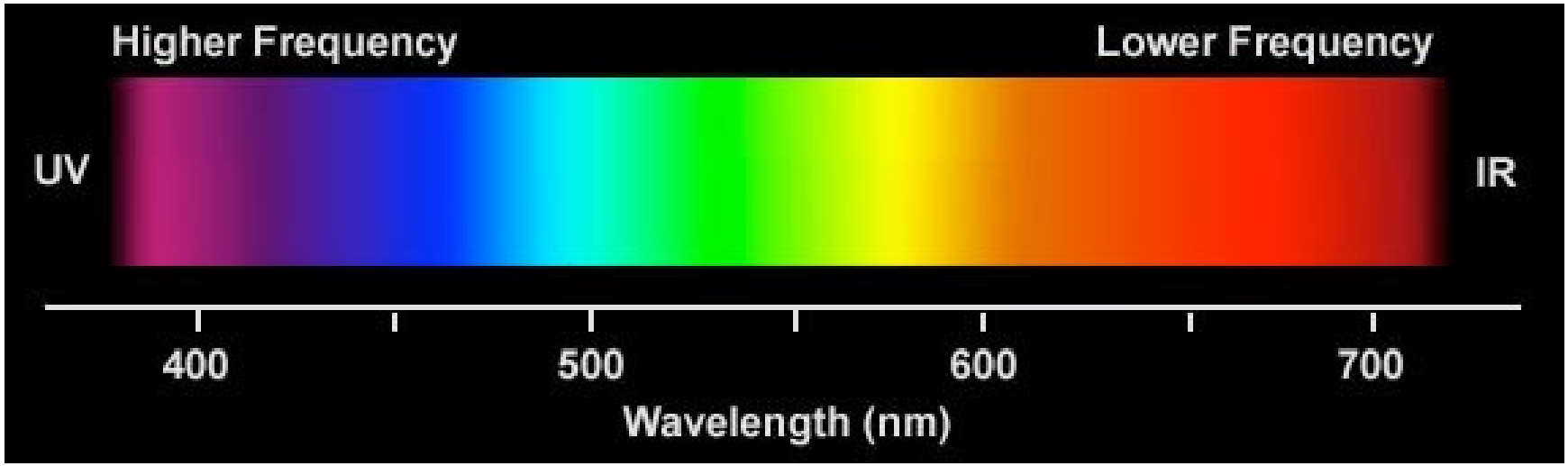


truncated y-axis

zero-baseline y-axis

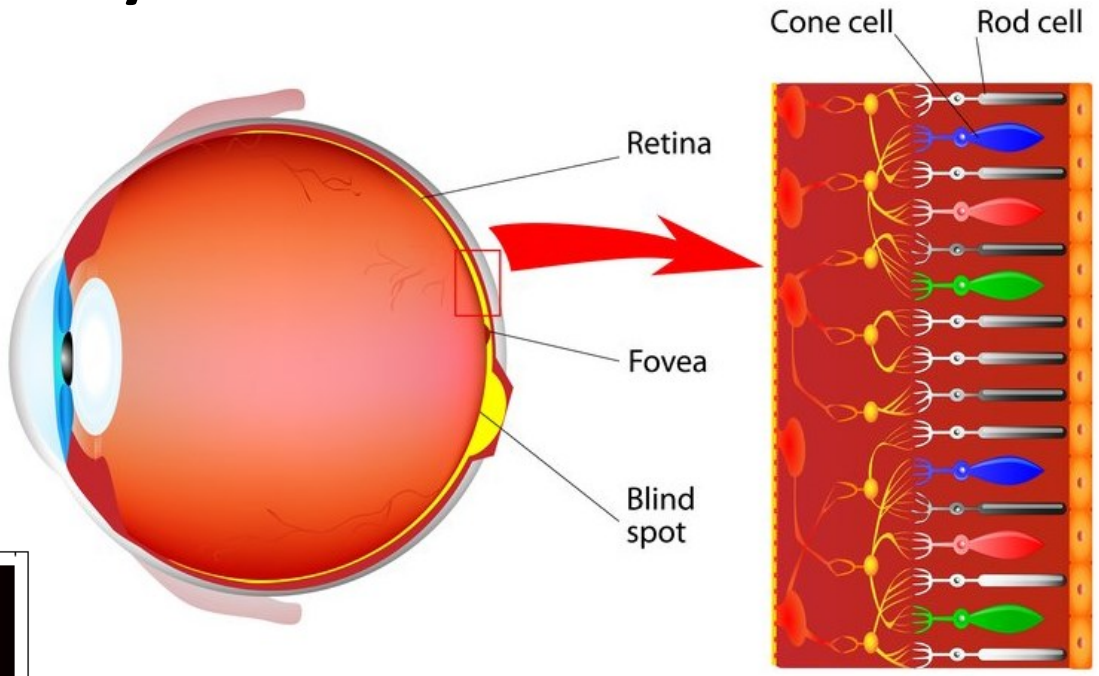
https://thenextweb.com/dd/2015/05/15/7-most-common-data-visualization-mistakes

Perception/Color theory basics

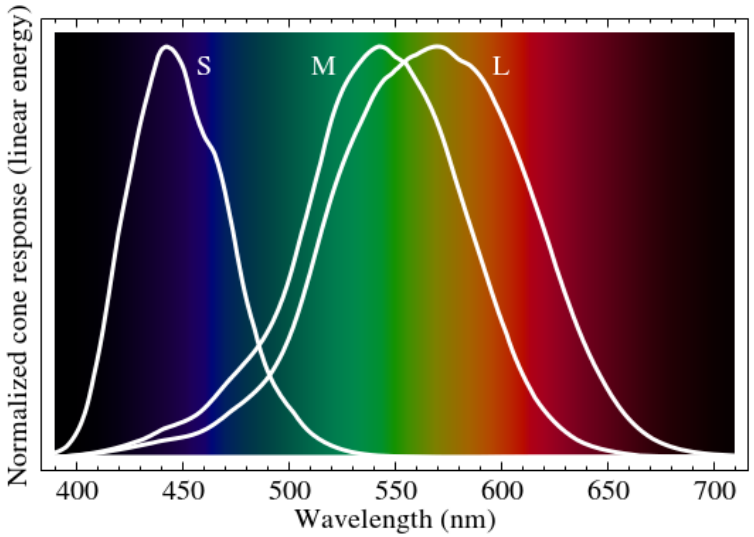


Perception/Color theory basics:

Human visual system



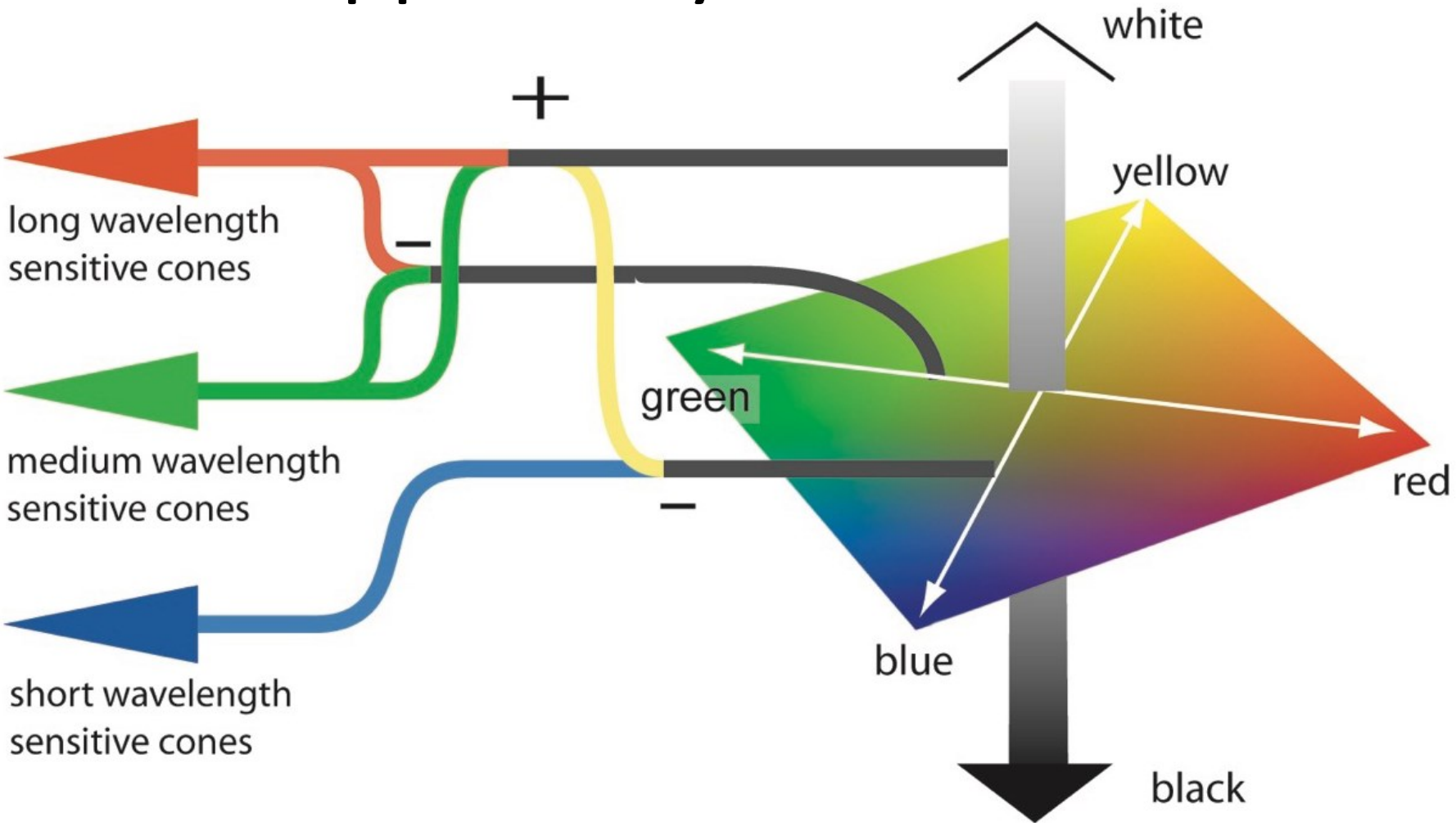
https://www.webrn-maculardegeneration.com/rods-and-cones.html



https://en.wikipedia.org/wiki/Color_vision

Perception/Color theory basics:

Color opponency

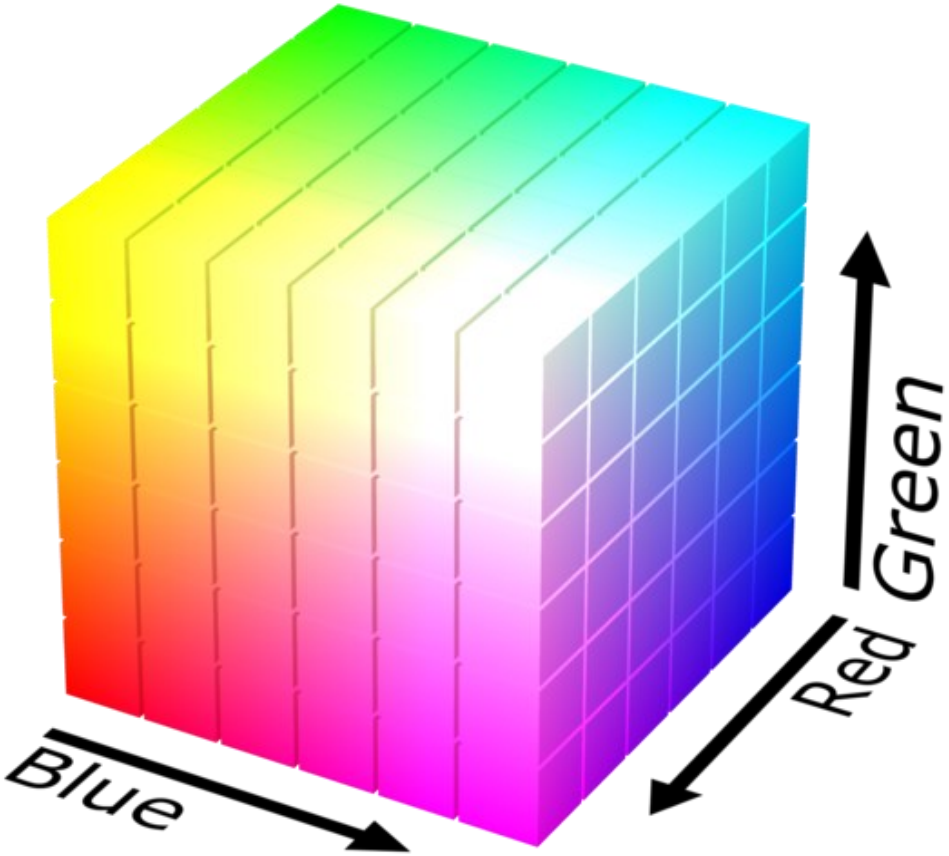


Ware, Visual thinking for design

Perception/Color theory basics:

Color models: RGB

- Additive system
- Colors that can be represented by computer monitors
- Not perceptually uniform

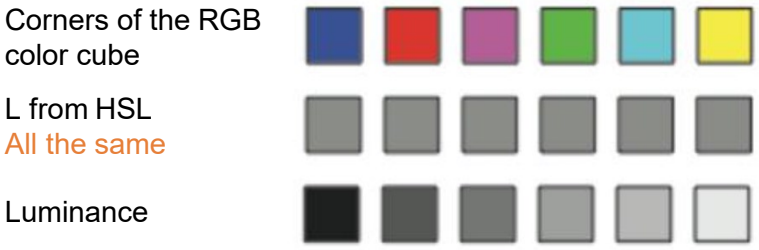


https://en.wikipedia.org/wiki/RGB_color_model

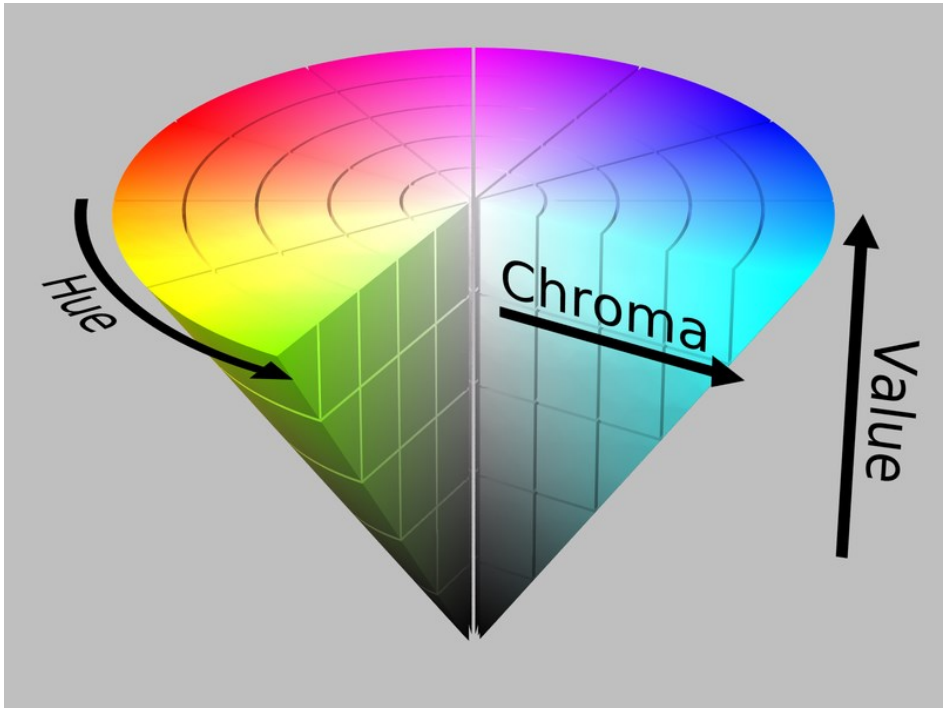
Perception/Color theory basics:

Color models: HSL/HSV

- Hue
- Saturation (Chroma)
- Lightness (Value)
- Not perceptually uniform



Munzner, Visualization Analysis and Design, p. 221



https://en.wikipedia.org/wiki/HSL_and_HSV

Perception/Color theory basics:

Luminance, Saturation, Hue

- Luminance
  - *How Much* channel
  - discriminability: ~2-4 bins
  - contrast important

- Saturation
  - *How Much* channel
  - discriminability: ~3 bins

- Hue
  - *What* channel
  - discriminability: ~6-12

Color: Perception issues + deficiencies

Order of the squares?

Thanks to Moritz Wustinger

Do all boxes have the same color?

- Left is different
- Center is different
- Right is different
- All are exactly the same

Thanks to Moritz Wustinger

Color: Perception issues + deficiencies

What do you see?

Thanks to Moritz Wustinger

Thanks to Moritz Wustinger
Smiley based on http://upload.wikimedia.org/wikipedia/commons/b/bd/A_Smiley.jpg

Color: Perception issues + deficiencies

Do all boxes have the same color?

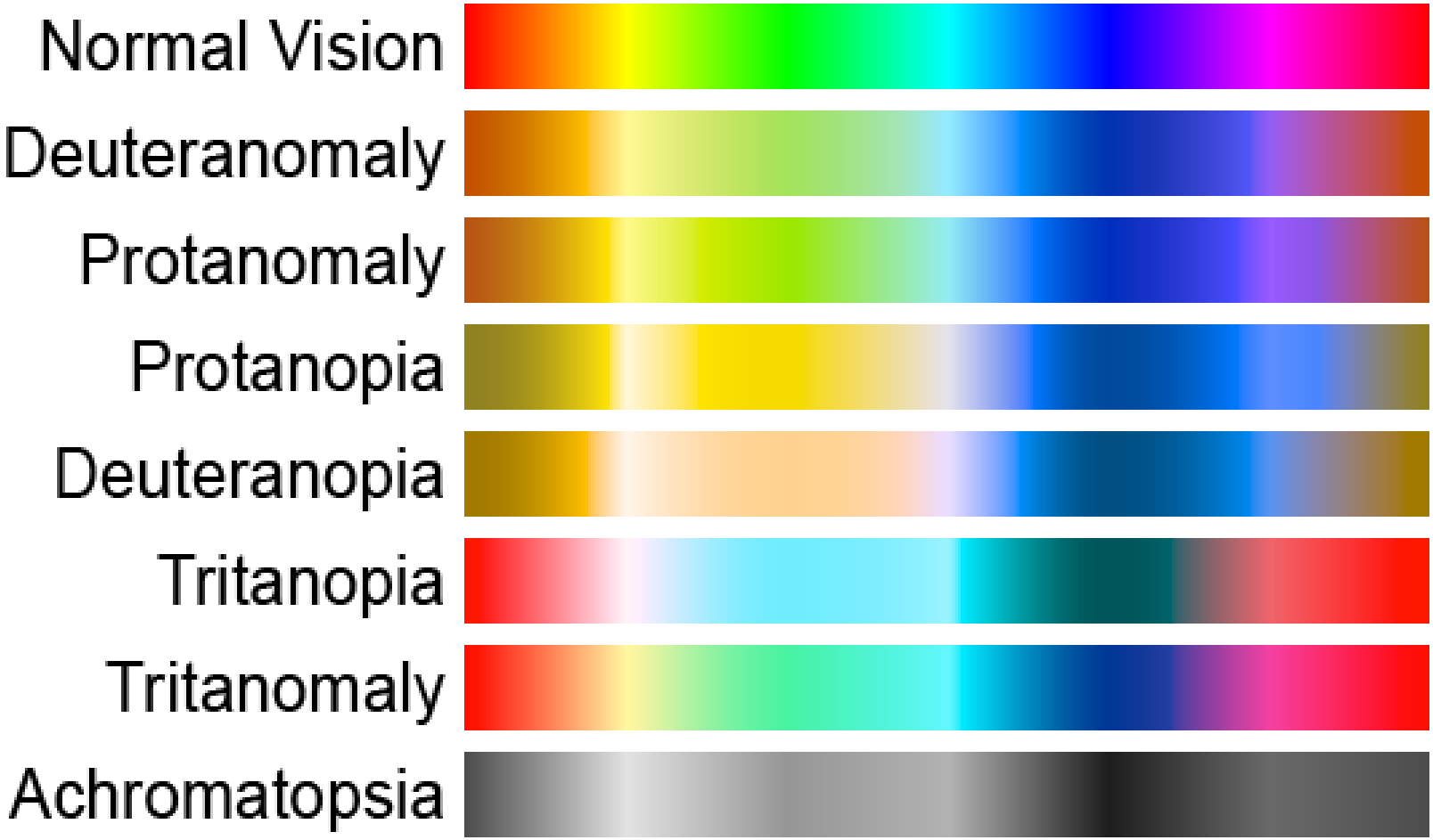
Left is different!

Thanks to Moritz Wustinger

Color blindness

- Affects opponent color processing
  - Red-green (deuteranopia, protanopia)
  - Blue-yellow possible (tritanopia)
  - Luminance channel (Monochromacy, Achromatopsia)
- Prevalence ~8% male, ~0.5% female
- Can be simulated
  - Brettel et al., Computerized simulation of color appearance for dichromats, 1997, doi: 10.1364/josaa.14.002647
  - Online Tools:
    - https://www.toptal.com/designers/colorfilter
    - https://www.color-blindness.com/coblis-color-blindness-simulator/
    - https://pilestone.com/pages/color-blindness-simulator-1

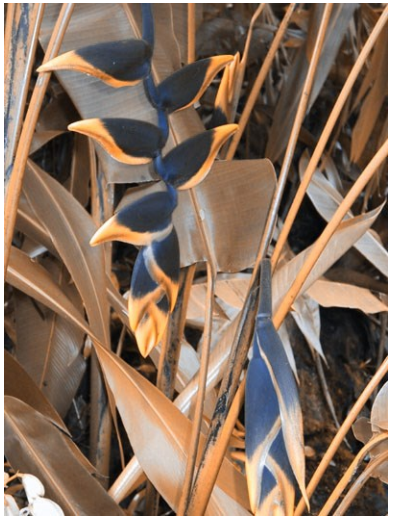
Color blindness



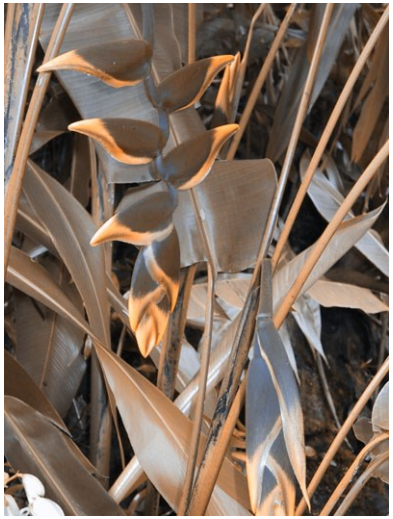
https://en.wikipedia.org/wiki/Color_blindness

Color blindness

Source: M. Stone



Protanope
(no L-cones)



Deuteranope
(no M-cones)

Tritanope
(no S-cones)

red / green
deficiencies

blue / yellow
deficiency

Color: Perception issues + deficiencies

Small areas

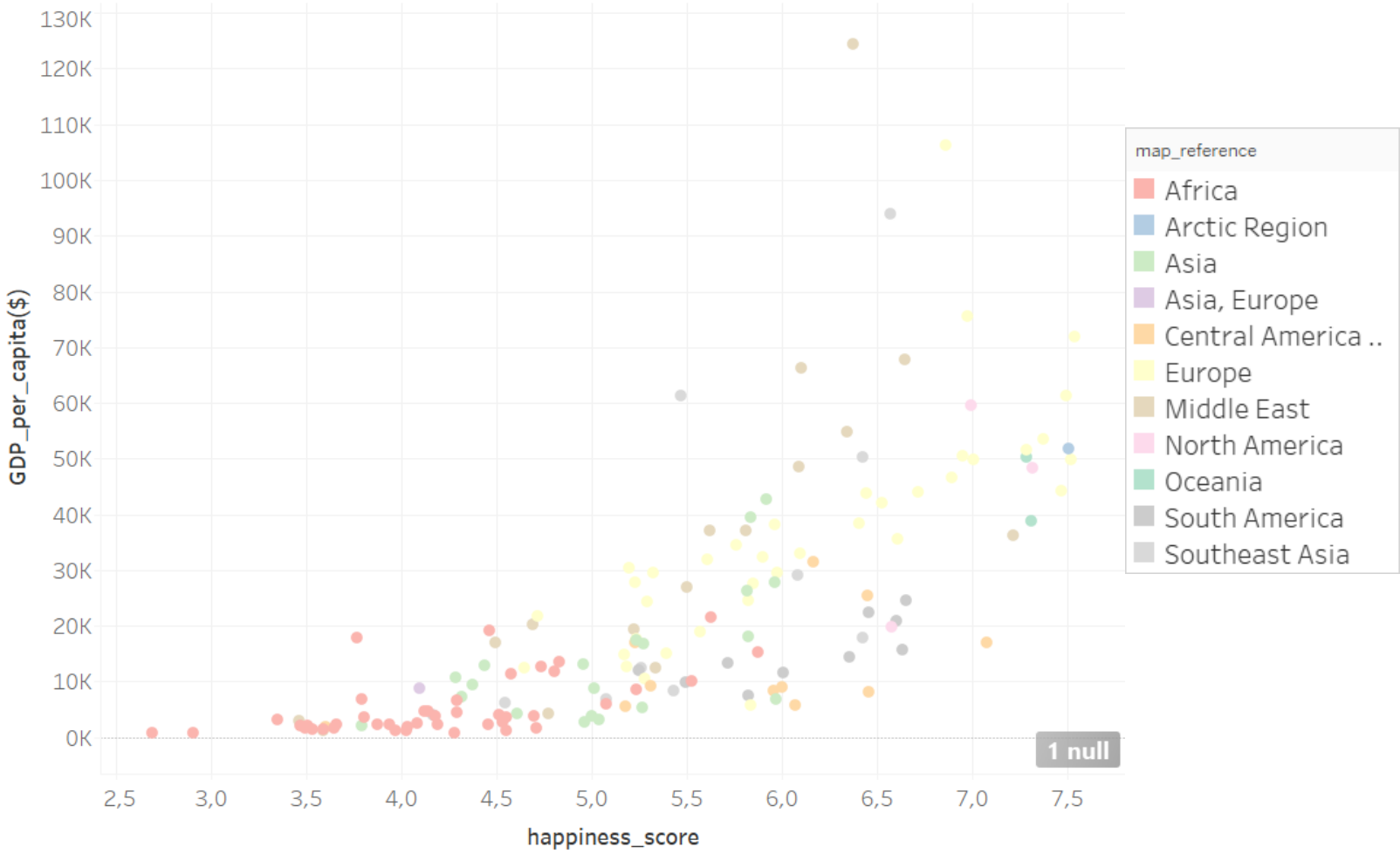


Tableau Software

Color: Perception issues + deficiencies

Small areas

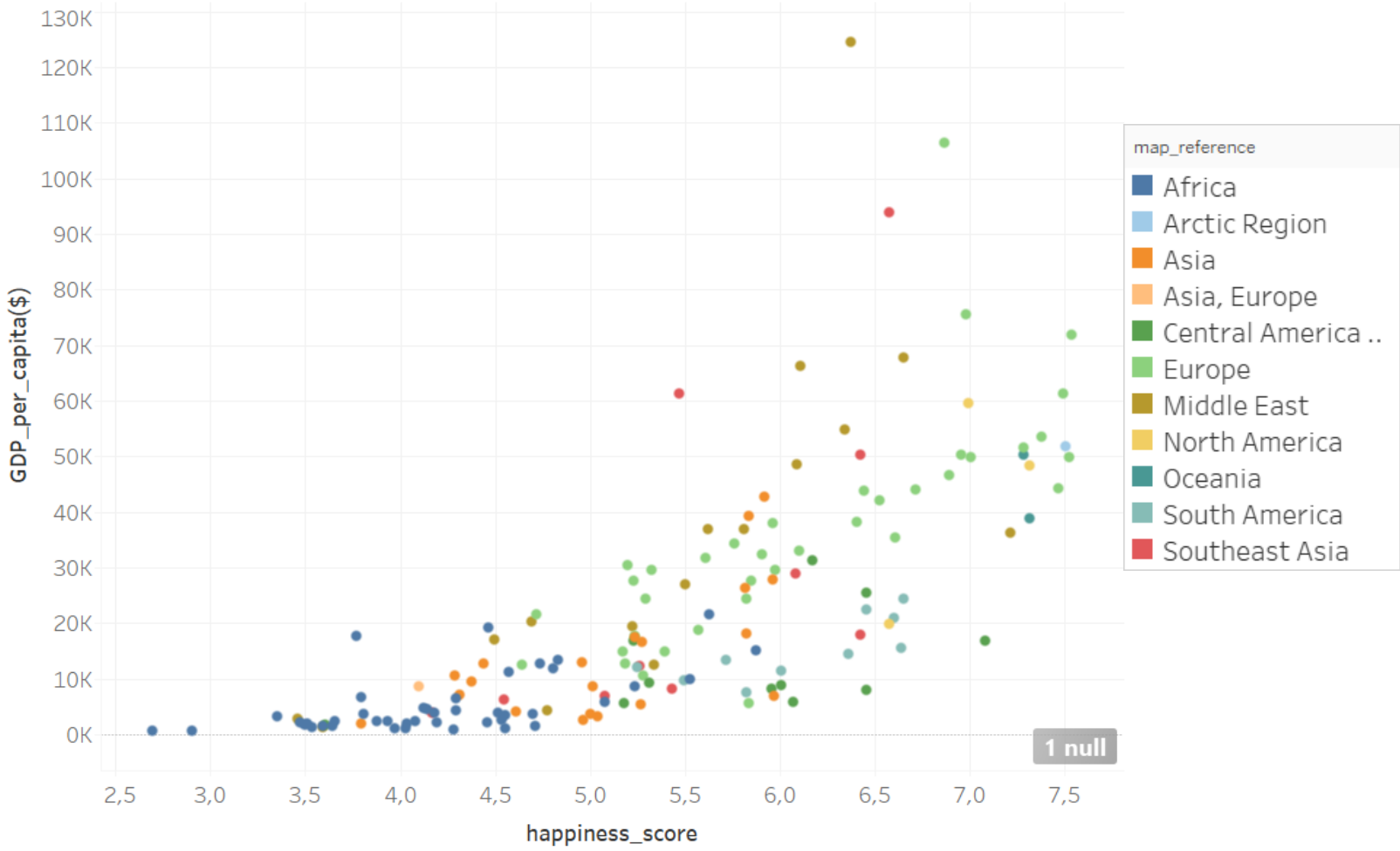
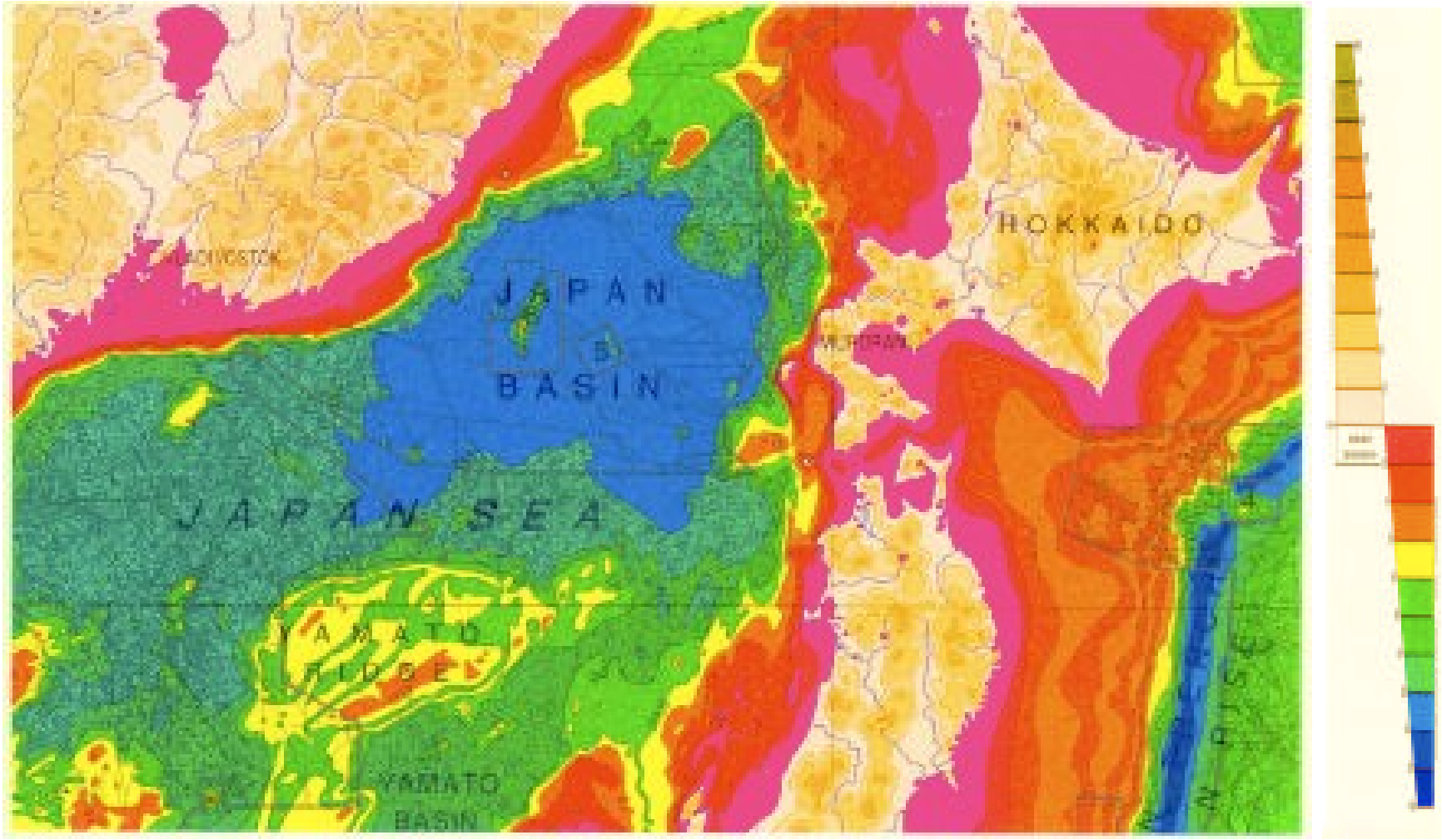


Tableau Software

Color: Perception issues + deficiencies

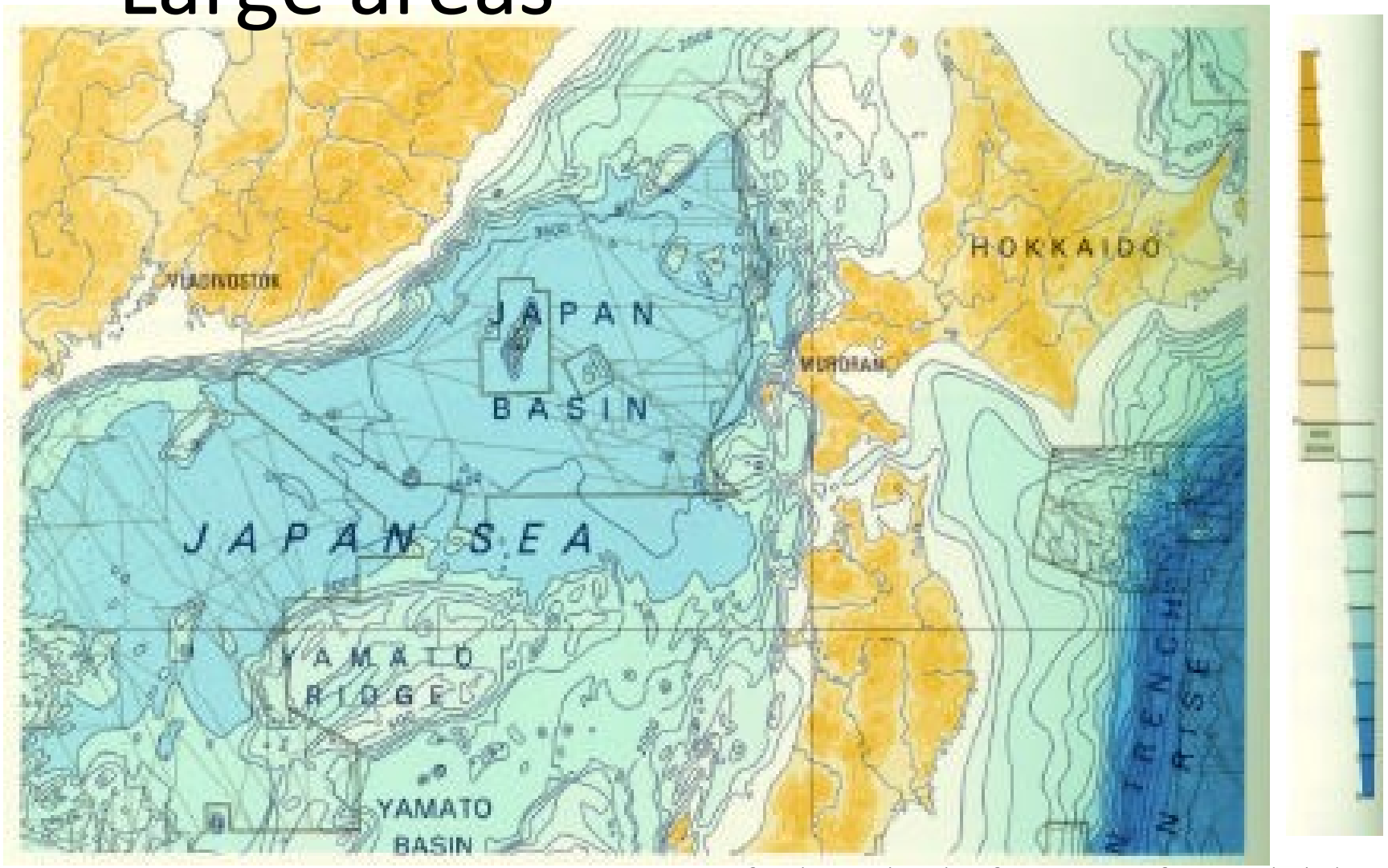
Large areas



Tufte, The Visual Display of Quantative Information (Vol. 1), p. 77

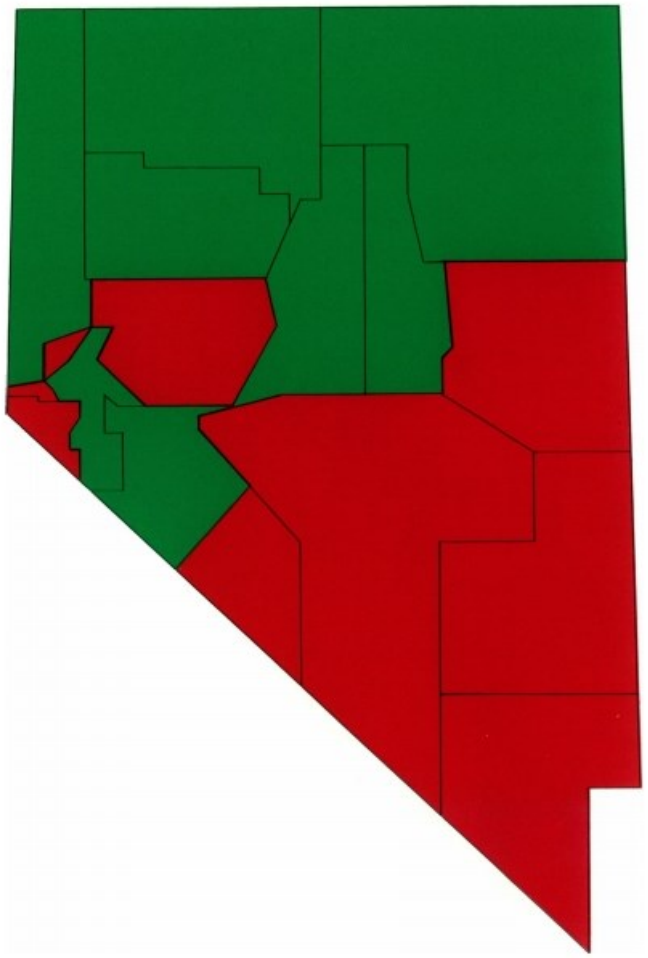
Color: Perception issues + deficiencies

Large areas



Tufte, The Visual Display of Quantitative Information (Vol. 1), p. 77

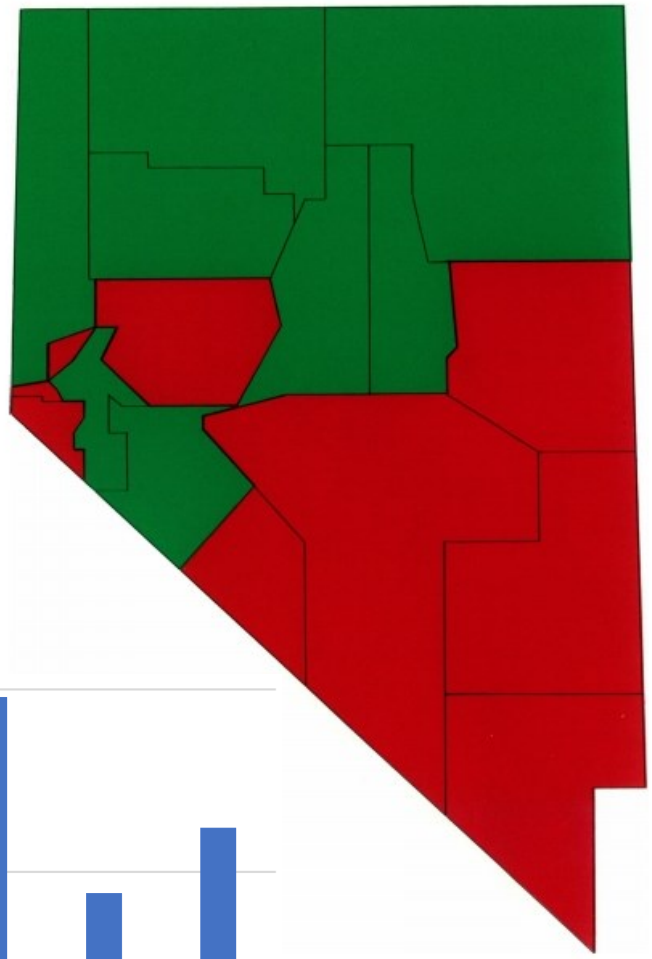
Which area is larger?

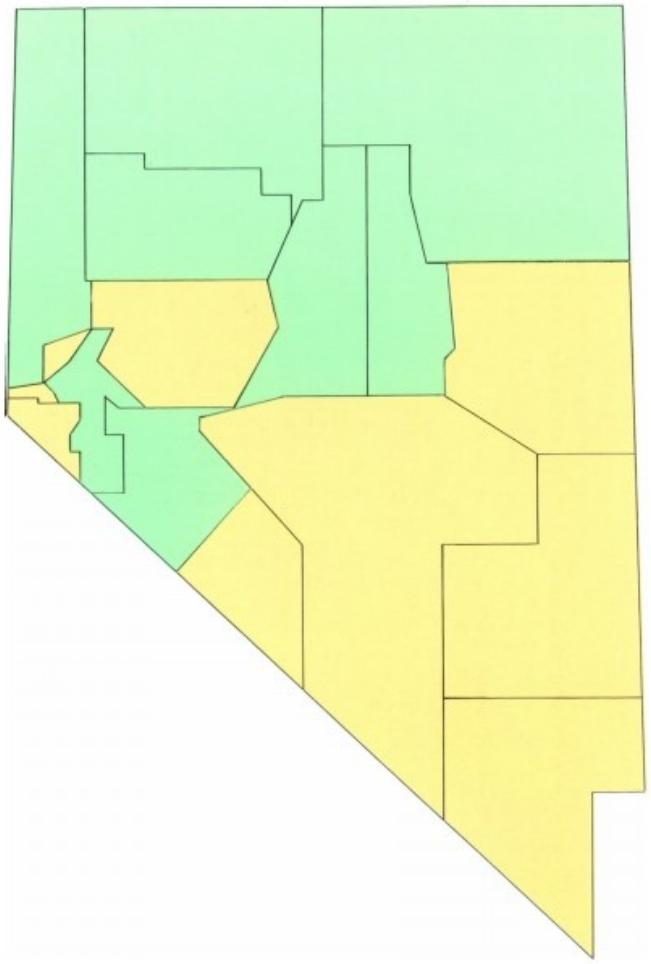


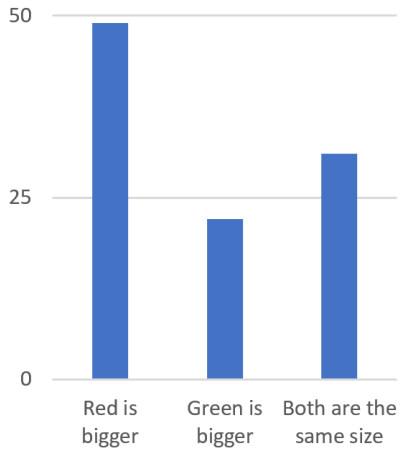
- Red is bigger
- Green is bigger
- Both are the same size

Color: Perception issues + deficiencies

Color size illusion







Cleveland & McGill, A Color-Caused Optical Illusion on a Statistical Graph, 1983, doi: 10.1080/00031305.1983.10482720, link

Color: Perception issues + deficiencies

Maps

Ware, Visual Thinking for Design

Take-home message

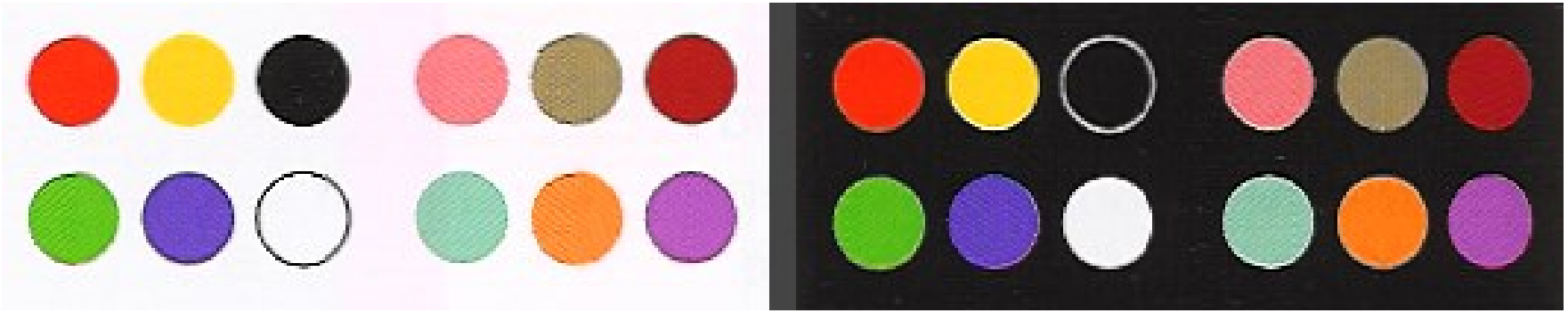
- Test charts for discoloration / color blindness issues

- Color in small regions difficult to perceive
  → Use bright, saturated colors for small regions

- Large areas in some saturated colors appear bigger
  → Use low saturation, pastel colors for large regions and backgrounds

Color: Categorical data

- *What* channel
- Limited distinguishability (8-14)
  - Best with Hue
  - Also vary Luminance and/or Saturation to address perception deficiencies



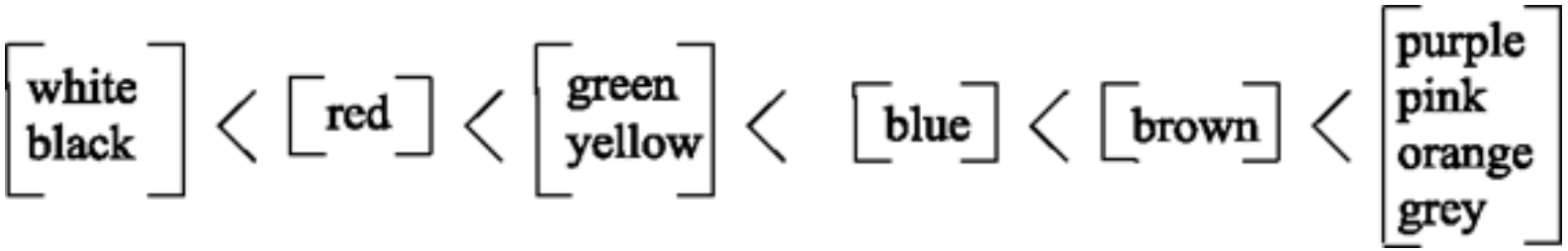
Ware, Information Visualization: Perception for Design

Color: Categorical data

Basic Colors

The evolution of basic color terms is remarkably consistent across cultures

Berlin & Kay‘s (1969) implicational hierarchy:



Source: Dowman, Explaining Color Term Typology With an Evolutionary Model, 2010, doi: 10.1080/03640210709336986.

Color: Categorical data

Take-home message

- Only a small number of colors can be used effectively as categorical labels
- Ideally use less than eight colors
- Also vary luminance/saturation to address deficiencies
- Use low saturation / gray backgrounds

Color: Categorical data

Tableau example

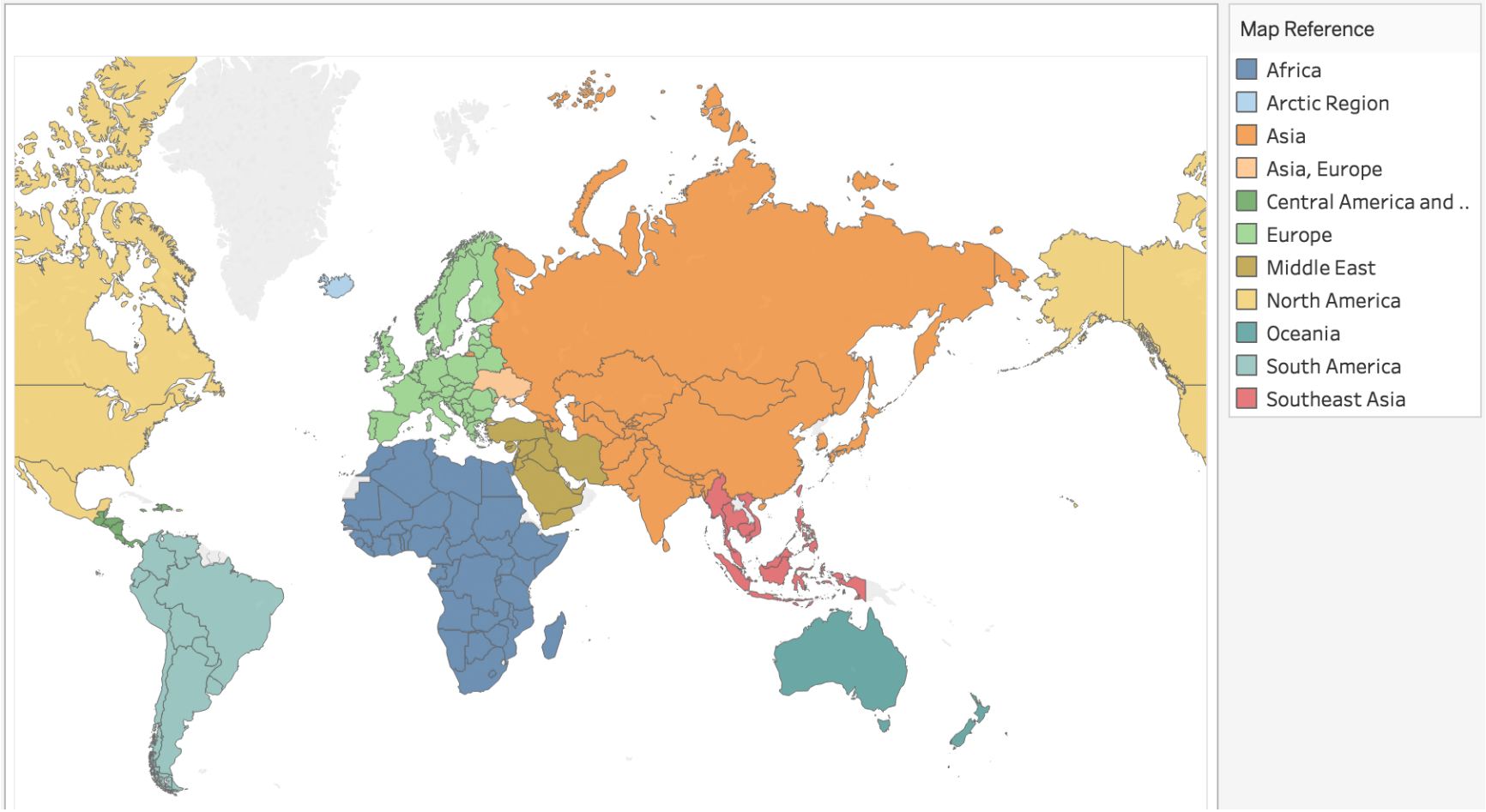
- Let us use our map to test this!

- Try to use **Map Reference** or **Biggest official Language** as color for our map.

- What works and doesn’t work?

Color: Categorical data

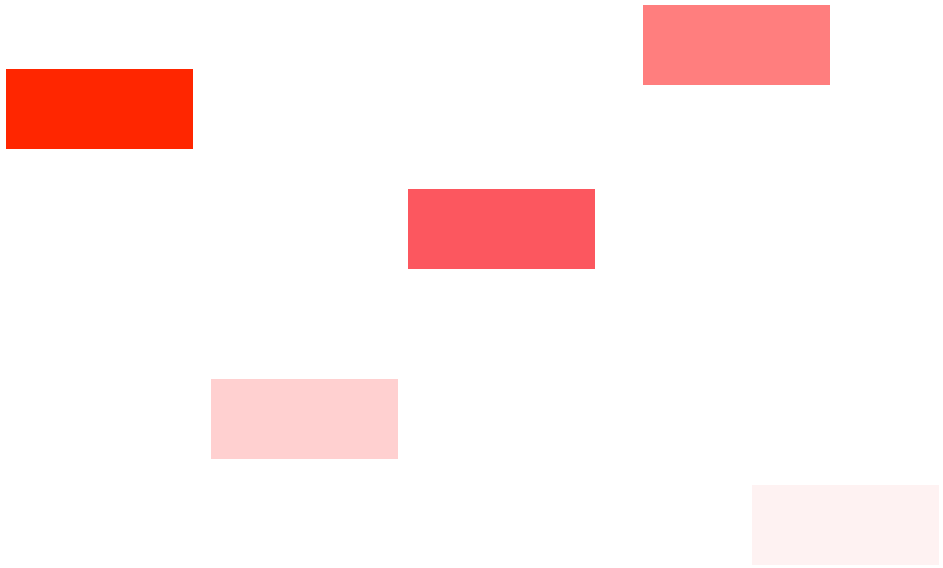
Tableau example



Source: J. Stasko

Color: Ordinal data

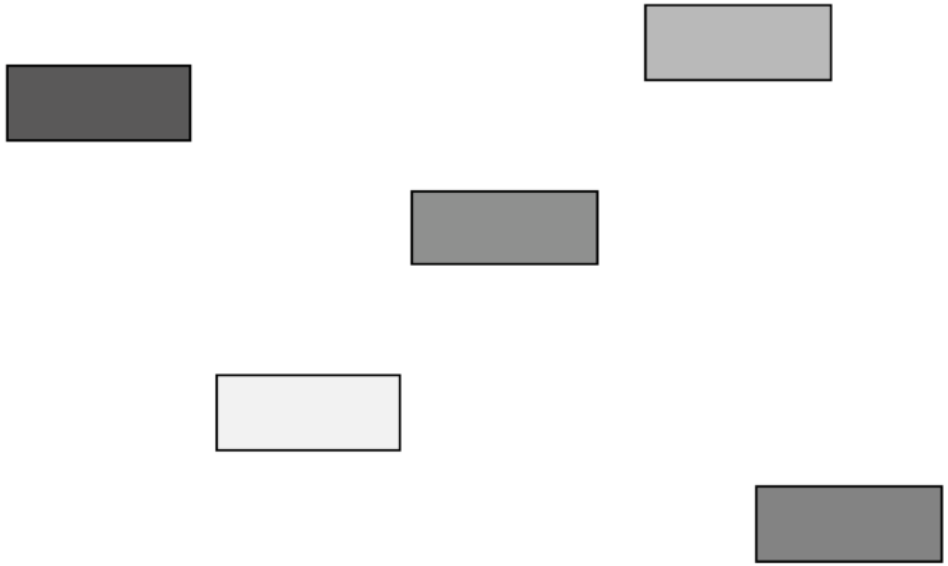
Order these colors



Source: J. Stasko

Color: Ordinal data

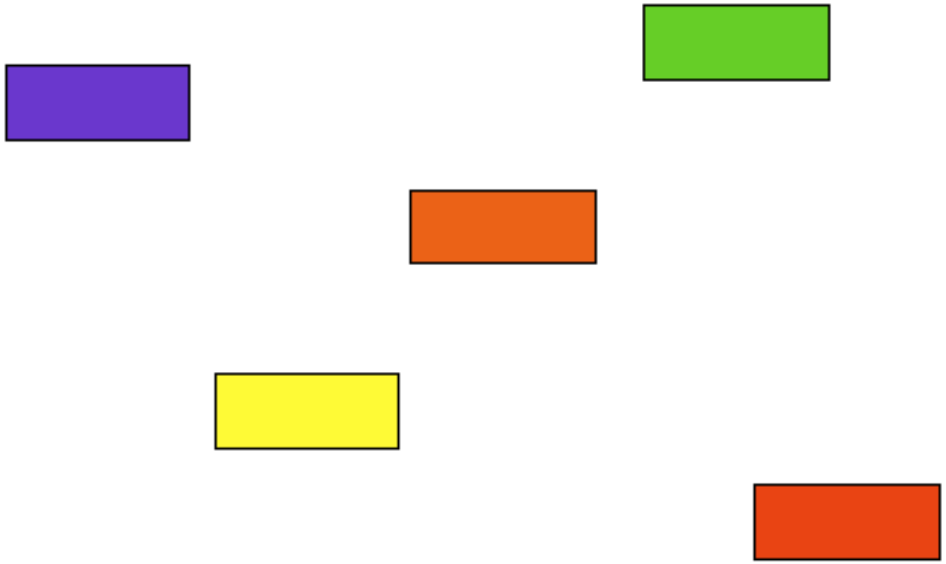
Order these colors



Source: J. Stasko

Color: Ordinal data

Order these colors



Color: Ordinal data

Take-home message

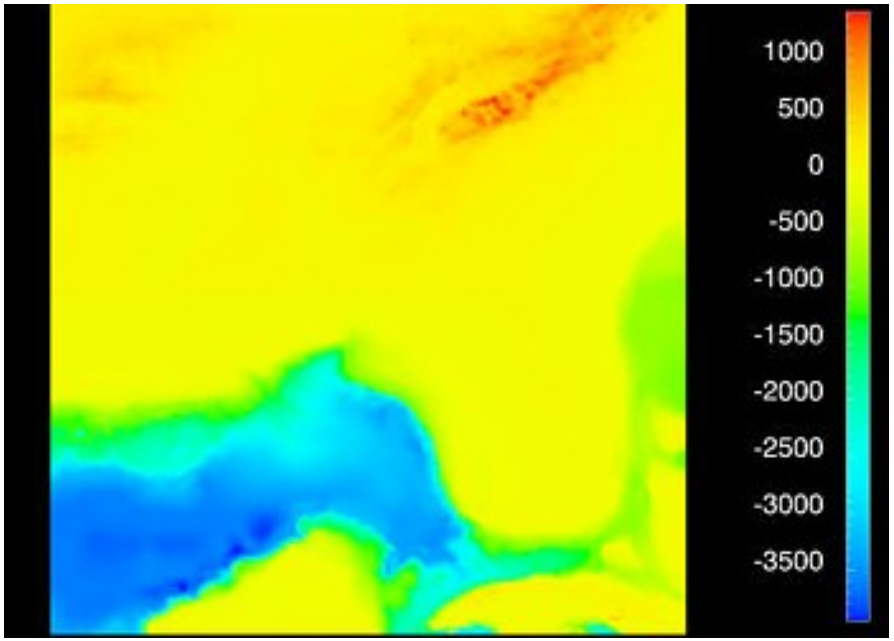
- Lightness and saturation are effective for ordinal data because they have an implicit perceptual ordering

- Show ordinal data with a discrete set of color values that change in lightness or saturation

Color: Quantitative data

Rainbow color map

How Much channel



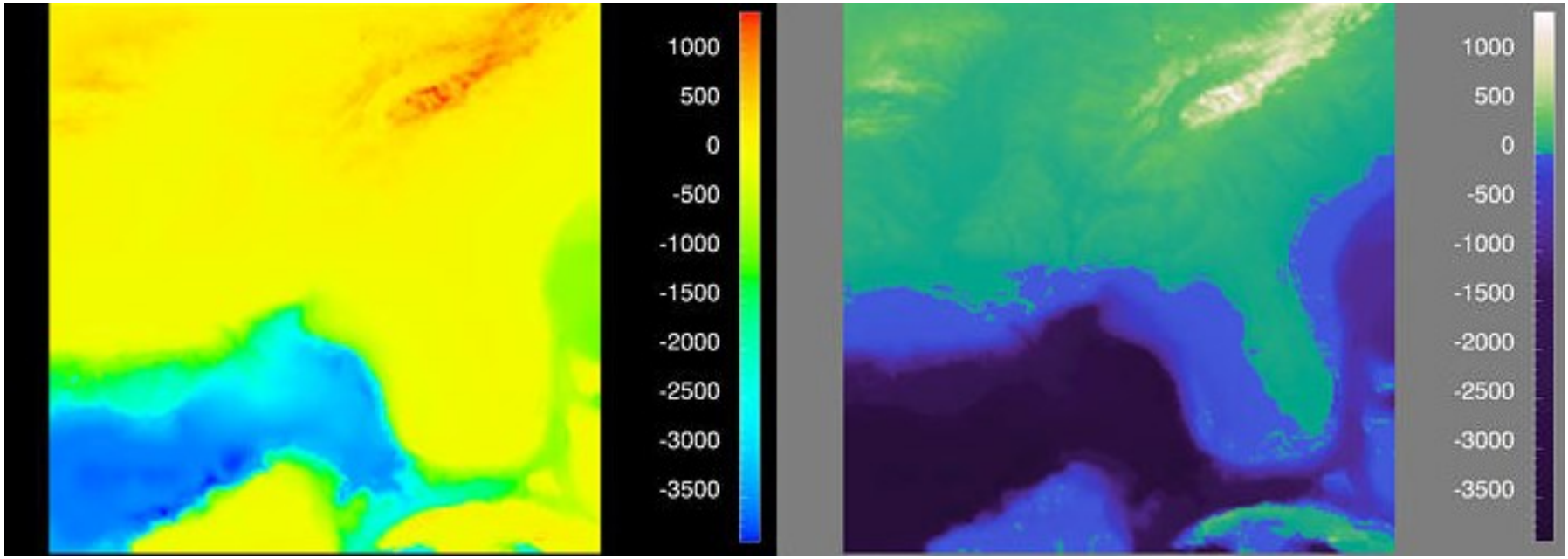
Which part of the world is visible here?

Rogowitz and Treinish, „Data Visualization: The End of the Rainbow" / "Why should engineers and scientists be worried about color?"

Color: Quantitative data

Rainbow color map

How Much channel



Rogowitz and Treinish, „Data Visualization: The End of the Rainbow" / "Why should engineers and scientists be worried about color?"

Color: Quantitative data

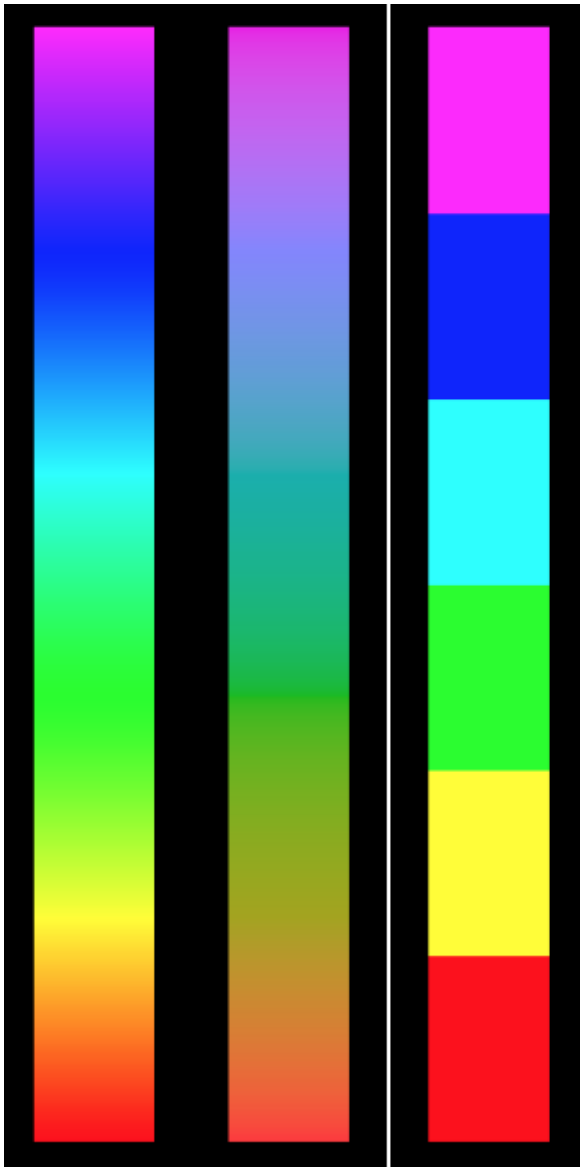
Rainbow color map

- Hue not ideal for ordinal data
- Not perceptually linear: Equal steps in the continuous range are not perceived as equal steps
- Not good for colorblind people

Color: Quantitative data

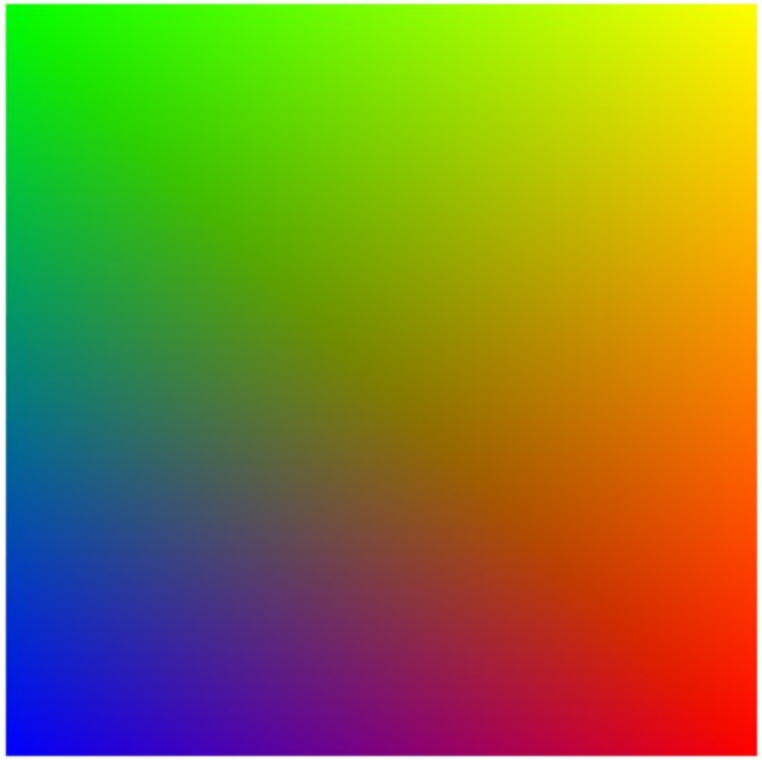
Rainbow color map

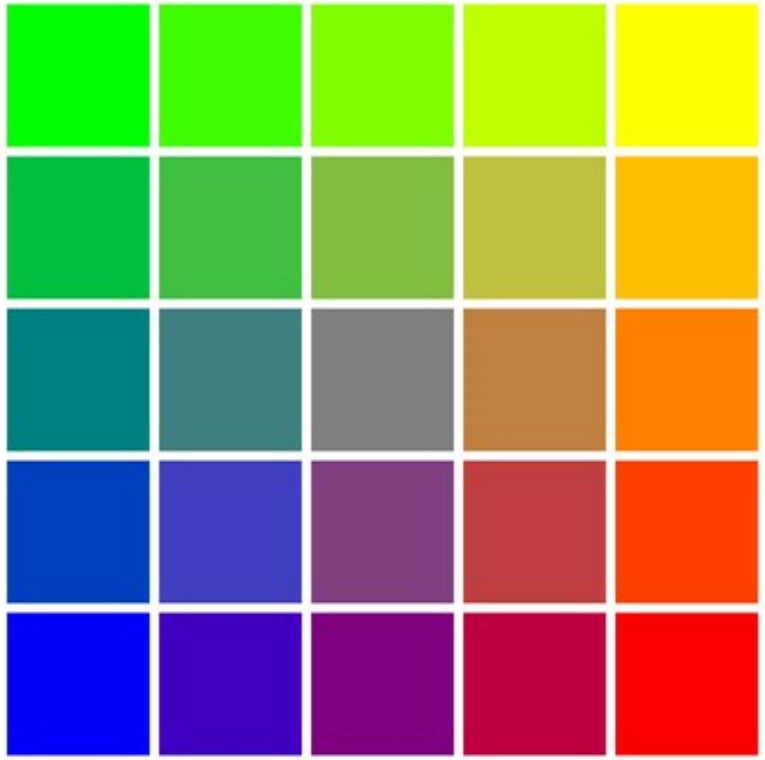
- Learned order
- Visually segmented
- Better:
  - Perceptually uniform colormaps (e.g. isoluminant rainbow)
  - Discretize colormap



Color: Quantitative data

Color segmentation





Ware, Visual Thinking for Design, 2010.

Color: Quantitative data

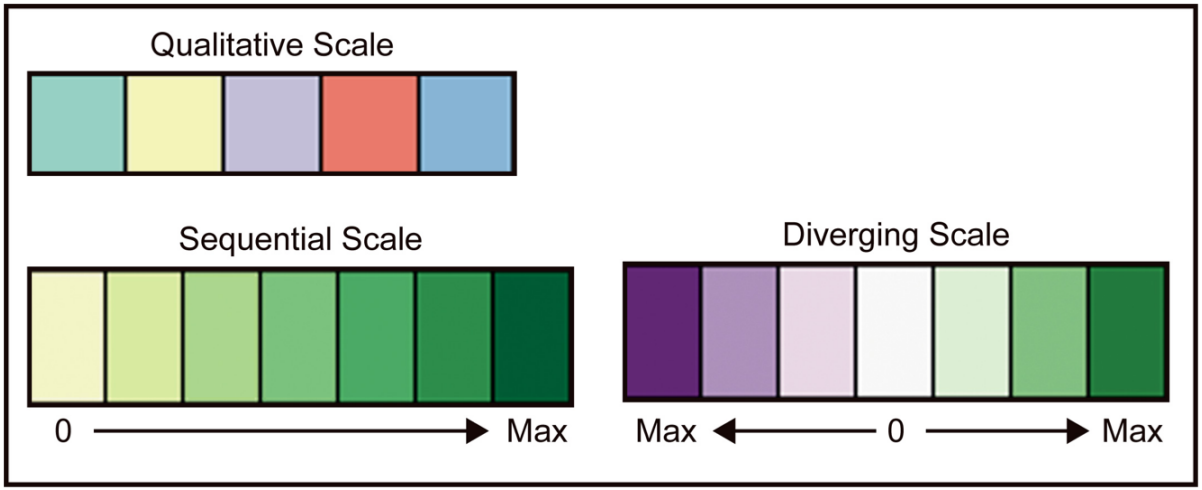
Take-home message

- Quantitative data can be shown with a discrete or continuous colormap
- Use colormaps with a limited hue palette and redundantly vary lightness and saturation
- Use discrete colormaps for accuracy

Brewer scales

Nominal (Categorical)

Ordinal

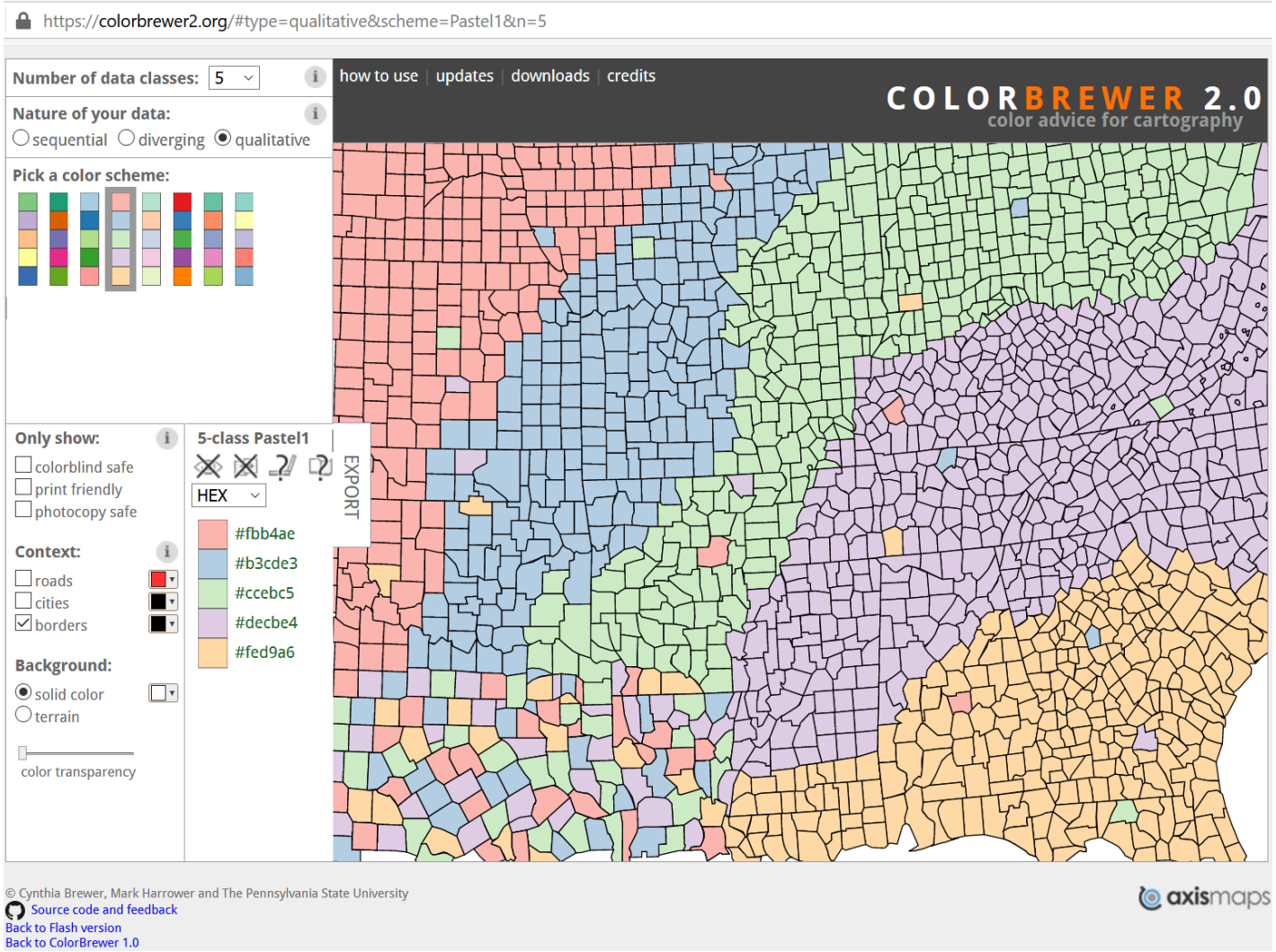


What?

How-much?

Brewer, Color Use Guidelines for Data Representation, 1999

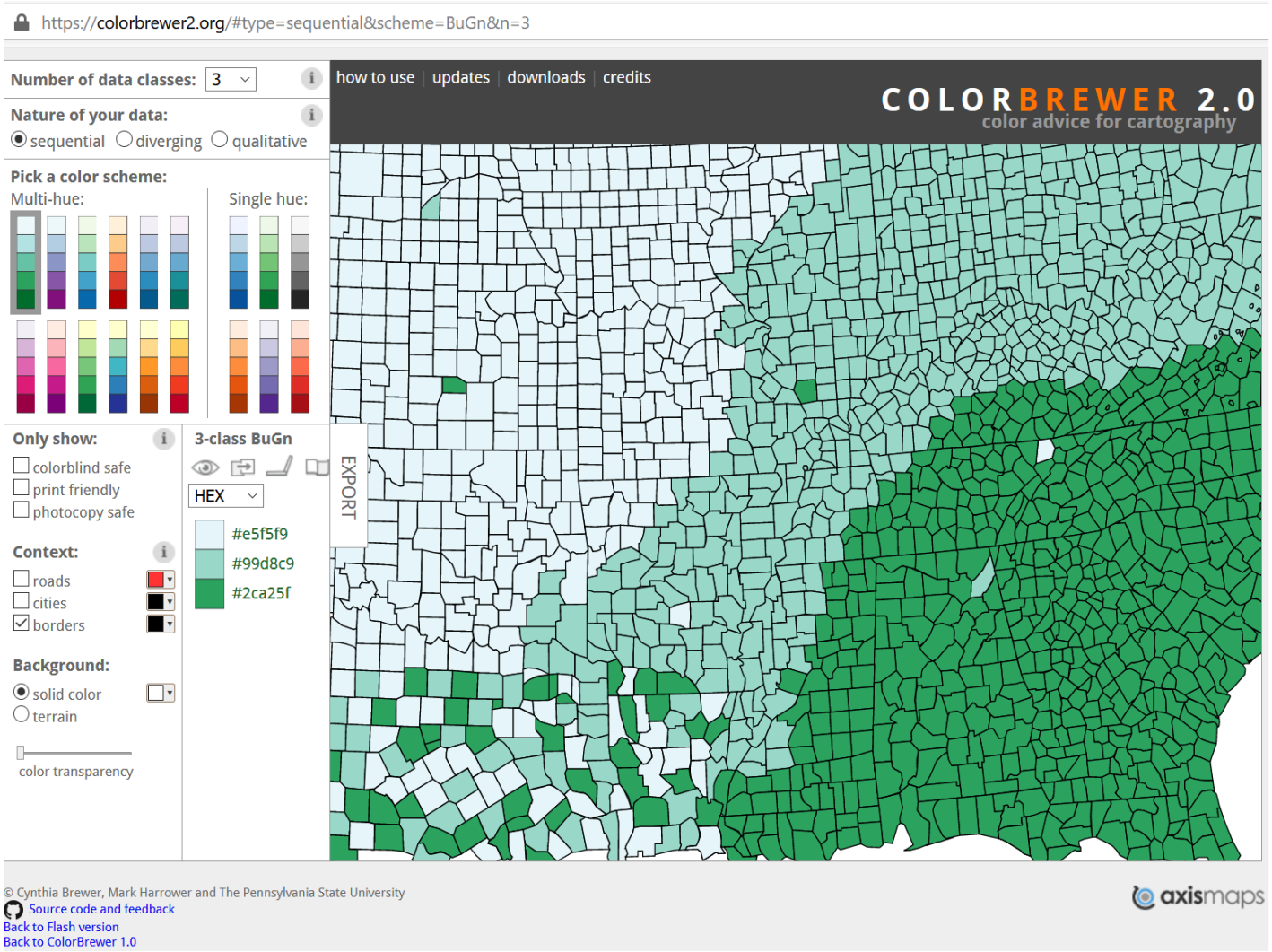
ColorBrewer



Qualitative color schemes for categorical data (*What* channel)

https://colorbrewer2.org

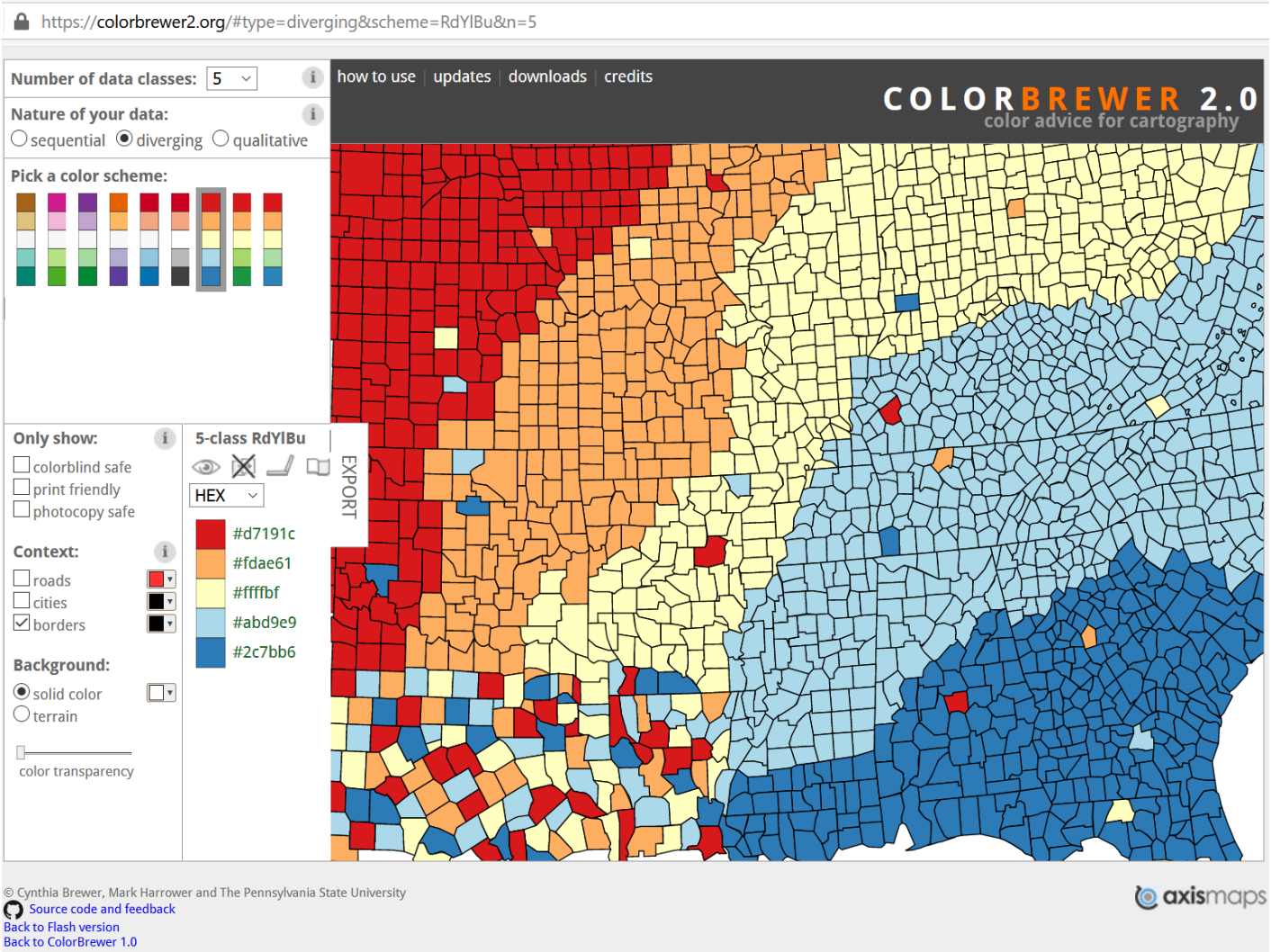
ColorBrewer



Sequential color schemes for ordinal/continuous data (*How-much* channel)

https://colorbrewer2.org

ColorBrewer



Diverging color schemes for ordinal/sequential data diverging from a central value (*How-much* channel)

https://colorbrewer2.org

Color: Quantitative data

Tableau example

- Let us use a map to test different color scales by using **Cellular Subscriptions** as color

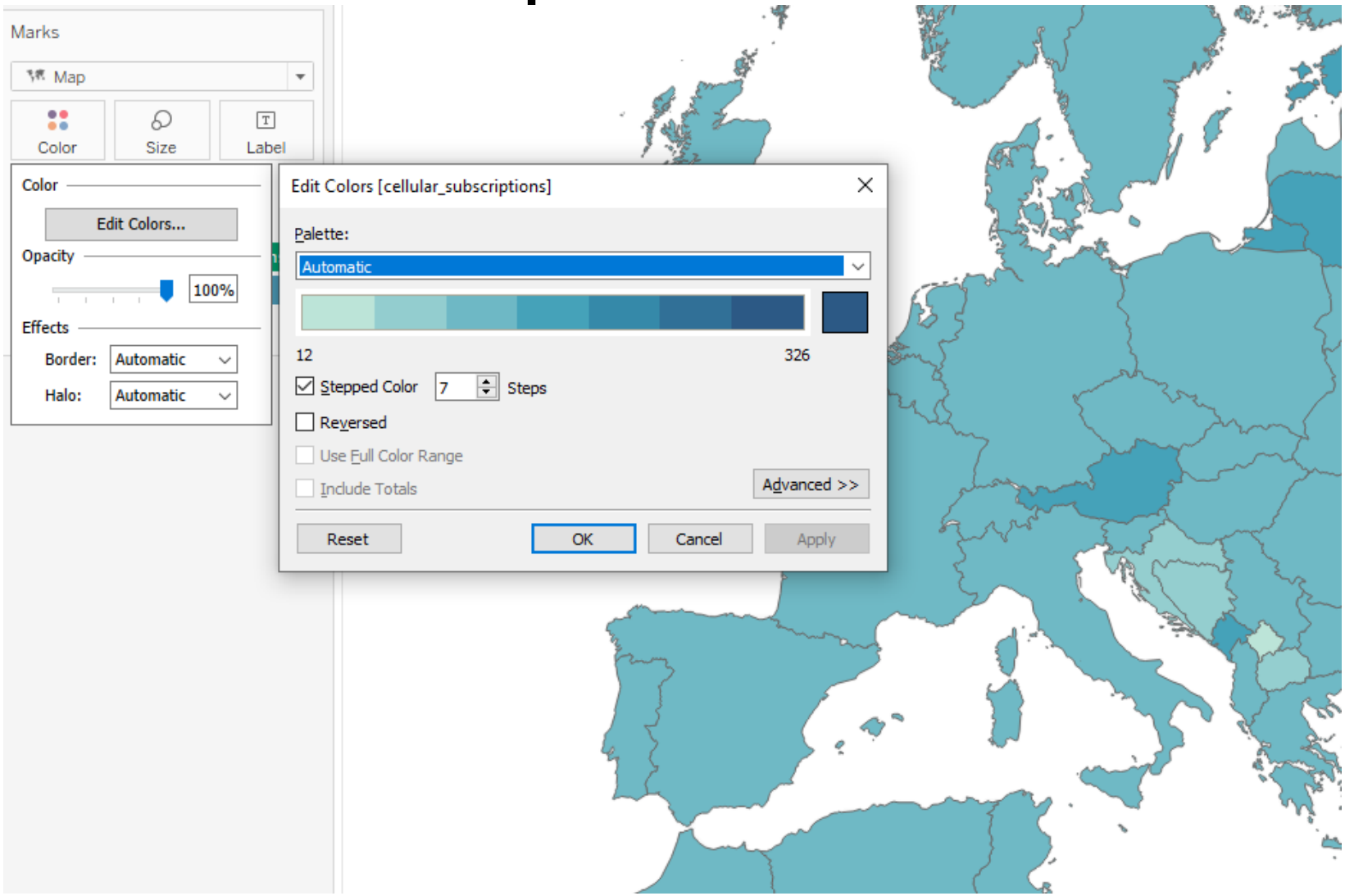
- Compare
  - A continuous color scale
  - To a discrete (stepped) color scale

Color: Quantitative data

Tableau example

Color: Quantitative data

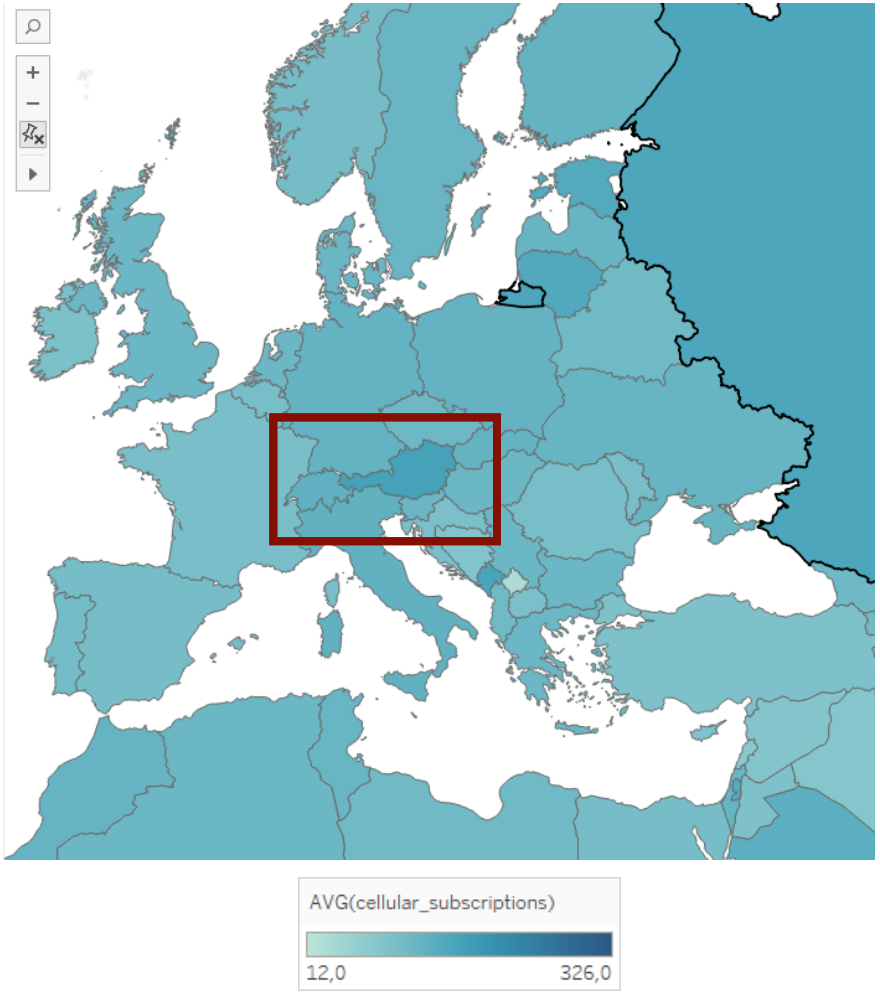
Tableau example



Color: Quantitative data

Tableau example

Continuous



Stepped

Color aesthetics:

DANGER!

- Inappropriate use of color can be disasterous to the application

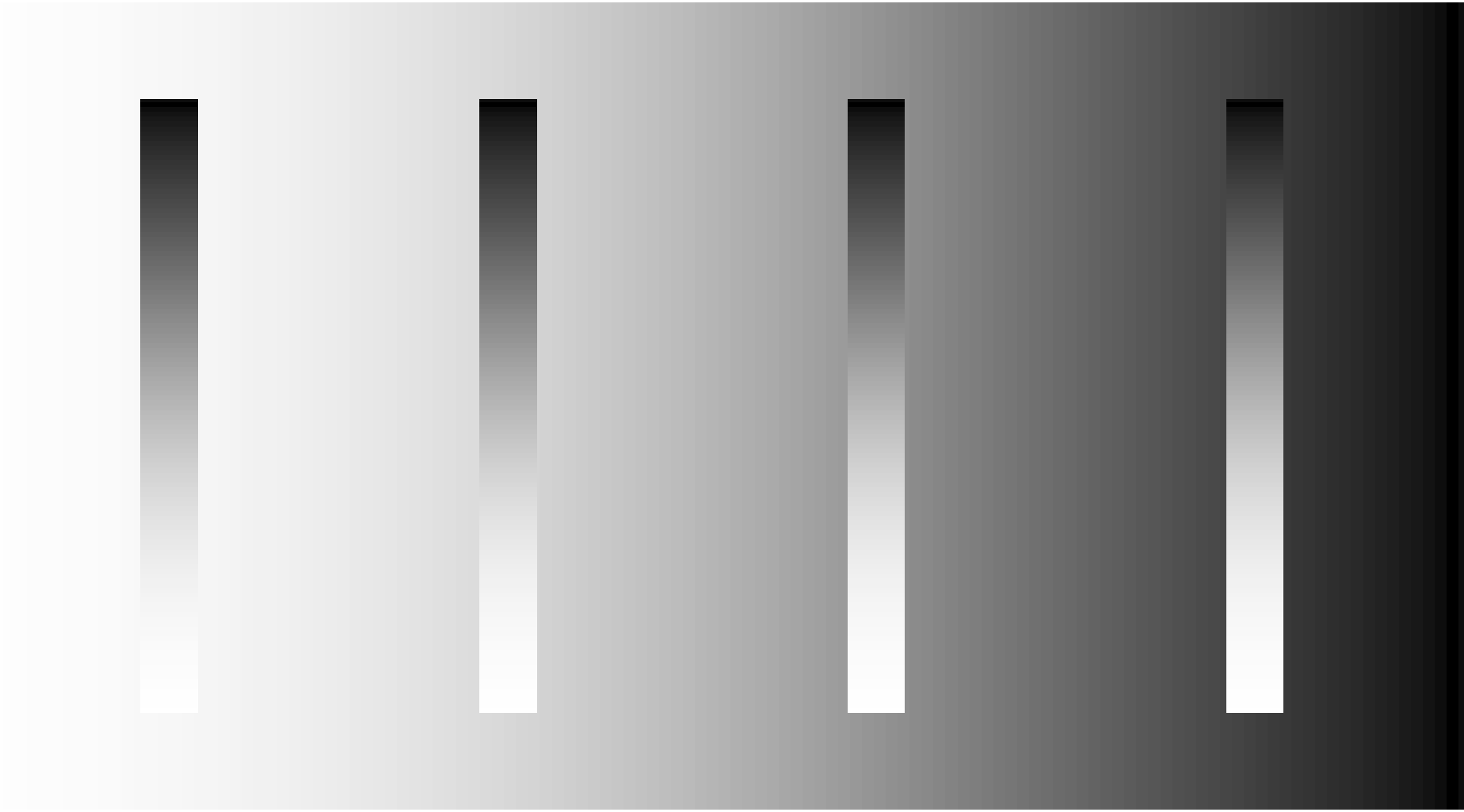
Color aesthetics:

Why should we care?

- Poorly designed color is confusing
  - Creates visual clutter
  - Misdirects attention
- Poor design devalues the information
  - Visual sophistication
  - Evolution of document and web design
- Don Norman:
  “Attractive things work better”

Optical illusions:

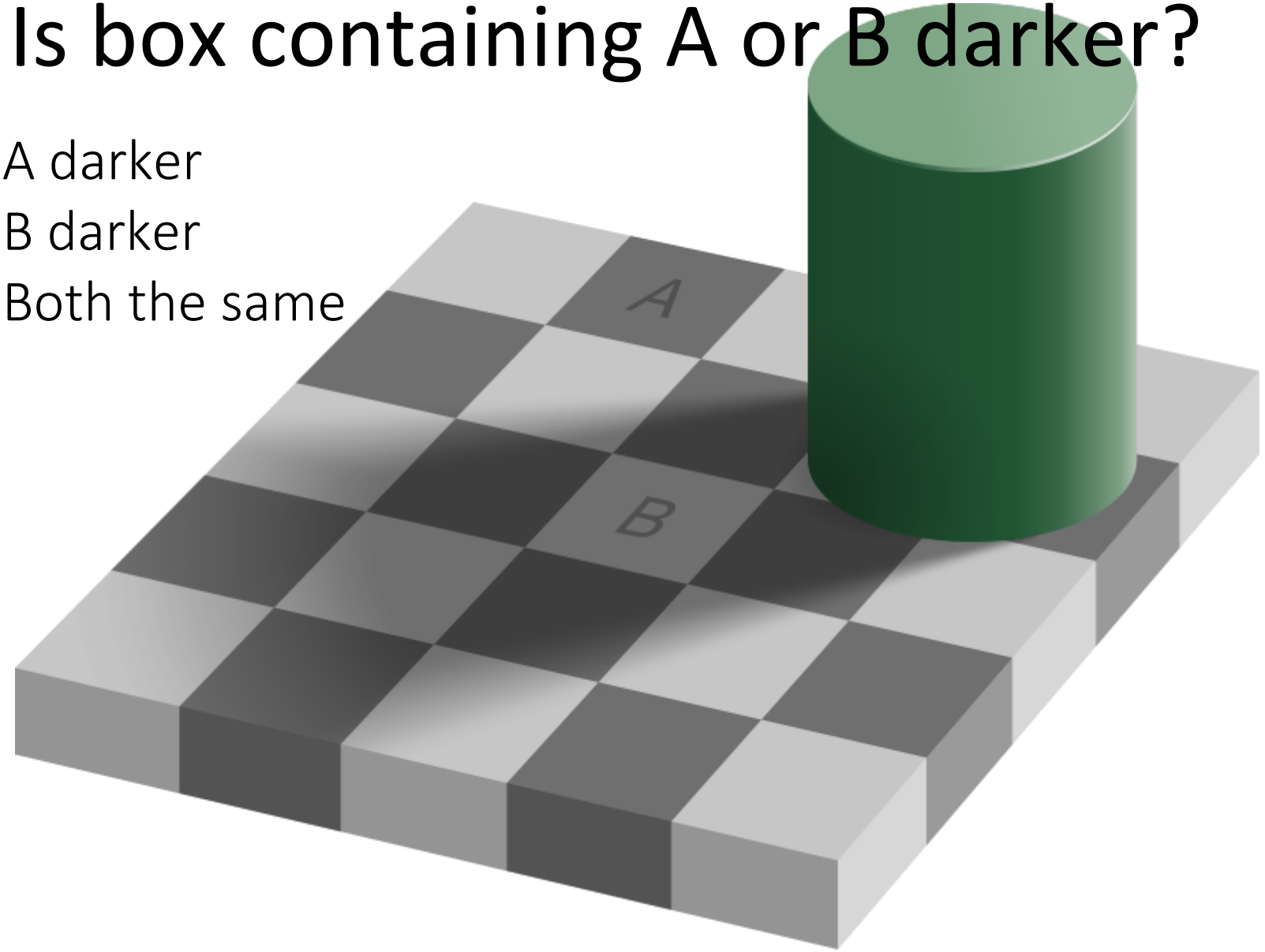
Contrast crispening



Ware, Information Visualization Perception for Design, p. 90

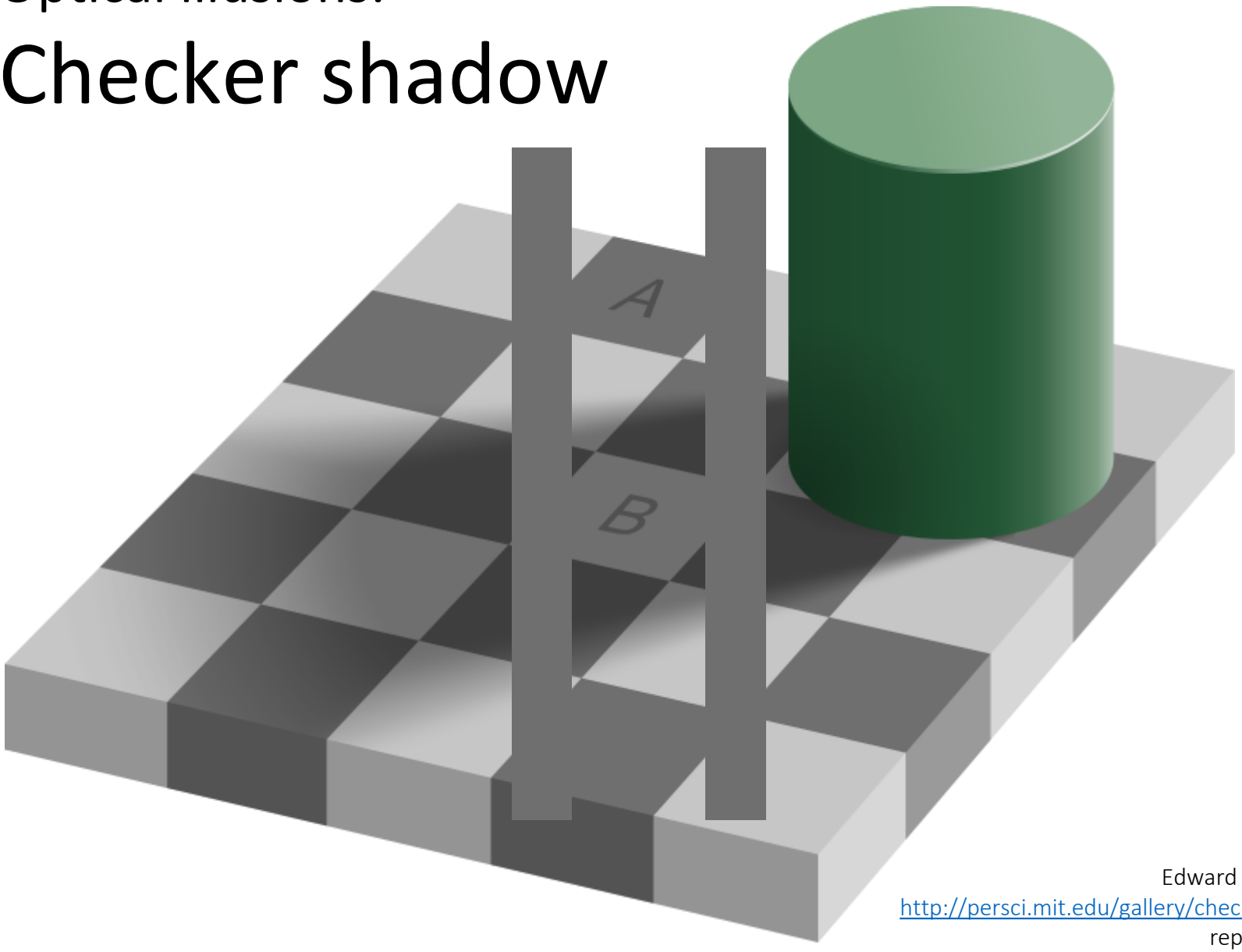
Is box containing A or B darker?

A darker
B darker
Both the same



Optical illusions:

Checker shadow



Edward H. Adelson,
http://persci.mit.edu/gallery/checkershadow,
reproduced by
https://en.wikipedia.org/wiki/Checker_shadow_illusion

In conclusion

- Visualizations are broken down into
  - Marks (elements), and
  - Channels (parameters)
  - Data is linked to the channels
- Take care in choosing channels:
  - Expressiveness: Encode all of, and only, information in dataset
  - Effectiveness: Most important data with most accurate channel
  - Which and how many channels (discriminability & separability)
- Be aware of channel characteristics, such as
  - Position
  - Relative vs. absolute judgement
  - Colors (Perceptual issues, e.g. color deficiencies, Aesthetics)